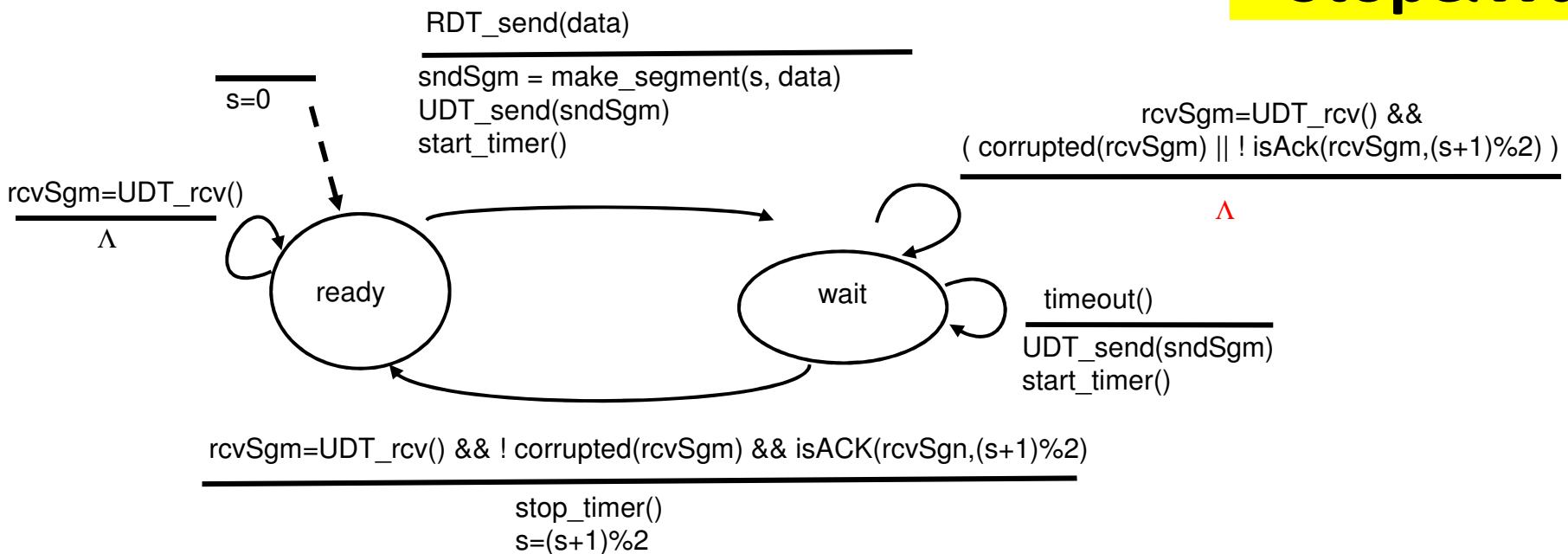


# Stop&Wait

//sender



//receiver

