Secure Service Orchestration

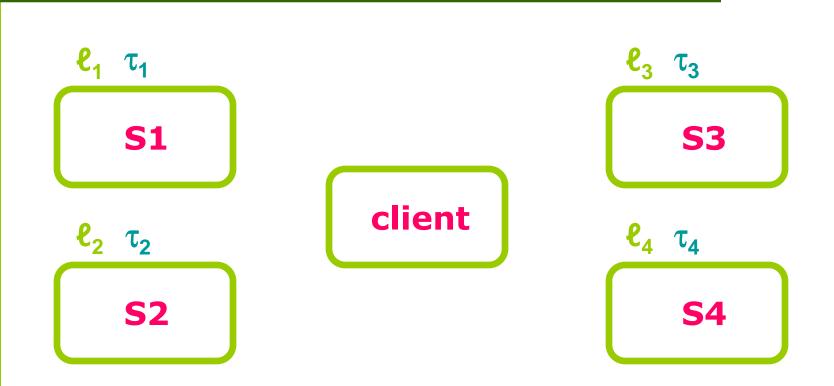
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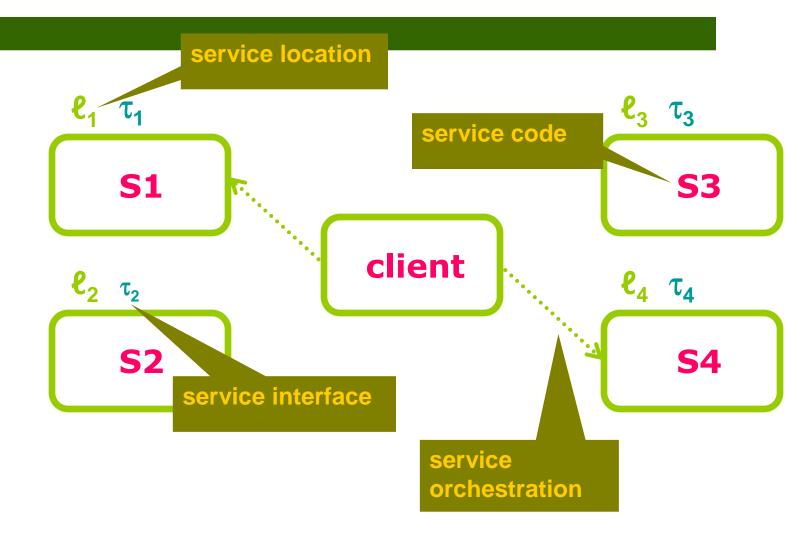
Summary

- Overview
 - issues in secure service composition
 - security model: safety framings and policies
 - call-by-contract for service request
 - plans for secure orchestration
- A calculus for service composition
 - syntax and operational semantics
 - type & effect system
- Plans & Orchestration
 - constructions of plans and linearization
 - model-checking viable plans

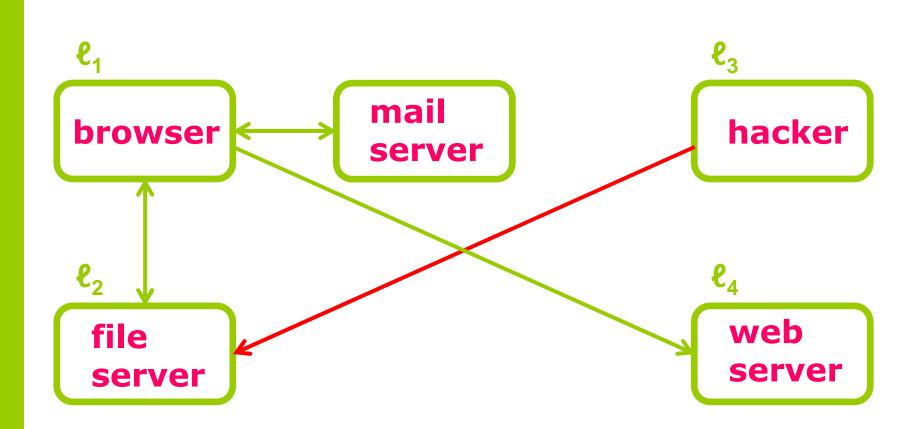
Programming in a world of services



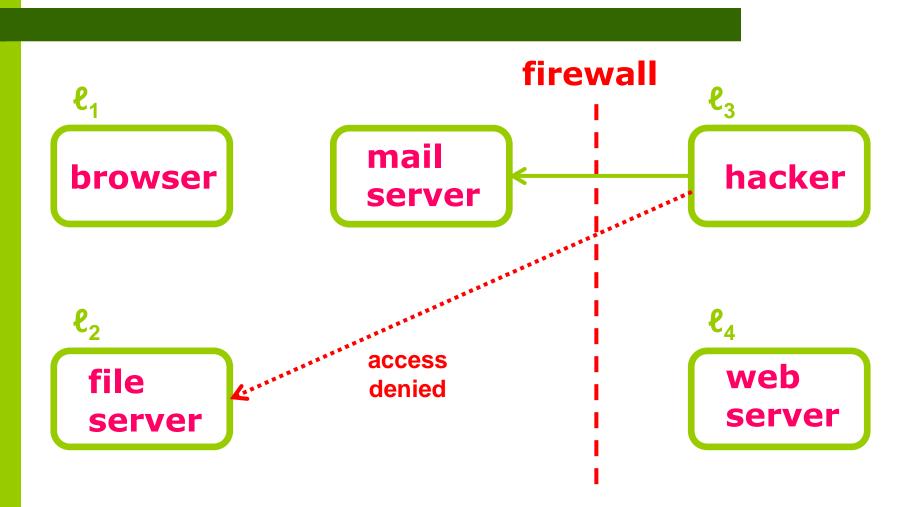
Programming in a world of services



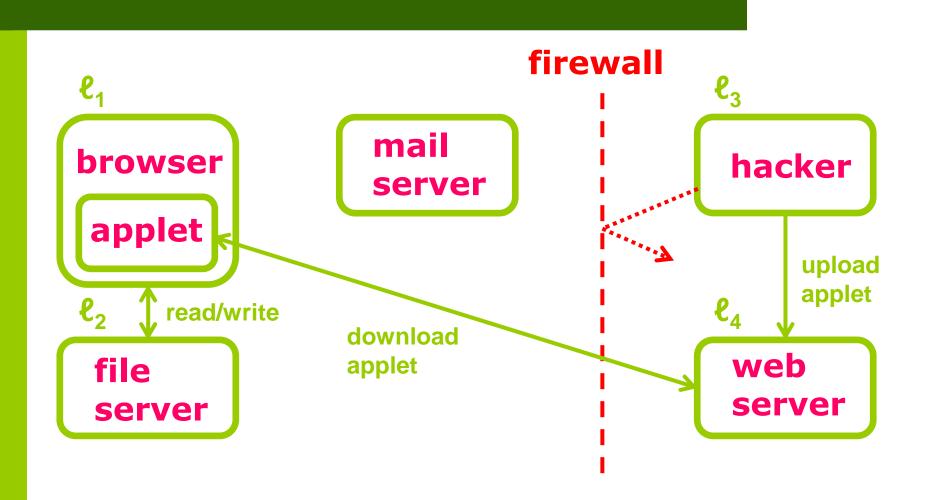
Traditional protection: firewalls



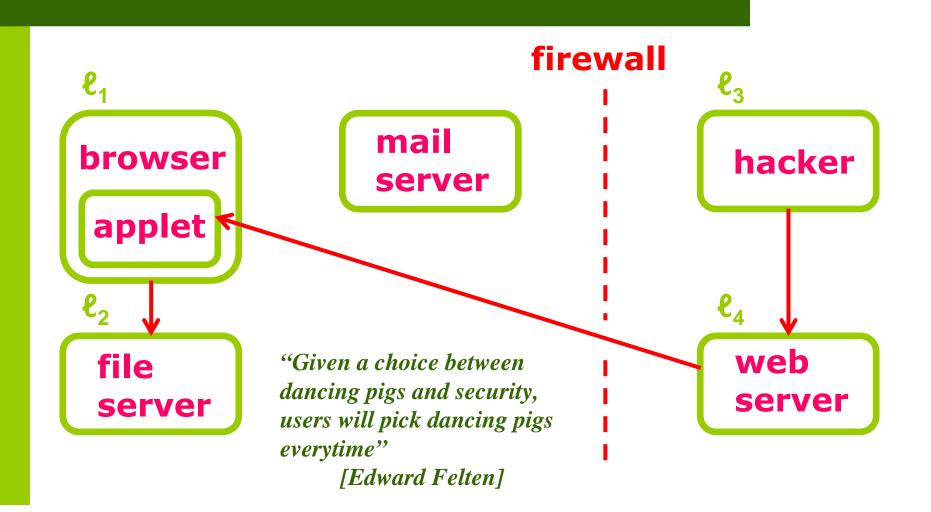
Traditional protection: firewalls



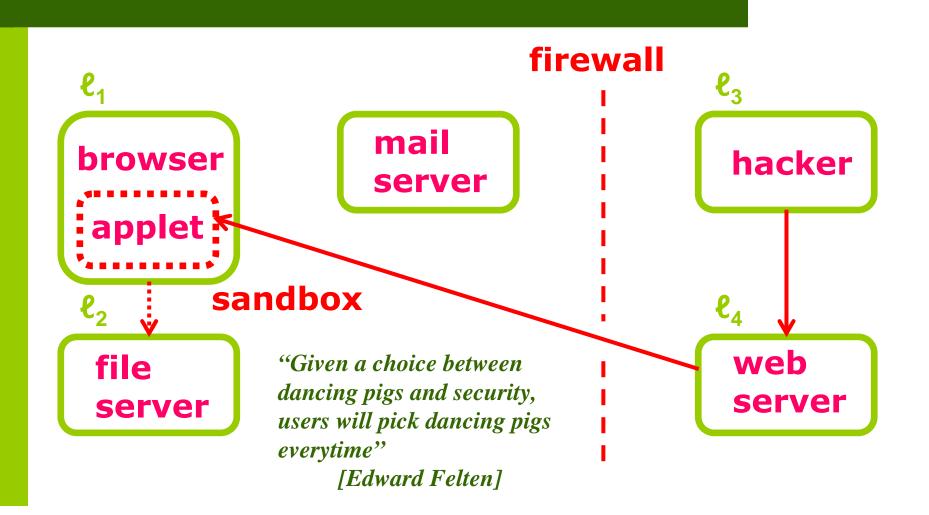
Trojan horses



Trojan horses



Trojan horses



Security and service composition

• two kinds of security concerns:

- secrecy of transmitted data, authentication, etc (protocol analysis techniques – first part of course)
- control on computational resources (access control, resource usage analysis, information flow control, etc)

• need for linguistic mechanisms that:

- work in a distributed setting
- assume no (or weak) trust relations among services
- can also cope with mobile code

