Service Oriented Architectural Design

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Outline

- 1 Introduction
- 2 Architectural Design Rewriting
- 3 Design and Reconfiguration for a Service Modelling Language
- 4 The end

Our world



Principles of ADR (Architectural Design Rewriting)

- Software Architectures
 - Designs: graphs with interfaces.
 - Partial designs: designs with holes.
- Architectural styles
 - Set of design productions (operations over designs).
 - Inspired by context-free graph grammars (Le Métayer et al.).
 - \blacksquare A design term with type T is conformant to style T.
- Reconfigurations
 - Rewrite rules over design terms, not over graphs.
 - Hierarchical, inductive rules (term rewriting + SOS).
 - Style preservation immediate with rule $d: T \rightarrow d': T$.
 - No theorem or (non-terminating) algorithm needed!

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Scenario: Network of Chains or Triangular Meshes

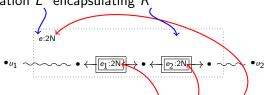
Network (design of type NET) = interface + body. Interface = NET-typed edge with one node. NET NET 2hub triangular mesh of chain of 2hubs 3hubs Body

The notation of design productions

■ Traditional production rule notation L := R

$$\bullet u_1 \longleftarrow \boxed{e_{:2N}} \longrightarrow \bullet u_2 \qquad ::= \qquad \bullet u_1 \longleftarrow \boxed{e_{1}{:2N}} \longrightarrow \bullet \longleftarrow \boxed{e_{2}{:2N}} \longrightarrow \bullet u_2$$

 \blacksquare ADR notation L encapsulating R

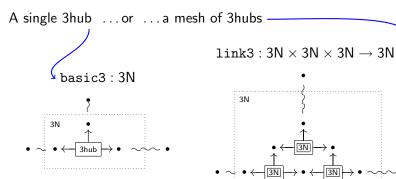


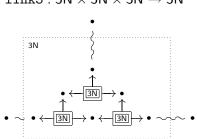
■ ADR functional reading link2 : $2N' \times 2N' \rightarrow 2N'$

Chain style 2N

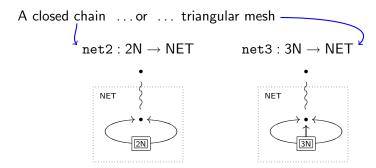
A single 2hub ...or ... two concatenated 2Ns . → basic2:2N 2N $link2: 2N \times 2N \rightarrow 2N$ e:2N

Triangular mesh style



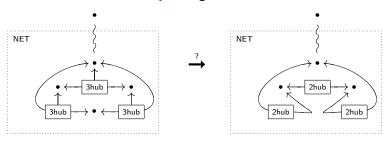


Constructing NETs



Reconfiguring NETs

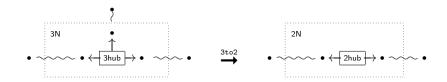
How can we transform any triangular NET into a chained one?



A 3hub becomes a 2hub

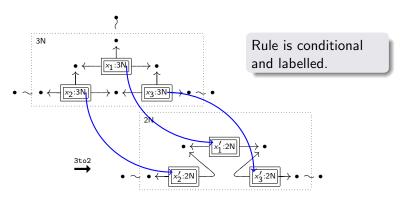
 $basic3 \xrightarrow{3to2} basic2$

Type changes (3N to 2N), but label 3to2 takes care of contexts.

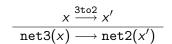


A 3N becomes a 2N

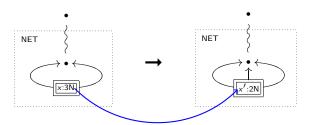
$$\frac{x_1 \stackrel{3\text{to2}}{\longrightarrow} x_1' \quad x_2 \stackrel{3\text{to2}}{\longrightarrow} x_2' \quad x_3 \stackrel{3\text{to2}}{\longrightarrow} x_3'}{\text{link3}(x_1, x_2, x_3) \stackrel{3\text{to2}}{\longrightarrow} \text{link2}(\text{link2}(x_2', x_1'), x_3')}$$



A triangular meshed NET becomes a chained NET



The last closing rule. It can be applied in any context.



