

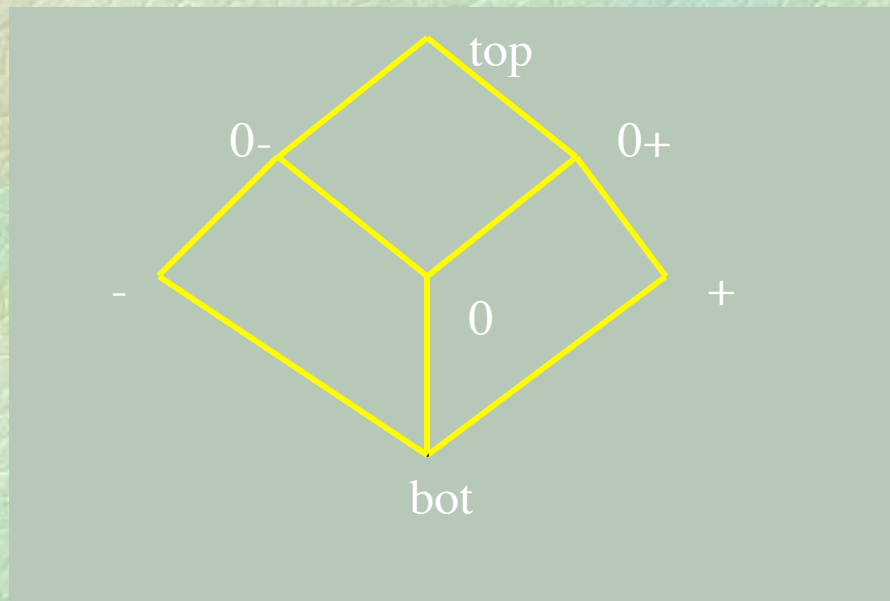
A simple abstract interpreter to  
compute *Signs*

# The **Sign** Abstract Domain

☛ concrete domain  $(\mathcal{P}(\mathbb{Z}), \subseteq, \emptyset, \mathbb{Z}, \cup, \cap)$

sets of integers

☛ abstract domain  $(\text{Sign}, \leq, \text{bot}, \text{top}, \text{lub}, \text{glb})$



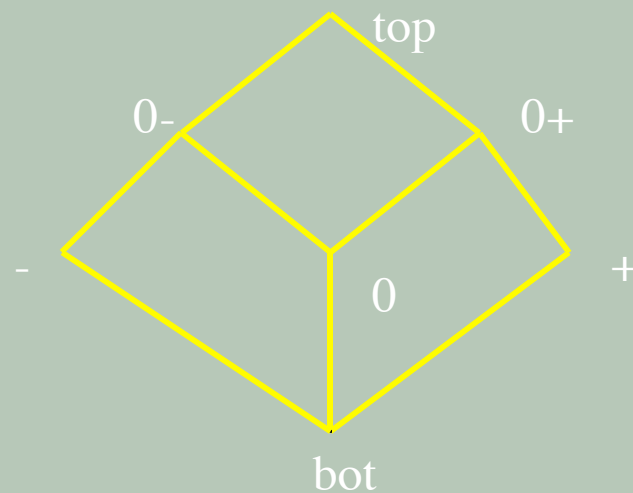
# The example of $\text{Sign}$

$$\gamma_{\text{sign}}(x) =$$

- $\emptyset$ , if  $x = \text{bot}$
- $\{y \mid y > 0\}$ , if  $x = +$
- $\{y \mid y \geq 0\}$ , if  $x = 0+$
- $\{0\}$ , if  $x = 0$
- $\{y \mid y \leq 0\}$ , if  $x = 0-$
- $\{y \mid y < 0\}$ , if  $x = -$
- $\mathcal{Z}$ , if  $x = \text{top}$

$$\alpha_{\text{sign}}(y) = \text{glb of}$$

- $\text{bot}$ , if  $y = \emptyset$
- $-$ , if  $y \subseteq \{y \mid y < 0\}$
- $0-$ , if  $y \subseteq \{y \mid y \leq 0\}$
- $0$ , if  $y = \{0\}$
- $0+$ , if  $y \subseteq \{y \mid y \geq 0\}$
- $+$ , if  $y \subseteq \{y \mid y > 0\}$
- $\text{top}$ , if  $y \subseteq \mathcal{Z}$