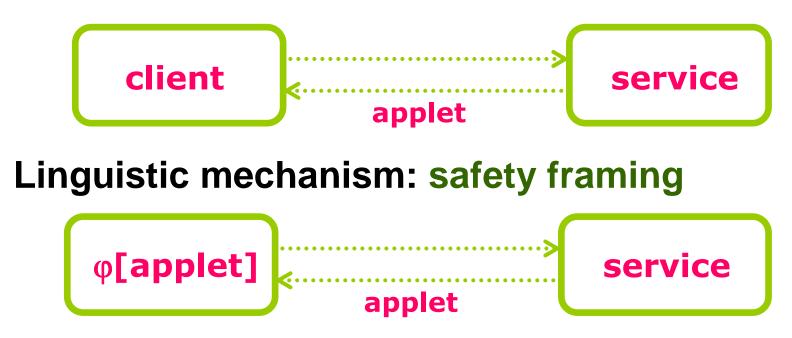
Checklist for secure service composition

We want to devise a framework that:

- is *expressive* enough to model with real-world (although simplified) scenarios
- allows for a *formal characterization* of what security property is actually obtained, under a reasonable trusted computing base
- is *simple* enough to allow for a clean formal treatment, and for mechanical analysis tools
- deal with security from system design to implementation
- abstracts from technological biz (no WS-* buzzwords)



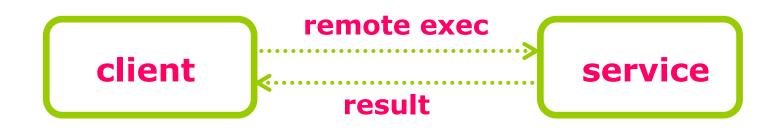
Client wants to protect from untrusted results



The **policy** ϕ is enforced stepwise within its **scope**



Similarly, services want to protect from clients



(now the **safety framing** belongs to the service)



Scoped policies check the local execution histories

Security and service composition: service selection

Call-by-name: request a *given* service among many



Why S2 and not S1 or S3, if all functionally equivalent?

Security and service composition: service selection

Problems with "call by name":

- what if named service **S2** becomes unavailable ?
- ...and if **S2** is outperformed by **S1** or **S3** ?
- hard reasoning about non-functional properties of services (e.g. security)
- security level independent of the execution context (unless hard-wired in the service code)

From syntax-based to semantics-based invocation

Service names ℓ, ℓ', \dots tell me nothing about the behaviour!

Security and service composition: service selection



 τ imposes both functional and non-functional constraints

Use cases for call-by-contract

Example: download an applet that obeys the policy ϕ

req
$$\tau_0 \longrightarrow (\tau_1 \xrightarrow{\phi[\bullet]} \tau_2)$$

Example: a remote executer that obeys the policy ϕ'

req (
$$\tau_0 \longrightarrow \tau_1$$
) $\xrightarrow{\phi'[\bullet]} \tau_2$

Observable behaviour

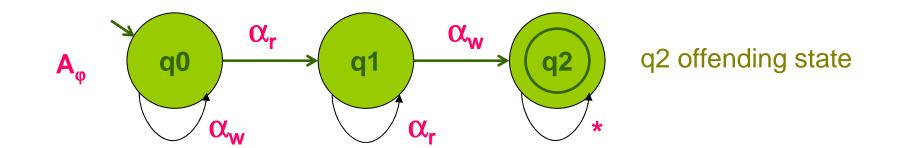
- access events are the actions relevant for security (e.g. read/write local files, invoke/be invoked by a given service, etc)
 - mechanically inferred, or inserted by programmer.
 - their meaning is fixed globally.
 - access events cannot be hidden.
- the (abstract) behaviour observable by the orchestrator over-approximates the histories, i.e. sequences of access events, obtainable at run-time (type & effect system).

What kind of policies ?

- History-based security
- Policies φ are regular properties event histories (i.e. the language accepted by φ is recognizeable by finite state automata)
- Policies φ,φ' have a local scope, possibily nested φ[…φ'[…]…]
- When the scope of ϕ is left, the history needs not to obey ϕ any longer.
- Parametric policies φ(x) can be defined through *template usage automata*.

Example: the Chinese Wall policy

 ϕ Chinese Wall: cannot write (α_w) after read (α_r)



 $\alpha_{w} \alpha_{r} \alpha_{w} \neq \phi$

Other expressible policies

- Anti-phishing: known phishers sites are blacklisted (sensitive accesses are denied after you have visited a phisher site)
- Chinese-Wall (tolerant version): you cannot connect to the network after you have read a file you have not created
- Java sandbox: an applet can only connect to the site it was downloaded from
- **Denial-of-service**: an applet cannot create more than k files.

A taxonomy of security aspects

- stateless / stateful services. In the stateless case, each service invocation starts with an empty history, while stateful keeps histories through invocations.
- Iocal / global histories. In the local case, a policy can only inspect histories of a single site. This requires no trust among services.
- first order / higher order requests. With higher-order requests, we can model mobile code.
- *dependent / independent threads.* In the dependent case, threads share execution histories. Instead, independent threads keep histories separated.

Principle of Least Privilege

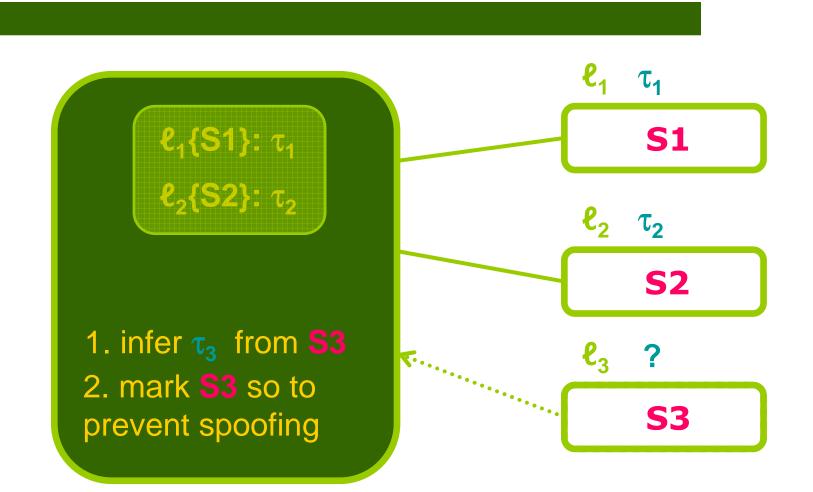
"Programs should be granted the minimum set of rights needed to accomplish their task"

- A service must always obey all the active policies (no policy override)
- Policies can always inspect the whole past history (no event can be discarded)
- "Privileged calls" implemented by policies that explicitly discard the past

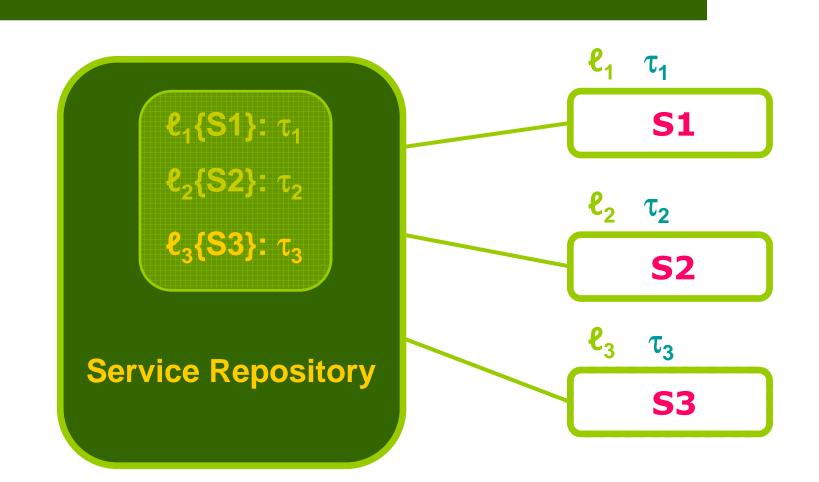
Roadmap to call-by-contract

- We have defined:
 - the form of requests: req τ
 - the observable behaviour: event histories
 - the security policies $\phi,$ and their enforcement mechanism $\boldsymbol{A}_{\boldsymbol{\omega}}$
 - local policies: φ[]
- What's next:
 - service publication: $\{\{S\}\}$: T
 - service orchestration: mapping req τ to req ℓ

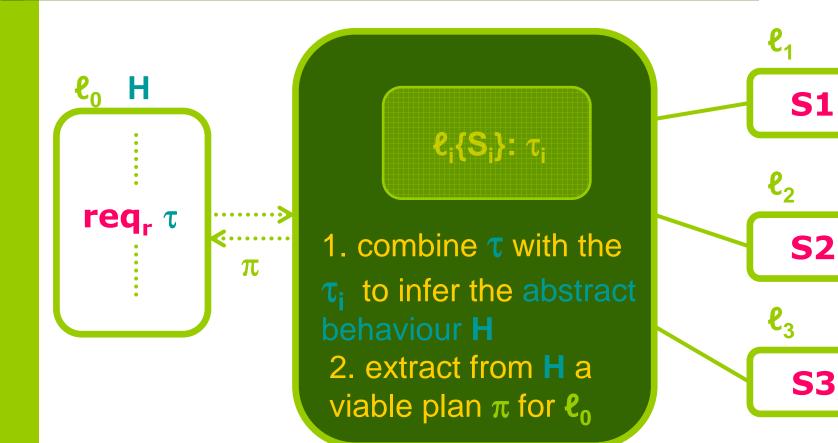
Service publication (1)



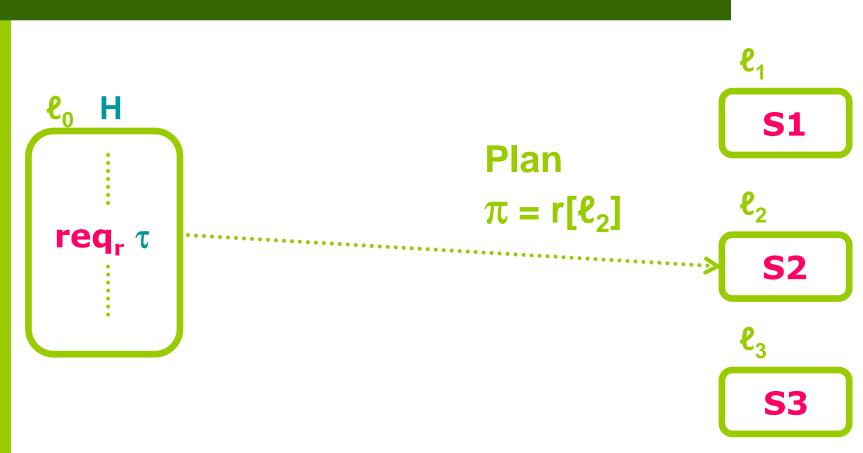
Service publication (2)



Service orchestration



Service orchestration



Names are only known by the orchestrator!

What is a plan ?