Summary of reconfiguration rules

A 3hub becomes a 2hub

basic3
$$\stackrel{3\text{to}2}{\longrightarrow}$$
 basic2

A 3N becomes a 2N (if ...)

$$x_1 \xrightarrow{3\text{to2}} x_1' \quad x_2 \xrightarrow{3\text{to2}} x_2' \quad x_3 \xrightarrow{3\text{to2}} x_3'$$

$$\text{link3}(x_1, x_2, x_3) \xrightarrow{3\text{to2}} \text{link2}(\text{link2}(x_2', x_1'), x_3')$$

A triangular meshed NET becomes a chained NET (if ...)

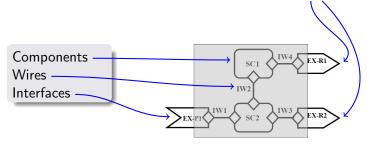
$$\begin{array}{c}
x \xrightarrow{3\text{to}2} x' \\
\text{net3}(x) \longrightarrow \text{net2}(x')
\end{array}$$

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Design, discover/select, bind...

Services are partial designs: required services are holes...



NOTE: Our SML is SRML (Sensoria's SML, inspired by IBM et al.'s Software Component Architecture).

Design, discover/select, bind...

A required service is discovered and selected...

SC1

IW4

EX-R1

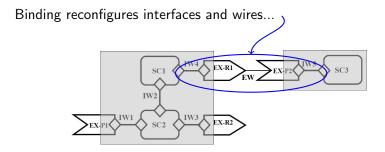
EW

EX-P2

IW5

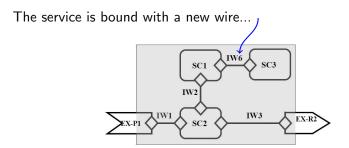
SC3

Design, discover/select, bind...



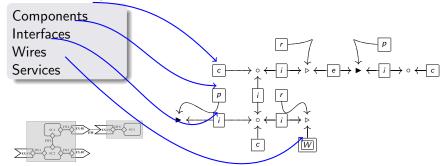
Design and Reconfiguration for a Service Modelling Language

Design, discover/select, bind...



SRML Diagrams as graphs

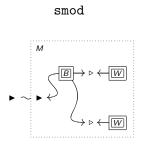
More or less shaped like this...

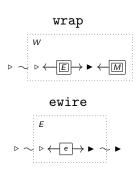


Design and Reconfiguration for a Service Modelling Language

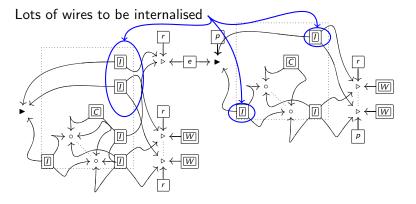
Designing SRML diagrams

An excerpt of the design productions needed





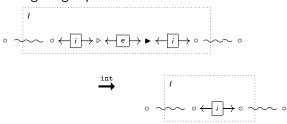
Binding means dealing with things like this...



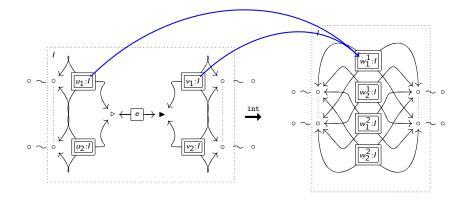
Design and Reconfiguration for a Service Modelling Language

Binding step 1

Reconfiguring a pair of wires...



Binding step 2



Design and Reconfiguration for a Service Modelling Language

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Concluding remarks

- What is ADR?
 - An algebra of graphs with interfaces (designs).
 - Conditional, labelled rewrite rules on design terms.
- What can I do with ADR?
 - Style-driven design of software architectures.
 - Style-preserving reconfigurations.
 - (Ordinary execution).
 - Architectural Design, Specification and Verification.
 - Run-time Configuration Management.
- Where can I get more on ADR?
 - www.albertolluch.com/adr.html.
 - Style-Based Architectural Reconfigurations, Technical Report TR-07-17, Dipartimento di Informatica, Università di Pisa.