# A simple abstract interpreter computing *Signs*

## ☞ concrete semantics

- executable specification (in ML) of the denotational semantics of untyped  $\lambda$ -calculus without recursion

## ☞ abstract semantics

- abstract interpreter computing on the domain *Sign*

# The language: syntax

☞ type ide = Id of string

☞ type exp =

| Eint of int

| Var of ide

| Times of exp \* exp

| Ifthenelse of exp \* exp \* exp

| Fun of ide \* exp

| Appl of exp \* exp

# A program

```
Fun(Id "x",  
    Ifthenelse(Var (Id "x"),  
               Times (Var (Id "x"), Var (Id "x")),  
               Times (Var (Id "x"), Eint (-1))))
```

☞ the ML expression

```
function x -> if x=0 then x * x else x * (-1)
```

# Concrete semantics

- ☞ denotational interpreter
- ☞ eager semantics
- ☞ separation from the main semantic evaluation function of the primitive operations
  - which will then be replaced by their abstract versions
- ☞ abstraction of concrete values
  - identity function in the concrete semantics
- ☞ symbolic “non-deterministic” semantics of the conditional

# Semantic domains

☞ type eval =

| Funval of (eval -> eval)

| Int of int

| Wrong

☞ let alfa x = x

☞ type env = ide -> eval

let emptyenv (x: ide) = alfa(Wrong)

let applyenv ((x: env), (y: ide)) = x y

let bind ((r:env), (l:ide), (e:eval)) (lu:ide) =  
if lu = l then e else r(lu)



# Semantic evaluation function

```
let rec sem (e:exp) (r:env) = match e with
| Eint(n) -> alfa(Int(n))
| Var(i) -> applyenv(r,i)
| Times(a,b) -> times ( (sem a r), (sem b r))
| Ifthenelse(a,b,c) -> let a1 = sem a r in
    (if valid(a1) then sem b r else
     (if unsatisfiable(a1) then sem c r
      else merge(a1,sem b r,sem c r)))
| Fun(ii,aa) -> makefun(ii,aa,r)
| Appl(a,b) -> applyfun(sem a r, sem b r)
```

# Primitive operations

```
let times (x,y) = match (x,y) with  
  |(Int nx, Int ny) -> Int (nx * ny)  
  | _ -> alfa(Wrong)
```

```
let valid x = match x with  
  |Int n -> n=0
```

```
let unsatisfiable x = match x with  
  |Int n -> not n=0
```

```
let merge (a,b,c) = match a with  
  |Int n -> if b=c then b else alfa(Wrong)  
  | _ -> alfa(Wrong)
```

```
let applyfun ((x:eval),(y:eval)) = match x with  
  |Funval f -> f y  
  | _ -> alfa(Wrong)
```

```
let rec makefun(ii,aa,r) = Funval(function d ->  
  if d = alfa(Wrong) then alfa(Wrong)  
  else sem aa (bind(r,ii,d)))
```

# From the concrete to the collecting semantics

☞ the concrete semantic evaluation function

- $\text{sem}: \text{exp} \rightarrow \text{env} \rightarrow \text{eval}$

☞ the collecting semantic evaluation function

- $\text{semc}: \text{exp} \rightarrow \text{env} \rightarrow \Pi(\text{eval})$
- $\text{semc } e \ r = \{\text{sem } e \ r\}$
- all the concrete primitive operations have to be lifted to  $\Pi(\text{eval})$  in the design of the abstract operations

# Example of concrete evaluation

```
# let esempio = sem(
  Fun
    (Id "x",
     Ifthenelse
       (Var (Id "x"), Times (Var (Id "x"), Var (Id "x")),
        Times (Var (Id "x"), Eint (-1)))) ) emptyenv;;
```

```
val esempio : eval = Funval <fun>
```

```
# applyfunc(esempio,Int 0);;
```

```
- : eval = Int 0
```

```
# applyfunc(esempio,Int 1);;
```

```
- : eval = Int -1
```

```
# applyfunc(esempio,Int(-1));;
```

```
- : eval = Int 1
```

☞ in the “virtual” collecting version

```
applyfunc(esempio,{Int 0,Int 1}) = {Int 0, Int -1}
```