- A plan drives the execution of an application, by associating each service request with one (or more) appropriate services
- With a viable plan:
 - executions never violate policies
 - there are no unresolved requests
 - you can then dispose from any execution monitoring!
- Many kinds of plans:
 - Simple: one service for each request
 - Multi-choice: more services for each request
 - **Dependent:** one service, and a continuation plan

- ...

Who do we trust ?

The orchestrator, that:

- certifies the behavioural descriptions of services (types annotated with effects H)
- composes the descriptions, and ensures that selected services match the requested types
- extracts the viable plans (through modelchecking)

Also, we trust services not to change their code on-the-fly (trusted computer - corporate)

Summing up...

- a calculus for secure service composition:
 - distributed services
 - safety framings scoped policies on localized execution histories
 - call-by-contract service invocation
- static orchestrator:
 - certifies the **behavioural interfaces** of services
 - provides a client with the viable plans driving secure executions

What's next

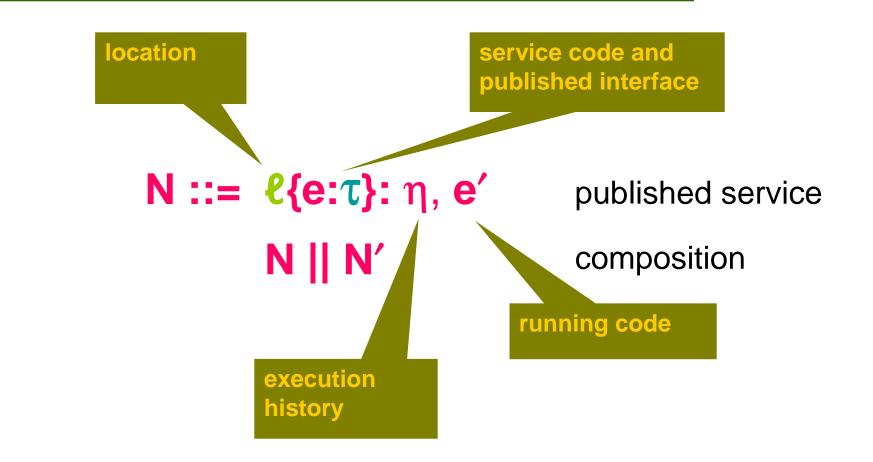
- calculus: syntax and **operational semantics**
- static semantics: type & effect system
 - types carry annotations H about service behaviour
 - effects H are history expressions, which overapproximate the actual execution histories
- extracting viable plans:
 - linearization: unscrambling the structure of H
 - model checking: valid plans are viable

Services

Services e ::=	X
	α
	if b then e else e'
	λ _z x.e
	e e'
	φ [e]
	req _r τ
(only in configs)	wait e

variable access event conditional abstraction application safety framing service request wait reply

Networks



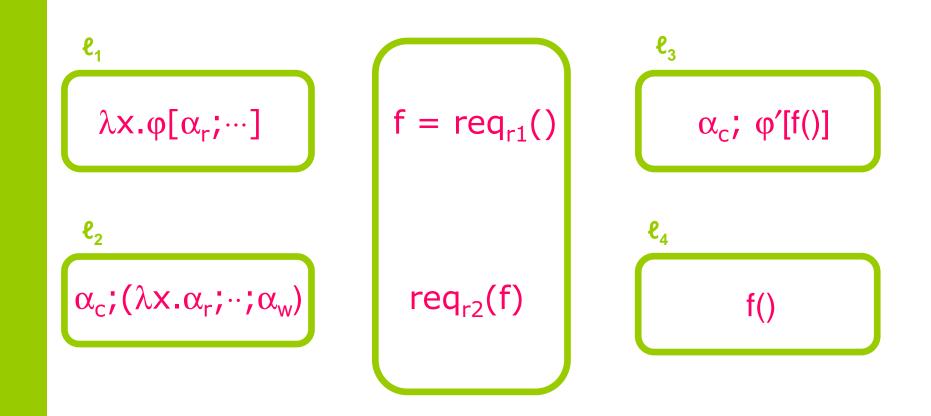
(Simple) Plans

A plan is a function from requests r to services *e*

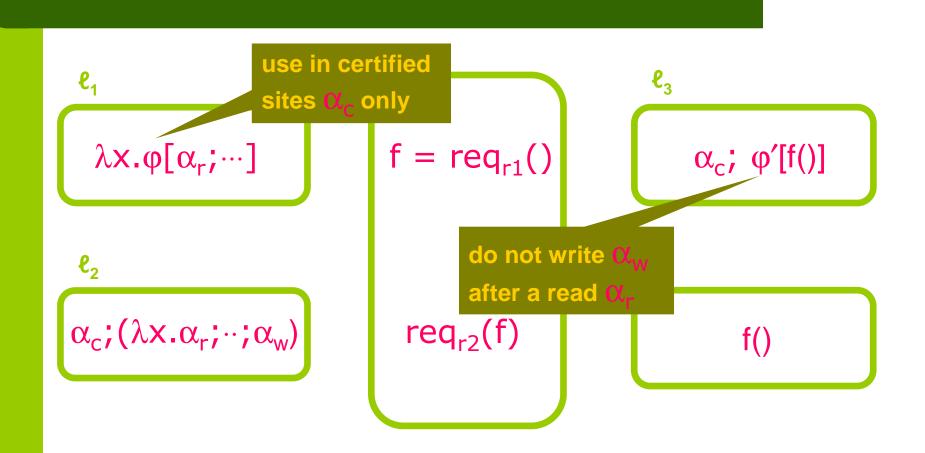
 $\pi ::= 0 \qquad \text{empty} \\ r[\ell] \qquad \text{service choice} \\ \pi \mid \pi' \qquad \text{composition} \end{cases}$

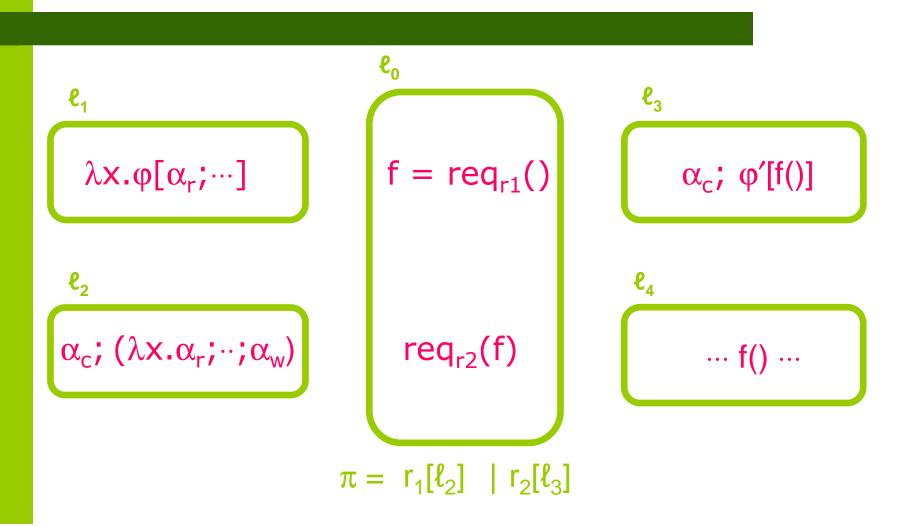
Plans respect the partial knowledge $\ell < \ell'$ of services about the network (< is a partial ordering)

