Hierarchical Design Rewriting with Maude

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Sensoria (Poster Collage)

Software Engineering for Service-Oriented Overlay Computers www.sensoria-ist.eu

develops

semantically well-founded languages, novel theories, methods and tools for constructing and analysing the new generation of highquality service-oriented systems

integrates

foundational theories, techniques, and methods with pragmatic software engineering

researches

- linguistic primitives for modelling and programming service-oriented systems
- qualitative and quantitative analysis methods for global services
- development and deployment techniques for systems services



offers

- model-driven approach for serviceoriented software engineering
- modelling of service-oriented systems
- analysis of behaviour, security and quality of service properties
- suite of tools and techniques for
 - deploying service-oriented systems
 - reengineering legacy software into services

case studies

in automotive, finance, telecommunications and and e-learning domains

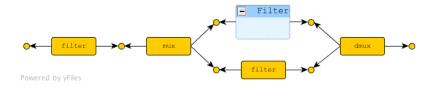
List of partners

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Running Example

We want to design and analyse reconfigurable filter architectures:

- ▶ We allow to compose filters in sequence or parallel
- ... and forbid disconnected and cyclic parts.
- Some filters are (services) not known at design-time.
- Run-time reconfigurations are needed (e.g. to ensure QoS)



Some problems we face

How can we design such software architectures?

- Some solutions:
 - Drop & bind components, check, correct: tedious.
 - Bounded SAT (à la Alloy): no guidance, trial&error.

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How can we define property-preserving reconfigurations?

- Some solutions:
 - Show a theorem: manual.
 - Model checking : undecidable in general.
 - Monitor & Repair: no design-time guarantee.

Disclaimer: some flaws of some solutions that still remain valid.

Principles of ADR

Architectural Design Rewriting:

- ► Algebra of *design terms*
 - Type T_{ϕ} set of architectures that satisfy ϕ .
 - Set of design productions (operations, inductive definitions).
- Domain of Designs
 - Designs: hierarchical graphs with interfaces (HDR).
 - Partial designs: designs with holes.
- Reconfiguration as Rewriting
 - Rewrite design terms (not designs) $d: T \rightarrow d': T$.
 - Based on conditional term rewriting, SOS.

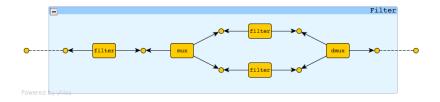
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No panacea: not everything can be modelled with ADR, but you should be happy if you manage to capture part of your problem.

Pipes-and-Filters (Designs)



Architectures as graphs:

- components are hyperedges (boxes),
- ports are tentacles (arrows),
- and connectors are nodes (circles),
- interfaces are types (blue boxes).



Pipes-and-Filters (Design Productions)

We define our style of pipes-and-filters in an inductive manner

A filter is...

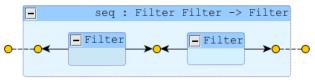
- A single filter
- 2 sequential filters
- 2 parallel filters

```
fmod FILTER-STYLE is
sort Filter .
op filter : -> Filter [...] .
op seq : Filter Filter -> Filter [assoc...] .
op par : Filter Filter -> Filter [...] .
endfm
```

Pipes-and-Filters (Interpreted Design Productions)

Interpretation of design productions:

- for each sort we have an interface type,
- e.g. for sort Filter, we have a Filter-labelled edge exposing two nodes,
- > an operation is like a design, where some edges are arguments,
- and substitution means hyperedge replacement.