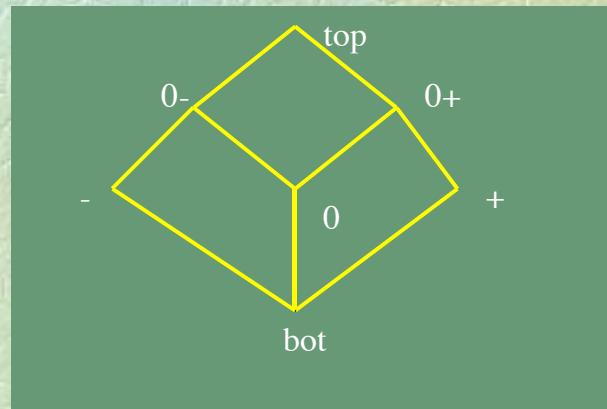
```
applyfunc(esempio,{Int 0,Int -1}) = {Int 0, Int 1}
```

```
applyfunc(esempio,{Int -1,Int 1}) = {Int 1, Int -1}
```

# From the collecting to the abstract semantics

- ☞ **concrete domain:**  $(\Pi(\text{ceval}), \subseteq)$
- ☞ **concrete (non-collecting) environment:**
  - $\text{cenv} = \text{ide} \rightarrow \text{ceval}$
- ☞ **abstract domain:**  $(\text{eval}, \leq)$
- ☞ **abstract environment:**  $\text{env} = \text{ide} \rightarrow \text{eval}$
- ☞ **the collecting semantic evaluation function**
  - $\text{semc}: \text{exp} \rightarrow \text{env} \rightarrow \Pi(\text{ceval})$
- ☞ **the abstract semantic evaluation function**
  - $\text{sem}: \text{exp} \rightarrow \text{env} \rightarrow \text{eval}$

# The *Sign* Abstract Domain



☛ concrete domain  $(\mathcal{P}(\mathbb{Z}), \subseteq, \emptyset, \mathbb{Z}, \cup, \cap)$   
sets of integers

☛ abstract domain  $(\text{Sign}, \leq, \text{bot}, \text{top}, \text{lub}, \text{glb})$

# Redefining eval for *Sign*

```
type ceval = Funval of (ceval -> ceval) | Int of int | Wrong
```

```
type eval = Afunval of (eval -> eval) | Top | Bottom | Zero | Zerop | Zerom | P | M
```

```
let alfa x = match x with  
  Wrong -> Top  
  | Int n -> if n = 0 then Zero else if n > 0 then P else M
```

☞ the partial order relation  $\leq$

- the relation shown in the *Sign* lattice, extended with its lifting to functions
  - there exist no infinite increasing chains
  - we might add a recursive function construct and find a way to compute the abstract least fixpoint in a finite number of steps

☞ lub and glb of eval are the obvious ones

☞ concrete domain:  $(\mathcal{P}(\text{ceval}), \subseteq, \emptyset, \text{ceval}, \cup, \cap)$

☞ abstract domain:  $(\text{eval}, \leq, \text{Bottom}, \text{Top}, \text{lub}, \text{glb})$

# Concretization function

☛ concrete domain:  $(\mathcal{P}(\text{ceval}), \subseteq, \emptyset, \text{ceval}, \cup, \cap)$

☛ abstract domain:  $(\text{eval}, \leq, \text{Bottom}, \text{Top}, \text{lub}, \text{glb})$

☛  $\gamma_s(x) =$

$\{\},$

if  $x = \text{Bottom}$

$\{\text{Int}(y) \mid y > 0\},$

if  $x = P$

$\{\text{Int}(y) \mid y \geq 0\},$

if  $x = \text{Zerop}$

$\{\text{Int}(0)\},$

if  $x = \text{Zero}$

$\{\text{Int}(y) \mid y \leq 0\},$

if  $x = \text{Zerom}$

$\{\text{Int}(y) \mid y < 0\},$

if  $x = M$

$\text{ceval},$

if  $x = \text{Top}$

$\{\text{Funval}(g) \mid \forall y \in \text{eval} \forall x \in \gamma_s(y),$

$g(x) \in \gamma_s(f(y))\},$

if  $x = \text{Afunval}(f)$



# Abstraction function

☛ concrete domain:  $(\mathcal{P}(\text{ceval}), \subseteq, \emptyset, \text{ceval}, \cup, \cap)$