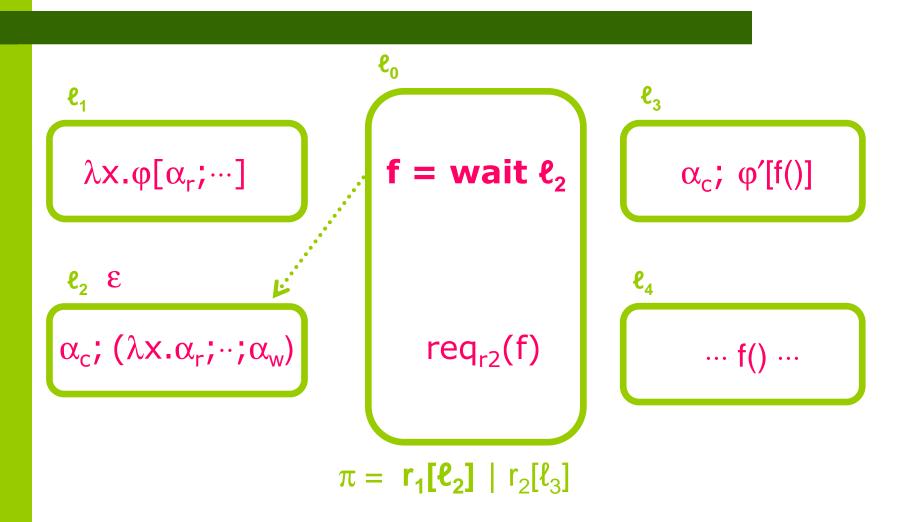
Example: delegating code execution

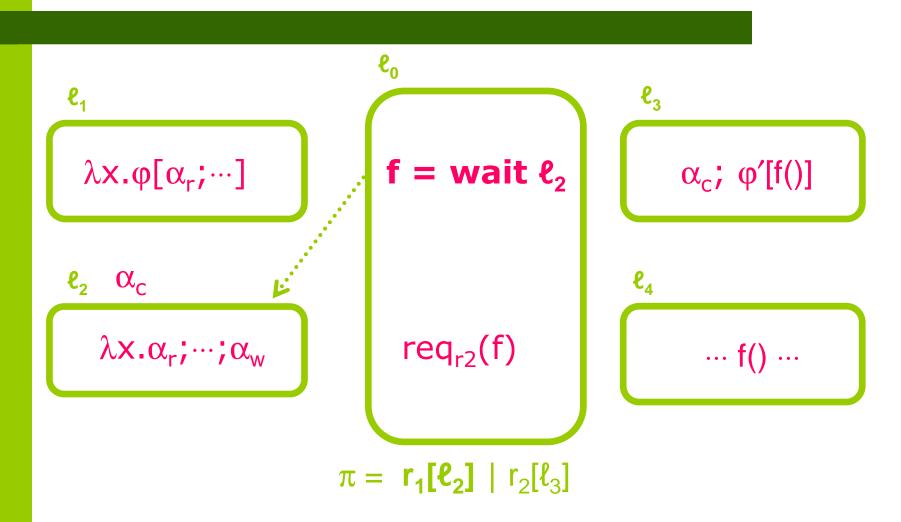


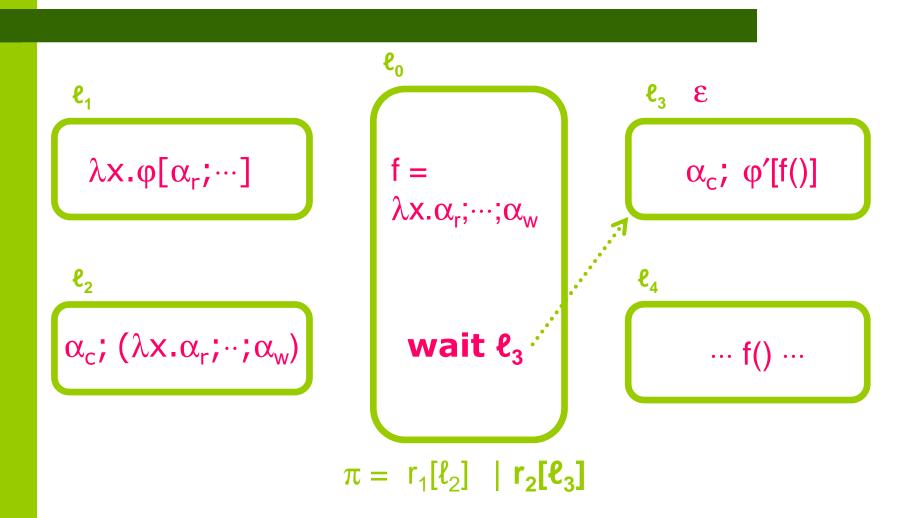
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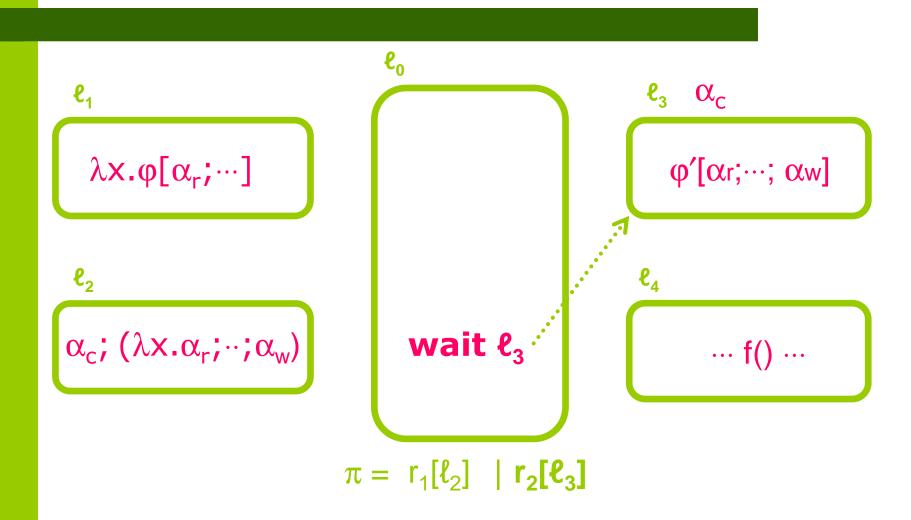


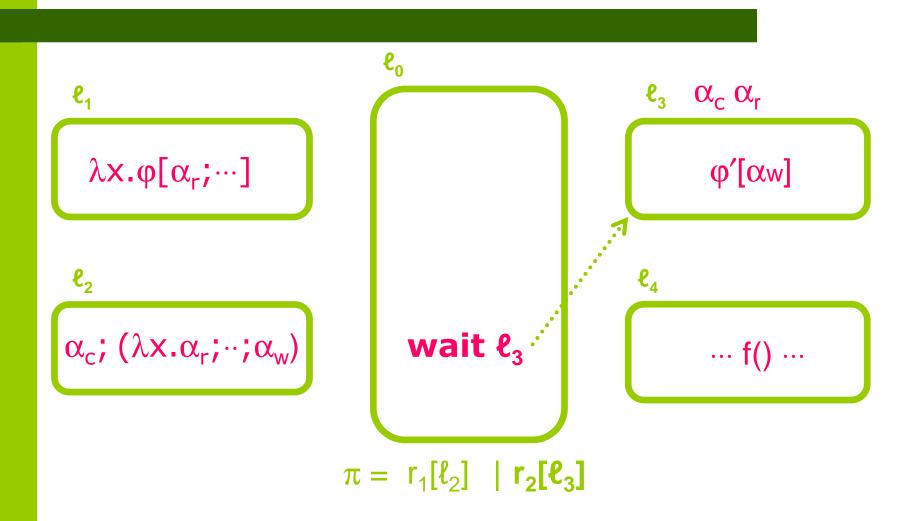


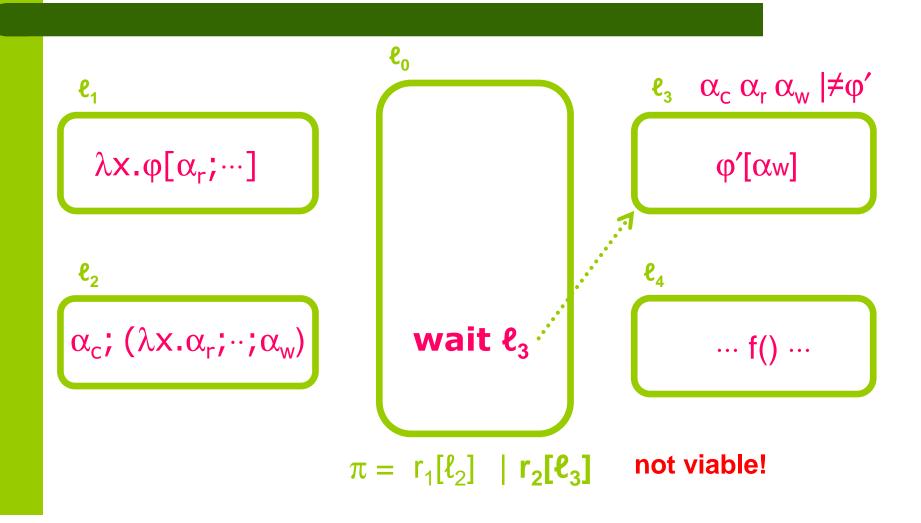




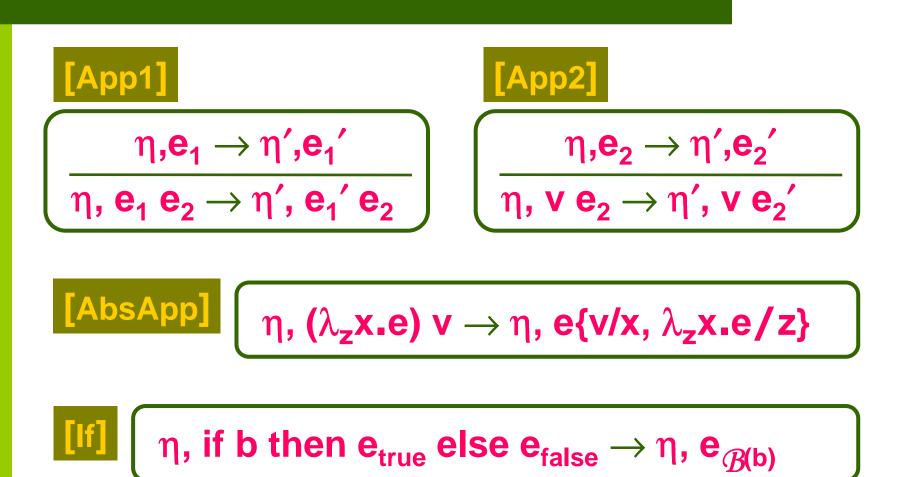


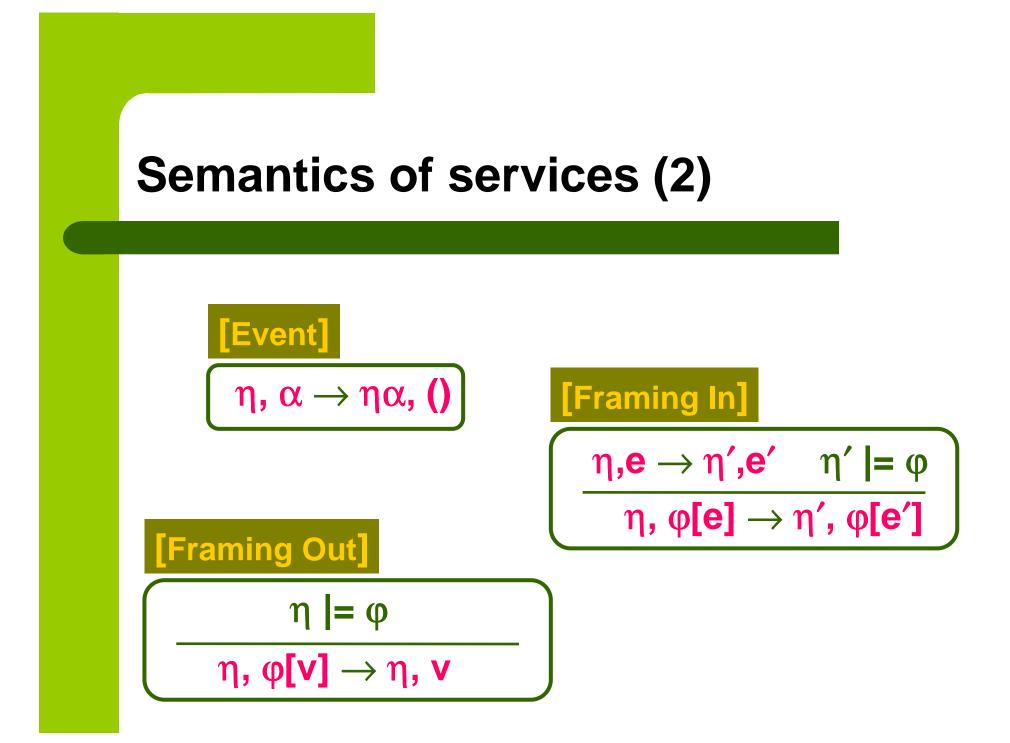






Semantics of services (1)





Semantics of networks (1)

Semantics of networks (2)

$$\begin{array}{ll} \left[\textbf{Request} \right] & \pi = \textbf{r}[\ell'] \mid \pi' \\ \hline \boldsymbol{\ell}: \eta, \textbf{req}_r \textbf{v} & \parallel \boldsymbol{\ell}'\{e'\}: \epsilon, \star \\ & \rightarrow_{\pi} \\ \hline \boldsymbol{\ell}: \eta, \textbf{wait} \ \boldsymbol{\ell}' \mid \parallel \boldsymbol{\ell}'\{e'\}: \epsilon, e' \textbf{v} \end{array} \end{array}$$

$$\begin{array}{l} \left[\textbf{Reply} \right] \\ \hline \boldsymbol{\ell}: \eta, \textbf{wait} \ \boldsymbol{\ell}' \mid \boldsymbol{\ell}'\{e'\}: \epsilon, \star \\ & \rightarrow_{\pi} \\ \hline \boldsymbol{\ell}: \eta, \textbf{v} & \parallel \boldsymbol{\ell}'\{e'\}: \epsilon, \star \end{array}$$