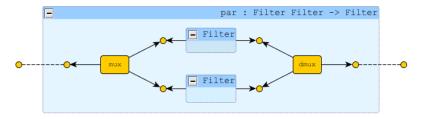


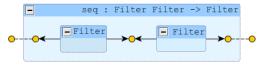
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Pipes-and-Filters (Interpreted Design Productions)



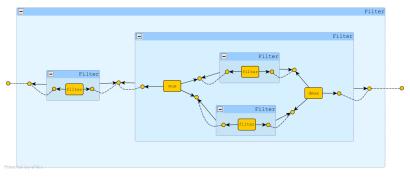




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Pipes-and-Filters (Interpreted Term)

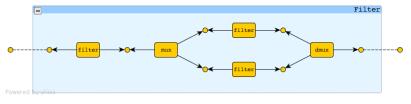
```
seq(filter,par(filter,filter))
```



(before substitution)

Pipes-and-Filters (Interpreted Term)

seq(filter1,par(filter2,filter3))



(after substitution)

Pipes-and-Filters (Reconfiguration)

m

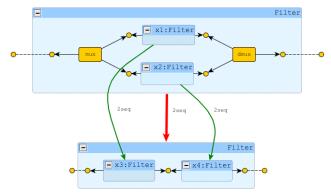
е

We define reconfigurations as rewrite rules:

filter
$$\xrightarrow{2\text{seq}}$$
 filter $\xrightarrow{x1 \xrightarrow{2\text{seq}} x3 \quad x2 \xrightarrow{2\text{seq}} x4}}{\text{seq}(x1,x2) \xrightarrow{2\text{seq}} \text{seq}(x3,x4)}$
 $\underline{x1 \xrightarrow{2\text{seq}} x3 \quad x2 \xrightarrow{2\text{seq}} x4}}_{\text{par}(x1,x2) \xrightarrow{2\text{seq}} \text{seq}(x3,x4)}$

Standard SOS-in-RL encoding

Pipes-and-Filters (Interpreted Reconfiguration)



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Pipes-and-Filters (Modelling Activities)

A right-to-left reading of operations:

- results in a grammar to generate all possible architectures,
- simulates design-by-refinement,
- can be used for model finding.

```
mod FILTER-REFINEMENT is
    op Filter-nt : -> Filter [ctor] .
    rl : Filter-nt => bypass .
    rl : Filter-nt => filter .
    rl : Filter-nt => seq(Filter-nt,Filter-nt) .
    rl : Filter-nt => par(Filter-nt,Filter-nt) .
endm
```

Pipes-and-Filters (Property Specification)

Structural properties given...

- over design terms (e.g. à la VLRL),
- ▶ over designs (e.g. à la MSO).

Temporal properties

- over the state space of reconfigurations,
- ▶ as LTL formulae, strategies, etc..

| mod mod | FILTER-PROP |
|------------|-------------|
| moa | UGU |
| | |

Pipes-and-Filters (Quick Analysis Example)

We require some ordering constraints phi among filters.

Maude> srew FClient-nt using modelCheck(phi)
Solution 7
result FClient: wrap(par(filter(1), Mux-nt, Dmux-nt ...

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We ask for an architecture satisfying phi and preserving psi.

Maude> srew FClient-nt using modelCheck(phi /\ []psi)
Solution 3
result FClient: wrap(seq(filter(0), par(filter(1), ...

Summary

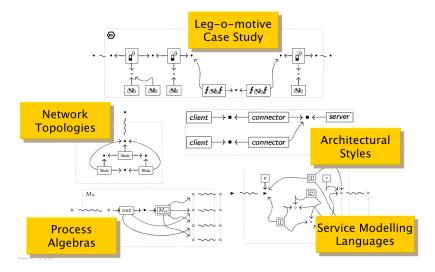
What is ADR?

- A formal method for reconfigurable architectures.
- Based on term rewriting.
- Based on graphs (HDR).
- Supported by Maude.

What can I do ADR?

- Design software architectures respecting structural properties.
- Define property preserving, inductive reconfigurations.
- Analyse architectures (e.g. Model Finding, Model Checking).

Some Examples



Some Pointers

Links

- http://www.albertolluch.com/adr.html
- http://sensoria.fast.de/
- Papers:
 - Hierarchical Design Rewriting [WRLA'08]
 - Service Oriented Architectural Design [TGC'07]
 - Style-Based Architectural Reconfigurations [EATCS]
- Mail
 - {bruni,lafuente,ugo}@di.unipi.it

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