☛ abstract domain:  $(\text{eval}, \leq, \text{Bottom}, \text{Top}, \text{lub}, \text{glb})$

☛  $\alpha_s(y) = \text{glb} \{$

Bottom,

if  $y = \{\}$

M,

if  $y \subseteq \{\text{Int}(z) \mid z < 0\}$

Zerom,

if  $y \subseteq \{\text{Int}(z) \mid z \leq 0\}$

Zero,

if  $y = \{\text{Int}(0)\}$

Zerop,

if  $y \subseteq \{\text{Int}(z) \mid z \geq 0\}$

P,

if  $y \subseteq \{\text{Int}(z) \mid z > 0\}$

Top,

if  $y \subseteq \text{ceval}$

$\text{lub} \{ \text{Afunval}(f) \mid \text{Funval}(g) \in \gamma_s(\text{Afunval}(f)) \},$

if  $y \subseteq \{ \text{Funval}(g) \} \ \& \ \text{Funval}(g) \in y \}$

# Galois connection

$\alpha_s$  and  $\gamma_s$

- are monotonic
- define a Galois connection

# Times Sign

	bot	-	0-	0	0+	+	top
bot	bot	bot	bot	bot	bot	bot	bot
-	bot	+	0+	0	0-	-	top
0-	bot	0+	0+	0	0-	0-	top
0	bot	0	0	0	0	0	0
0+	bot	0-	0-	0	0+	0+	top
+	bot	-	0-	0	0+	+	top
top	bot	top	top	0	top	top	top

☞ optimal (hence correct) and complete (no approximation)

# Abstract operations

- in addition to times and lub

let valid x = match x with

```
| Zero -> true  
| _ -> false
```

let unsatisfiable x = match x with

```
| M -> true  
| P -> true  
| _ -> false
```

let merge (a,b,c) = match a with

```
| Afunval(_) -> Top  
| _ -> lub(b,c)
```

let applyfun ((x:eval),(y:eval)) = match x with

```
| Afunval f -> f y  
| _ -> alfa(Wrong)
```

let rec makefun(ii,aa,r) = Afunval(function d ->  
if d = alfa(Wrong) then d else sem aa (bind(r,ii,d)))

- sem is left unchanged

# An example of abstract evaluation

```
# let esempio = sem(  
  Fun  
  (Id "x",  
   Ifthenelse  
   (Var (Id "x"), Times (Var (Id "x"), Var (Id "x")),  
    Times (Var (Id "x"), Eint (-1)))) ) emptyenv;;  
val esempio : eval = Afunval <fun>
```

```
# applyfun(esempio,P);;  
- : eval = M  
# applyfun(esempio,Zero);;  
- : eval = Zero  
# applyfun(esempio,M);;  
- : eval = P  
# applyfun(esempio,Zerop);;  
- : eval = Top  
# applyfun(esempio,Zerom);;  
- : eval = Zerop  
# applyfun(esempio,Top);;  
- : eval = Top
```

```
applyfunc(esempio,{Int 0,Int 1}) = {Int 0, Int -1}  
applyfunc(esempio,{Int 0,Int -1}) = {Int 0, Int 1}  
applyfunc(esempio,{Int -1,Int 1}) = {Int 1, Int -1}
```

- ✎ wrt the abstraction of the concrete (collecting) semantics, approximation for Zerop
- ✎ no abstract operations which “invent” the values Zerop and Zerom
  - which are the only ones on which the conditional takes both ways and can introduce approximation

# Recursion

- the language has no recursion
  - fixpoint computations are not needed
- if (sets of) functions on the concrete domain are abstracted to functions on the abstract domain, we must be careful in the case of recursive definitions
  - a naïve solution might cause the application of a recursive abstract function to diverge, even if the domain is finite
  - we might never get rid of recursion because the guard in the conditional is not valid or satisfiable
  - we cannot explicitly compute the fixpoint, because equivalence on functions cannot be expressed
  - termination can only be obtained by a loop checking mechanism (finitely many different recursive calls)
- we will see a different solution in a case where (sets of) functions are abstracted to non functional values
  - the explicit fixpoint computation will then be possible