Other kinds of plans

- Simple plans $\pi ::= 0 | \pi | \pi | r[\ell]$ $\ell: req_r || \ell': \{e\} \rightarrow_{r[\ell']} \ell: wait \ell' || \ell': e$
- Multi-choice plans $\pi ::= 0 | \pi | \pi | r[\ell_1 ... \ell_k]$ $\ell: req_r || \ell': \{e\} \rightarrow_{r[\ell', \ell'']} \ell: wait \ell' || \ell': e$
- Dependent plans $\pi ::= 0 | \pi | \pi | \pi | r[\ell, \pi]$

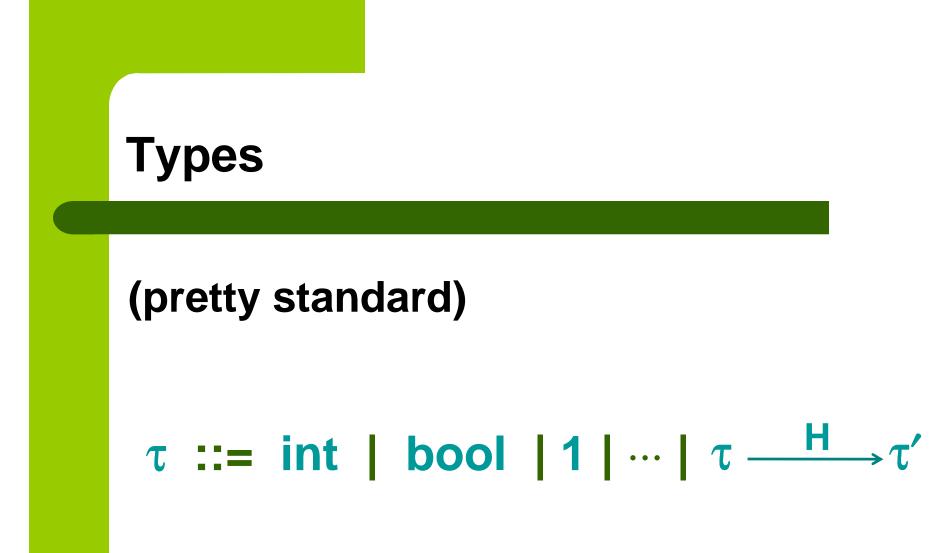
 $\ell: r[\ell'.\pi] \triangleright req_r \parallel \ell': \{e\} \rightarrow \ell: r[\ell'.\pi] \triangleright wait \ell' \parallel \ell': \pi \triangleright e$

• ...many others: multi+dependent, regular, dynamic,...

Static semantics

Type & effect system

- types carry annotations H about service abstract behaviour
- effects H, namely *history expressions*, over-approximate the actual execution histories
- the type & effect inferred for a service depends on its partial knowledge < of the network



Effects (history expressions)

Η ::= ε	empty
h	variable
α	access event
$H \cdot H'$	sequence
H + H′	choice
μ h.H	recursion
φ[H]	safety framing
<mark>е</mark> : н	localization
$\{\pi_1 \vartriangleright H_1 \cdots \pi_k \rhd H_k\}$	planned selection

Semantics of history expressions

 $[[\alpha]]^{\pi} = (?: \alpha) \qquad [[\ell: H]]^{\pi} = [[H]]^{\pi} \{ \ell / ? \}$

 $[[\{\pi_1 \triangleright H_1 \cdots \pi_k \triangleright H_k\}]]^{\pi} = \bigcup_{i=1..k} [[\{\pi_i \triangleright H_i\}]]^{\pi}$

 $[[\{ \pi' \triangleright H \}]]^{\pi} = [[H]]^{\pi} \quad \text{if } \pi' \leq \pi$

plan π' resolves the requests as π

0 $\leq \pi$ r[ℓ] \leq r[ℓ] | π π_0 | $\pi_1 \leq \pi$ if $\pi_0 \leq \pi \& \pi_1 \leq \pi$

Semantics of history expressions

$$[[\mathbf{H} \cdot \mathbf{H}']]^{\pi} = [[\mathbf{H}]]^{\pi} \cdot [[\mathbf{H}']]^{\pi}$$

 $[[H + H']]^{\pi} = [[H]]^{\pi} + [[H']]^{\pi}$

 $[[\mu h.H]]^{\pi} = U_{n>0} f^{n}(\bot)$

where $f(X) = [[H]]^{\pi} \{X / h\}$

Example

 $\begin{aligned} \mathsf{H} &= \big\{ \mathsf{r}[\ell] \, \triangleright \, \{\mathsf{r}'[\ell_1] \, \triangleright \, \alpha_1, \, \mathsf{r}'[\ell_2] \, \triangleright \, \alpha_2 \big\}, \\ & \mathsf{r}[\ell'] \, \triangleright \, \beta \big\} \\ & \pi &= \mathsf{r}[\ell] \, | \, \mathsf{r}'[\ell_2] \end{aligned}$

 $\begin{bmatrix} \mathbf{H} \end{bmatrix} = \begin{bmatrix} \{\mathbf{r}[\ell] \triangleright \{\mathbf{r}'[\ell_1] \triangleright \alpha_1, \mathbf{r}'[\ell_2] \triangleright \alpha_2 \} \end{bmatrix}$ $\bigcup \begin{bmatrix} \{\mathbf{r}[\ell'] \triangleright \beta \} \end{bmatrix}$

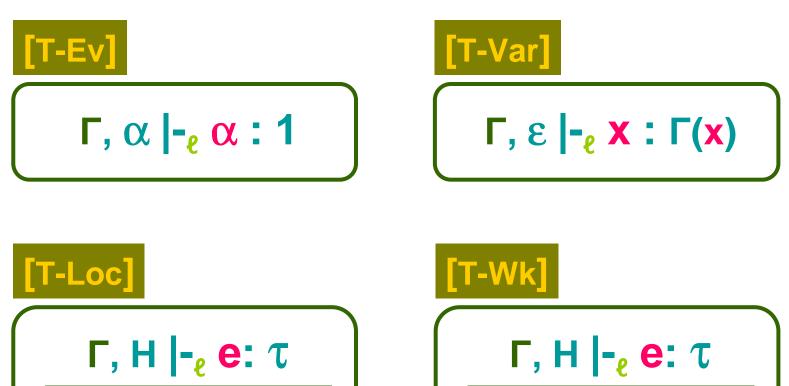
 $= [[\{ \mathbf{r}'[\boldsymbol{\ell}_1] \triangleright \boldsymbol{\alpha}_1, \mathbf{r}'[\boldsymbol{\ell}_2] \triangleright \boldsymbol{\alpha}_2 \}]]^{\pi}$

 $= [[\{r'[\ell_1] \triangleright \alpha_1\}]]^{\pi} \bigcup [[\{r'[\ell_2] \triangleright \alpha_2\}]]^{\pi} \\ = [[\alpha_2]]^{\pi} = (?: \alpha_2)$

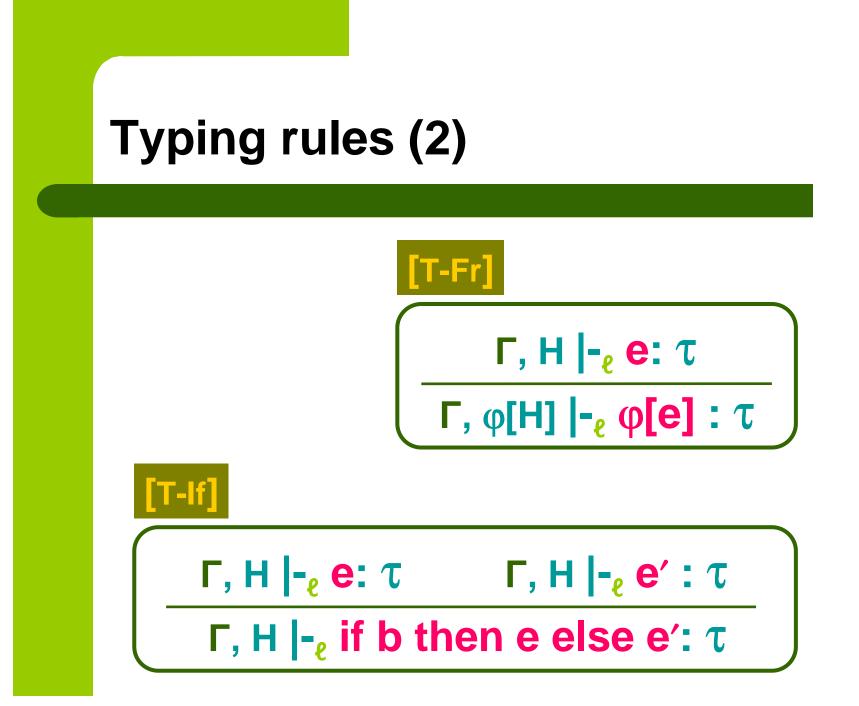
Example

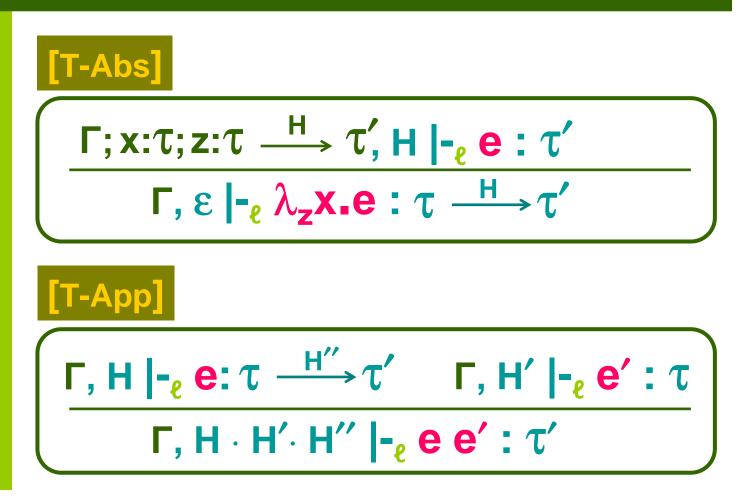
 $\mathbf{H} = \boldsymbol{\ell}: \{\mathbf{r}[\boldsymbol{\ell}_1] \triangleright \boldsymbol{\ell}_1: \boldsymbol{\alpha}_1, \, \mathbf{r}[\boldsymbol{\ell}_2] \triangleright \boldsymbol{\ell}_2: \boldsymbol{\alpha}_2\} \cdot \boldsymbol{\beta}$ $\pi = \mathbf{r}[\boldsymbol{\ell}_1]$ $[[H]]^{\pi} = [[\{r[\ell_1] \triangleright \ell_1 : \alpha_1, r[\ell_2] \triangleright \ell_2 : \alpha_2\} \cdot \beta]]^{\pi} \{\ell/?\}$ $= [[\{\mathbf{r}[\boldsymbol{\ell}_1] \triangleright \boldsymbol{\ell}_1 : \boldsymbol{\alpha}_1, \, \mathbf{r}[\boldsymbol{\ell}_2] \triangleright \boldsymbol{\ell}_2 : \boldsymbol{\alpha}_2\}]]^{\pi} \cdot (\boldsymbol{\ell}: \boldsymbol{\beta})$ $= [[\ell_1:\alpha_1]]^{\pi} \cdot (\ell:\beta)$ = (?: α_1) { ℓ_1 /?} · (ℓ : β) = (ℓ : β , ℓ_1 : α_1)

Γ, **ℓ**: **H** |- **e**: τ



Γ, H+H' |-_e e: τ





Typing Example (1)

$$\frac{\alpha \mid -_{\ell} \alpha:1}{z:1 \stackrel{H}{\longrightarrow} 1, \alpha+? \mid -_{\ell} \text{ if b then } \alpha \text{ else } (\lambda y.zx)\beta:1$$

Typing Example (2) $\varepsilon \mid -_{\ell} (\lambda y.zx):1 \xrightarrow{H} 1$ β - β:1 $H \cdot \beta = (\lambda y.zx)\beta$:1 $\alpha = \alpha : 1$ z:1^H 1,α+H·β $|_{-_{\ell}}$ if b then α else (λ y.zx)β:1

Typing Example (3)

$$\begin{array}{c} x:1;z:1 \stackrel{H}{\longrightarrow} 1, H \mid_{-\ell} zx:1 \\ \hline & \varepsilon \mid_{-\ell} (\lambda y.zx):1 \stackrel{H}{\longrightarrow} 1 \qquad \beta \mid_{-\ell} \beta:1 \\ \hline & \alpha \mid_{-\ell} \alpha:1 \qquad H \cdot \beta \mid_{-\ell} (\lambda y.zx)\beta:1 \\ \hline & z:1 \stackrel{H}{\longrightarrow} 1, \alpha + H \cdot \beta \mid_{-\ell} \text{ if b then } \alpha \text{ else } (\lambda y.zx)\beta:1 \end{array}$$

Typing Example (4)

$$\frac{z:1 \xrightarrow{H} 1, \varepsilon \mid_{-\ell} z:1 \xrightarrow{H} 1}{x:1; z:1 \xrightarrow{H} 1, \varepsilon \cdot \varepsilon \cdot H \mid_{-\ell} zx:1}$$

$$\frac{x:1; z:1 \xrightarrow{H} 1, \varepsilon \cdot \varepsilon \cdot H \mid_{-\ell} zx:1}{\varepsilon \mid_{-\ell} (\lambda y. zx):1 \xrightarrow{H} 1} \beta \mid_{-\ell} \beta:1$$

$$\alpha \mid_{-\ell} \alpha:1 \qquad \beta \cdot H \mid_{-\ell} (\lambda y. zx)\beta:1$$

$$z:1 \xrightarrow{H} 1, \alpha + \beta \cdot H \mid_{-\ell} \text{ if b then } \alpha \text{ else } (\lambda y. zx)\beta:1$$

1

Typing Example

z:1
$$\xrightarrow{H}$$
 1,α+ β·H -_e if b then α else (λ y.zx)β:1

 $ε \models_{e} λ_{z} x_{i}$ if b then α else ($\lambda y.zx$) $β: τ \xrightarrow{H} τ'$

To use rule **[T-Abs]** the latent and actual effects must be unified, i.e. $H = \alpha + \beta \cdot H$

A history expression that satisfies the above is: $\mathbf{H} = \mu \mathbf{h}. \ \boldsymbol{\alpha} + \boldsymbol{\beta} \cdot \mathbf{h}$

Typing requests (an example)

We want to type at ℓ : req_r int $\stackrel{\phi[]}{\longrightarrow}$ int

$$\begin{array}{l} \boldsymbol{\ell}_{1} \quad \text{int} \stackrel{\boldsymbol{\alpha}}{\longrightarrow} \text{int} \\ \boldsymbol{\ell}_{2} \quad \text{int} \stackrel{\boldsymbol{\alpha} \cdot \boldsymbol{\alpha}}{\longrightarrow} \text{int} \\ \boldsymbol{\ell}_{3} \quad \text{int} \stackrel{\boldsymbol{\alpha}}{\longrightarrow} \text{bool} \\ \end{array}$$

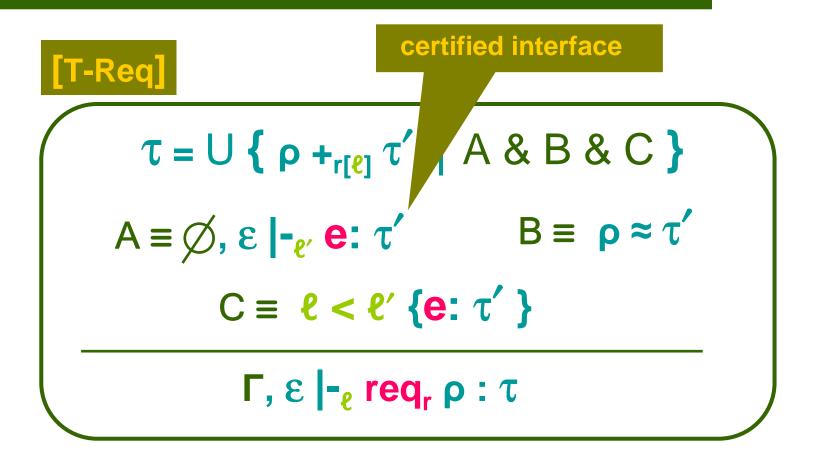
$$\boldsymbol{\epsilon} \left[-_{\ell} \operatorname{req}_{r} \operatorname{int} \stackrel{\{r[\ell_{1}] \triangleright \ell_{1}: \phi[\alpha], r[\ell_{2}] \triangleright \ell_{2}: \phi[\alpha \cdot \alpha]] \}}{\longrightarrow} \operatorname{int} \end{array}$$

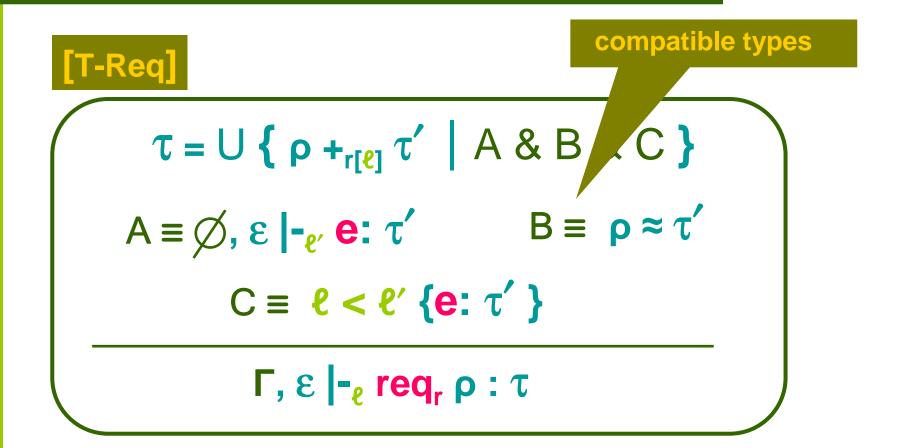
$$\tau = \bigcup \left\{ \rho +_{r[\ell]} \tau' \mid A \& B \& C \right\}$$

$$A \equiv \emptyset, \epsilon \mid -_{\ell'} e: \tau' \qquad B \equiv \rho \approx \tau'$$

$$C \equiv \ell < \ell' \left\{ e: \tau' \right\}$$

$$\Gamma, \epsilon \mid -_{\ell} req_{r} \rho: \tau$$





[T-Req]
$$\tau = \bigcup \{ \rho +_{r[\ell]} \tau' \\ A \equiv \emptyset, \epsilon \models_{\ell'} e: \tau'$$

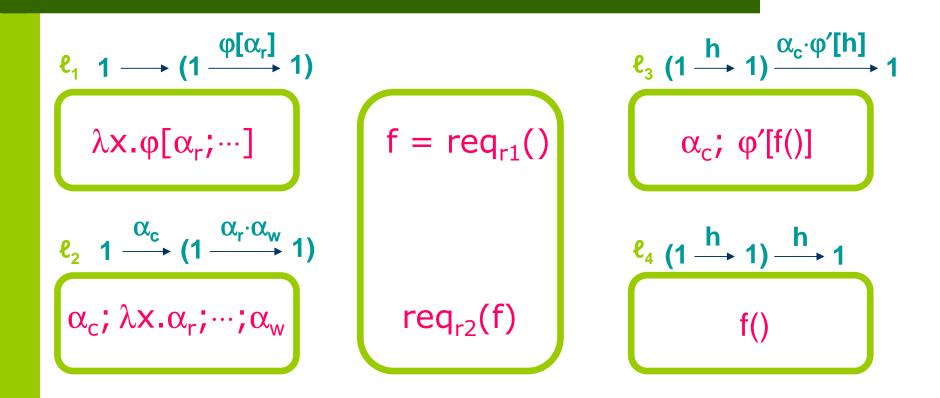
$$\tau = \bigcup \left\{ \rho +_{r[\ell]} \tau' \mid A \& B \& C \right\}$$

$$\equiv \emptyset, \epsilon \mid -_{\ell'} e: \tau' \qquad B \equiv \rho \approx \tau'$$

$$C \equiv \ell < \ell' \left\{ e: \tau' \right\} \qquad \text{visibility}$$

Γ, ε $|-_{\ell}$ req_r ρ : τ

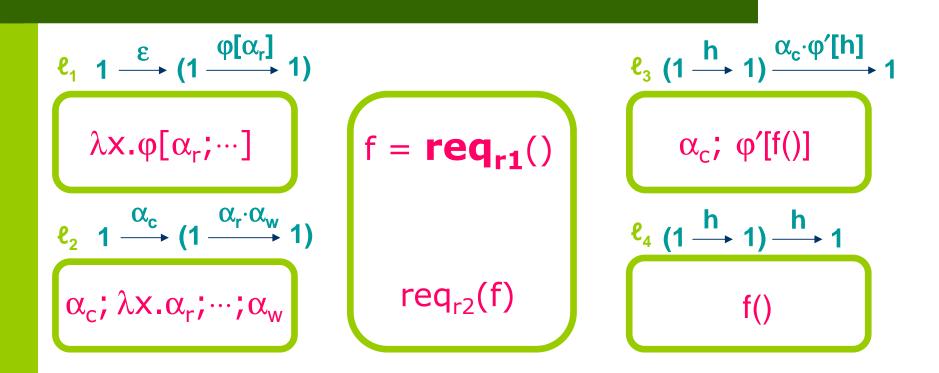
Certified published interfaces



$$\begin{array}{ll} \hline \Gamma, \ell : H \vdash e : \tau \\ \hline \Gamma, \ell : H \vdash e : \tau \\ \hline \Gamma, \ell : H \vdash e : \tau \\ \hline \Gamma, \ell : H \vdash e : \tau \\ \hline \Gamma, \ell : unit \\ \hline \Gamma, H \vdash \ell e : \tau \\ \hline \Gamma, H \vdash \ell e : \tau \\ \hline \Gamma, H \vdash \ell e : \tau' \\ \hline \Gamma, H \vdash \ell e : \tau' \\ \hline \Gamma, \ell \vdash \ell e : \tau' \\ \hline \Gamma, \ell \vdash \ell e : \tau' \\ \hline \Gamma, \ell \vdash \ell e : \tau' \\ \hline \Gamma, \ell \vdash \ell e : \tau' \\ \hline \Gamma, \ell \vdash \ell e : \tau' \\ \hline \Gamma, \ell = : \tau \\ \hline \Gamma, H \vdash \ell e : \tau \\ \hline \Gamma, H \vdash \ell e : \tau \\ \hline \Gamma, H \vdash \ell e : \tau \\ \hline \Gamma, H \vdash \ell e : \tau \\ \hline \Gamma, H \vdash \ell e : \tau \\ \hline \Gamma, H \vdash \ell e : \tau \\ \hline \Gamma, H \vdash \ell e : \tau \\ \hline \Gamma, H \vdash \ell e : \tau \\ \hline \Gamma, H \vdash \ell e : \tau \\ \hline \Gamma, H \vdash \ell e : \tau \\ \hline \Gamma, H \vdash \ell e : \tau \\ \hline \Gamma, H \vdash \ell e : \tau \\ \hline \Gamma, H \vdash \ell e : \tau \\ \hline \end{array}$$

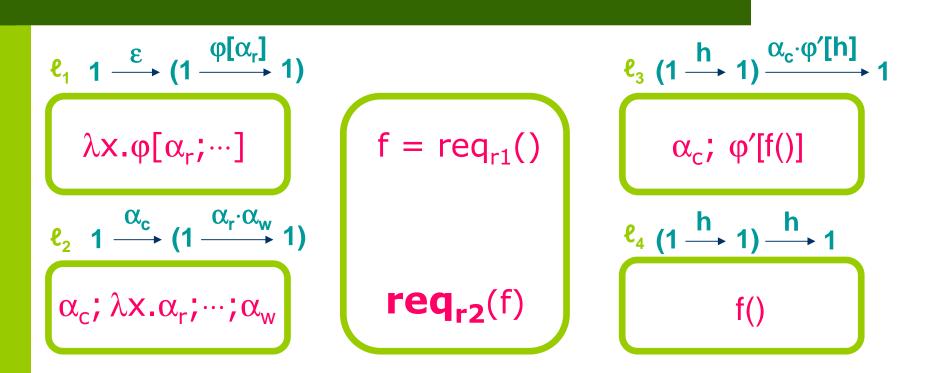
 $\Gamma, H \vdash_{\ell} e : \tau$

Abstracting client behaviour



 $\{\mathbf{r}_1[\boldsymbol{\ell}_1] \triangleright \boldsymbol{\ell}_1: \varepsilon, \mathbf{r}_1[\boldsymbol{\ell}_2] \triangleright \boldsymbol{\ell}_2: \alpha_c]\}$

Abstracting client behaviour



 $\{ \mathbf{r}_{2}[\boldsymbol{\ell}_{3}] \triangleright \boldsymbol{\ell}_{3} : \alpha_{c} \cdot \boldsymbol{\varphi}'[\{ \mathbf{r}_{1}[\boldsymbol{\ell}_{1}] \triangleright \boldsymbol{\varphi}[\boldsymbol{\alpha}_{r}], \mathbf{r}_{1}[\boldsymbol{\ell}_{2}] \triangleright \boldsymbol{\alpha}_{r} \cdot \boldsymbol{\alpha}_{w} \}], \\ \mathbf{r}_{2}[\boldsymbol{\ell}_{4}] \triangleright \boldsymbol{\ell}_{4} : \{ \mathbf{r}_{1}[\boldsymbol{\ell}_{1}] \triangleright \boldsymbol{\varphi}[\boldsymbol{\alpha}_{r}], \mathbf{r}_{1}[\boldsymbol{\ell}_{2}] \triangleright \boldsymbol{\alpha}_{r} \cdot \boldsymbol{\alpha}_{w} \} \}$

Summing up ...

Calculus: operational semantics and type & effect system

- effects are history expressions, and overapproximate the actual execution histories
- planned selections therein hinder information about which plans to choose for secure compositions

What's next: the road to viable plans

- linearization: extracting plans and their "pure" effects by unscrambling the structure of history expressions
- validity: defining when an effect denotes histories that *"never go wrong"*
- model checking: valid plans are viable
 - transform **history expression** into BPAs
 - transform **policies** into FSAs
- orchestrator: uses viable plans to drive safe service composition

Which are the viable plans ?

 $\{ \mathbf{r}_{1}[\boldsymbol{\ell}_{1}] \triangleright \boldsymbol{\ell}_{1} : \varepsilon, \mathbf{r}_{1}[\boldsymbol{\ell}_{2}] \triangleright \boldsymbol{\ell}_{2} : \alpha_{c}] \} \cdot \\ \{ \mathbf{r}_{2}[\boldsymbol{\ell}_{3}] \triangleright \boldsymbol{\ell}_{3} : \alpha_{c} \cdot \varphi'[\{ \mathbf{r}_{1}[\boldsymbol{\ell}_{1}] \triangleright \varphi[\alpha_{r}], \mathbf{r}_{1}[\boldsymbol{\ell}_{2}] \triangleright \alpha_{r} \cdot \alpha_{w} \}], \\ \mathbf{r}_{2}[\boldsymbol{\ell}_{4}] \triangleright \boldsymbol{\ell}_{4} : \{ \mathbf{r}_{1}[\boldsymbol{\ell}_{1}] \triangleright \varphi[\alpha_{r}], \mathbf{r}_{1}[\boldsymbol{\ell}_{2}] \triangleright \alpha_{r} \cdot \alpha_{w} \} \}$

Difficult to tell: the planned selections are nested!

 $\begin{cases} r_1[\ell_1] \mid r_2[\ell_3] \triangleright \ell_3 : \alpha_c \cdot \phi'[\phi[\alpha_r]], & \text{viable} \\ \\ \{ r_1[\ell_2] \mid r_2[\ell_4] \triangleright \ell_2 : \alpha_c, \ell_4 : \alpha_r \cdot \alpha_w, & \text{viable} \\ \\ \{ r_1[\ell_1] \mid r_2[\ell_4] \triangleright \ell_4 : \phi[\alpha_r], & \text{not viable} \\ \\ \{ r_1[\ell_2] \mid r_2[\ell_3] \triangleright \ell_2 : \alpha_c, \ell_3 : \alpha_c \cdot \phi'[\alpha_r \cdot \alpha_w] \} & \text{not viable} \end{cases}$

Linearization

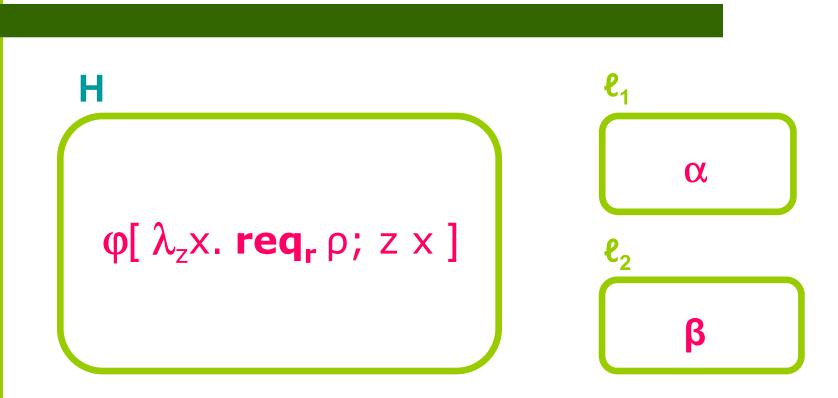
transform H into an equivalent H' ≡ H such that H' is in linear form, i.e.:
 H' = {π₁ ▷ H₁ · · · π_k ▷ H_k}

and the H_i have no planned selections.

Linearization

 $\mathsf{H} \equiv \{\mathbf{0} \triangleright \mathsf{H}\}$ $\{\pi_i \triangleright H_i\}_i \cdot \{\pi'_i \triangleright H'_i\}_i \equiv \{\pi_i \mid \pi'_i \triangleright H_i \cdot H'_i\}_{i,i}$ $\{\pi_i \triangleright H_i\}_i + \{\pi'_i \triangleright H'_i\}_i \equiv \{\pi_i \mid \pi_i \triangleright H_i + H'_i\}_{i,i}$ $\varphi[\{\pi_i \triangleright H_i\}_i] \equiv \{\pi_i \triangleright \varphi[H_i]\}_i$ $\mu h.\{\pi_i \triangleright H_i\}_i \equiv \{\pi_i \triangleright \mu h. H_i\}_i$ $\{\pi_{i} \triangleright \{\pi'_{i,i} \triangleright H_{i,i}\}_{i}\}_{i} \equiv \{\pi_{i} \mid \pi'_{i,i} \triangleright H_{i,i}\}_{i,i}$





 $H = \varphi[\mu h. \{ r[\ell_1] \triangleright \alpha, r[\ell_2] \triangleright \beta \} \cdot h]$

 $\equiv \{ \mathbf{r}[\boldsymbol{\ell}_1] \triangleright \boldsymbol{\varphi}[\boldsymbol{\mu} \mathbf{h}. \boldsymbol{\alpha} \cdot \mathbf{h}], \mathbf{r}[\boldsymbol{\ell}_2] \triangleright \boldsymbol{\varphi}[\boldsymbol{\mu} \mathbf{h}. \boldsymbol{\beta} \cdot \mathbf{h}] \}$

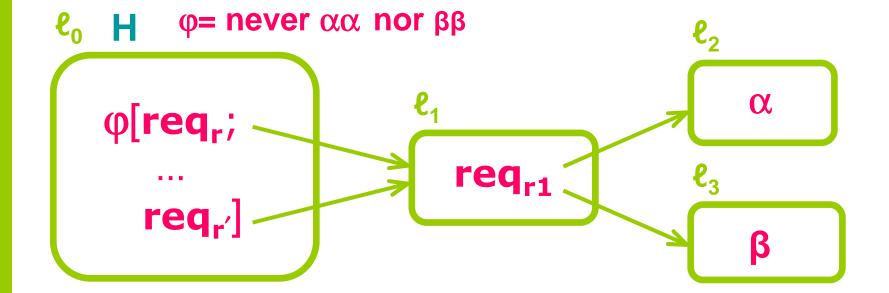
- $\equiv \varphi[\{\mathbf{r}[\boldsymbol{\ell}_1] \triangleright \mu \mathbf{h}. \alpha \cdot \mathbf{h}, \mathbf{r}[\boldsymbol{\ell}_2] \triangleright \mu \mathbf{h}. \beta \cdot \mathbf{h}\}]$
- = φ [μ h. { r[ℓ_1] $\triangleright \alpha \cdot h$, r[ℓ_2] $\triangleright \beta \cdot h$ }]
- $\equiv \varphi[\mu h. \{ r[\ell_1] \mid 0 \triangleright \alpha \cdot h, r[\ell_2] \mid 0 \triangleright \beta \cdot h \}]$
- $\equiv \varphi[\mu h. \{ r[\ell_1] \triangleright \alpha, r[\ell_2] \triangleright \beta \} \cdot \{ 0 \triangleright h \}]$
- $H = \varphi[\mu h. \{ r[\ell_1] \triangleright \alpha, r[\ell_2] \triangleright \beta \} \cdot h]$

Example

Simple vs multi-choice plans

With simple plans: $H \equiv \{ \mathbf{r}[\boldsymbol{\ell}_1] \triangleright \boldsymbol{\phi}[\boldsymbol{\mu}\mathbf{h}, \boldsymbol{\alpha} \cdot \mathbf{h}], \mathbf{r}[\boldsymbol{\ell}_2] \triangleright \boldsymbol{\phi}[\boldsymbol{\mu}\mathbf{h}, \boldsymbol{\beta} \cdot \mathbf{h}] \}$ With multi-choice plans: $H \equiv \{ \mathbf{r}[\boldsymbol{\ell}_1] \triangleright \boldsymbol{\phi}[\boldsymbol{\mu}\mathbf{h}, \boldsymbol{\alpha} \cdot \mathbf{h}], \mathbf{r}[\boldsymbol{\ell}_2] \triangleright \boldsymbol{\phi}[\boldsymbol{\mu}\mathbf{h}, \boldsymbol{\beta} \cdot \mathbf{h}],$ $r[\ell_1, \ell_2] \triangleright \phi[\mu h. (\alpha + \beta) \cdot h]$ Plan $r[\ell_1, \ell_2]$ useful when ℓ_1 or ℓ_2 unavailable

$H = \varphi[\{r[\ell_1] \triangleright \{r_1[\ell_2] \triangleright \alpha, r_1[\ell_3] \triangleright \beta\}\} \cdot \{r'[\ell_1] \triangleright \{r_1[\ell_2] \triangleright \alpha, r_1[\ell_3] \triangleright \beta\}\}]$



Example: bottleneck service

Simple vs dependent plans

With simple plans:

$$\begin{split} \mathsf{H} &\equiv \ \{ \, \mathsf{r}[\ell_1] \mid \mathsf{r}_1[\ell_2] \mid \mathsf{r}'[\ell_1] \triangleright \phi[\alpha \cdot \alpha], & \text{not viable} \\ & \mathsf{r}[\ell_1] \mid \mathsf{r}_1[\ell_3] \mid \mathsf{r}'[\ell_1] \triangleright \phi[\beta \cdot \beta] \, \} & \text{not viable} \end{split}$$

With dependent plans:

$$\begin{split} \mathsf{H} &\equiv \ \{ \mathbf{r}[\ell_1, \mathbf{r}_1[\ell_2]] \mid \mathbf{r}'[\ell_1, \mathbf{r}_1[\ell_2]] \triangleright \phi[\alpha \cdot \alpha], \quad \text{not viable} \\ & \mathbf{r}[\ell_1, \mathbf{r}_1[\ell_2]] \mid \mathbf{r}'[\ell_1, \mathbf{r}_1[\ell_3]] \triangleright \phi[\alpha \cdot \beta], \quad \text{viable} \\ & \mathbf{r}[\ell_1, \mathbf{r}_1[\ell_3]] \mid \mathbf{r}'[\ell_1, \mathbf{r}_1[\ell_2]] \triangleright \phi[\beta \cdot \alpha], \quad \text{viable} \\ & \mathbf{r}[\ell_1, \mathbf{r}_1[\ell_3]] \mid \mathbf{r}'[\ell_1, \mathbf{r}_1[\ell_3]] \triangleright \phi[\beta \cdot \beta] \right\} \quad \text{not viable} \end{split}$$

Validity

- histories are enriched with $[_{\phi}$ and $]_{\phi}$ to point out the scope of policies.
- a history is valid when all the policies are respected, within their scopes
 - φ = you cannot write (α_w) after you have read (α_r)
 - ex: $\alpha_{w} \alpha_{r} [_{\varphi} \alpha_{w}]_{\varphi}$ not valid (write after read)
 - ex: $\alpha_w [_{\varphi} \alpha_r]_{\varphi} \alpha_w$ valid (write outside scope of φ)
- a history expression H is π-valid when all the histories in [[H]]^π are valid.

Validity, formally

- Safe sets:
 - $S(\varepsilon) = 0 \qquad S(\eta \alpha) = S(\eta)$
 - $S(\eta_0 [_{\phi} \eta_1]_{\phi}) = S(\eta_0 \eta_1) U \phi[flat(\eta_0) flat pref(\eta_1)]$

• Example:

 $S([_{\varphi} \alpha [_{\psi} \beta]_{\psi} \gamma]_{\varphi}) = S(\alpha [_{\psi} \beta]_{\psi} \gamma) \cup \varphi[\{\varepsilon, \alpha, \alpha\beta, \alpha\beta\gamma\}]$

- = $\Psi[\{\alpha, \alpha\beta\}], \phi[\{\varepsilon, \alpha, \alpha\beta, \alpha\beta\gamma\}]$
- η is valid if, for each $\varphi[\{\eta_1,...,\eta_k\}]$ in S(η):

 $\eta_i \models \phi \text{ for } 1 \leq i \leq k$

Verifying validity

Model checking: valid plans are viable (drive executions that never go wrong)

- transform linearized history expression into BPAs (Basic Process Algebras)
- transform policies into scoped policies (in the form of Finite State Automata)

Basic Process Algebras BPAs

- A BPA P is a pair (p,Δ) where:
 - p is a BPA process:
 - $p,p' ::= 0 | \beta | p \cdot p' | p + p' | X$

 $- \Delta$ is a set of BPA definitions:

- $\{ X_1 = p_1 \dots X_k = p_k \}$ • Standard LTS semantics. If $P = (p, \Delta)$ $[[P]] = \{ \beta_1 \dots \beta_k \mid p \rightarrow^{\beta_1} p_1 \rightarrow \dots \rightarrow^{\beta_k} p_k \rightarrow \dots \}$
- Example: $\mathbf{P} = (\mathbf{X}, \{\mathbf{X} = \boldsymbol{\beta} \cdot \mathbf{X}\})$ $\mathbf{X} \rightarrow \boldsymbol{\beta} \cdot \mathbf{X} \rightarrow^{\boldsymbol{\beta}} \mathbf{0} \cdot \mathbf{X} \rightarrow \mathbf{X} \rightarrow \boldsymbol{\beta} \cdot \mathbf{X} \rightarrow^{\boldsymbol{\beta}} \mathbf{\cdots}$

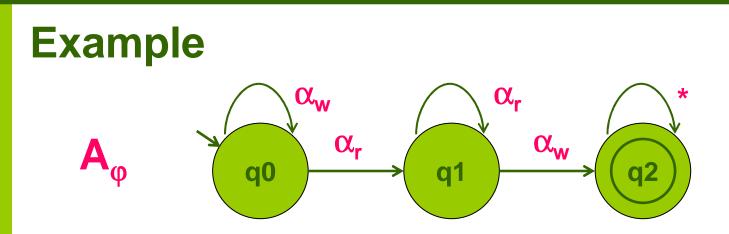
From history expressions to BPAs

Example

 $H = \beta \cdot (\mu h. \alpha + h \cdot h + \phi[h])$ BPA(H) = $\beta \cdot X$, { X = α + X · X + [$_{\phi} \cdot X \cdot]_{\phi}$ }

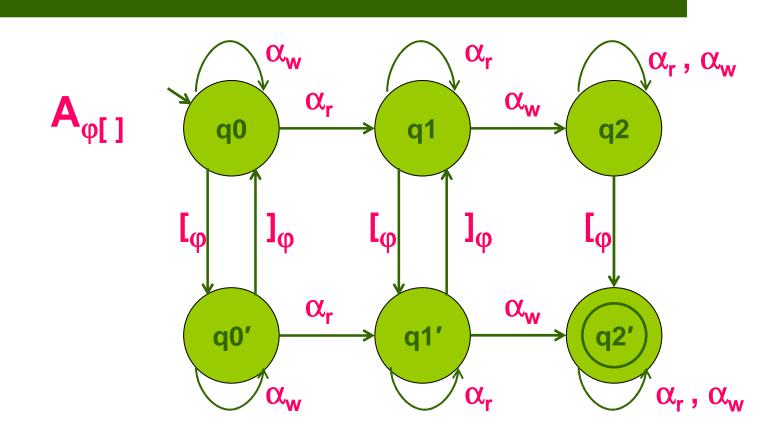
Theorem: [[H]] = [[BPA(H)]]

From policies to scoped policies



Chinese Wall policy: no write after read

From policies to scoped policies



 $\alpha_w \left[_{\phi} \alpha_r \, \alpha_w \, \text{not valid} \right]$

From policies to scoped policies

Theorem:

η valid iff

 η recognized by $A_{\phi[]}$ for all ϕ occurring in η

η w/o "redundant" framings φ[φ[...]] = φ[...]

Model- checking BPAs with FSAs

Theorem:

H valid iff

$$\begin{bmatrix} \mathsf{BPA}(\mathsf{H}) \end{bmatrix} = \bigwedge_{\varphi \text{ in } \mathsf{H}} \mathsf{A}_{\varphi}$$

Main result

Network N = $\ell_1 \{ e_1 : \tau_1 \} || ... || \ell_k \{ e_k : \tau_k \}$

0, $\mathbf{H}_i \mid -\mathbf{e}_i : \tau_i$ for $1 \le i \le k$

If H_i is π -valid then π is viable for e_i

Summing up ...

- hypothesis: client with history expression H
- linearization: transform H into an equivalent
 H' in linear form, i.e.:

 $\mathsf{H}' = \{ \pi_1 \vartriangleright \mathsf{H}_1 \dotsm \pi_k \vartriangleright \mathsf{H}_k \}$

and the H_i have no planned selections.

- verification: model-check the H_i for validity
- **theorem:** if H_i is valid, then π_i is viable

Conclusions

A linguistic framework for

secure service composition

- safety framings, policies, req-by-contract
- type & effect system
- verification of effects, to extract viable plans



The orchestrator securely composes and runs service-based applications

Other issues considered

- instrumentation: how to compile local policies into local checks, in case that some policy may fail
- resource creation: how to create fresh resources
- liveness: how to deal with properties of the form "something good will happen"
- multi-choice and dependent plans

Future work

- other kinds of plans (e.g. dynamic)
- other kinds of effects (e.g. sessions)
- safety framings and security protocols
- safety framings for information flow
- incremental analysis, when new services can be discovered at run-time
- trust relations between services
- spatial types and logics

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