An Algebra of Hierarchical Graphs

Roberto Bruni (joint-work with Fabio Gadducci and Alberto Lluch)

Department of Computer Science, University of Pisa Software Engineering for Service-Oriented Overlay Computers

TGC 2010

5th Symposium on Trustworthy Global Computing Munich (Germany), February 24-26, 2010.

▲□▶ ▲□▶ ▲□▶ ▲□▶ □ □ のへで

Outline

Introduction

A Running Example

Hierarchical Graphs

An Algebra of Hierarchical Graphs

Conclusion

Graphs are pervasive to Computer Science



・ロト ・四ト ・ヨト ・ヨ

Some advantages of graphs (up to isomorphism):

- names are helpful but inessential;
- element placement is helpful but inessential;
- connections between elements are essential

Algebras vs Graphs in distributed systems

Goal

Flexible Graph-based representation of Service oriented systems

Mobile systems (names in π -calculus vs nodes in graphs)



Service oriented systems

sessions, transactions, ambients: which graphs for containment?





Graph-based

- Graphs (diagrams) flat, hierarchical, etc.
- Graph compositions Union, tensor, etc.

ヘロト 人間 とくほと くほと

2

Algebraic

- Terms
 a | b
- Operations $\cdot | \cdot : W \times W \rightarrow W$
- Axioms
 x | y = y | x

elements

vocabulary

equivalence

Graph-based

- Graphs (diagrams) flat, hierarchical, etc.
- Graph compositions Union, tensor, etc.
- Homomorphisms isomorphism, etc.

◆□ > ◆□ > ◆豆 > ◆豆 > ̄豆 − つへで

Algebraic

- Terms
 a | b
- Operations $\cdot | \cdot : W \times W \rightarrow W$
- Axioms
 x | y = y | x
- Rewrite rules $a \longrightarrow b$

elements

vocabulary

equivalence

dynamics

Graph-based

- Graphs (diagrams) flat, hierarchical, etc.
- Graph compositions Union, tensor, etc.
- Homomorphisms isomorphism, etc.
- Transformation rules



















▲□▶ ▲圖▶ ★ 国▶ ★ 国▶ - 国 - のへで









◆□ > ◆□ > ◆豆 > ◆豆 > ̄豆 = のへで

Main technical problem: representation distance





◆□ > ◆□ > ◆臣 > ◆臣 > ○ = ○ ○ ○ ○

Main technical problem: representation distance



▲□▶ ▲□▶ ▲注▶ ▲注▶ 注目 のへ(?)

Main result: a flexible, general intermediate language



Main result: a flexible, general intermediate language



◆□▶ ◆□▶ ◆ □▶ ◆ □▶ ○ □ ○ ○ ○ ○

Outline

Introduction

A Running Example

Hierarchical Graphs

An Algebra of Hierarchical Graphs

Conclusion

Running Example: Long running transactions

We shall consider a simple language for transactions with

- sequential composition;
- parallel (split-join) composition;
- compensating activity;
- scope of compensation.

Analogous to the Nested Sagas of [BMM05].







task1 | task2 | task3





task1 | task2 | task3

◆□▶ ◆□▶ ◆三▶ ◆三▶ 三三 のへぐ



ordinary flow % compensation flow









◆□▶ ◆□▶ ◆三▶ ◆三▶ 三三 のへぐ



ordinary flow % compensation flow

Main technical goal: mapping coherent wrt. equivalence

flo	w	1					
a							
	b						
Ι	Γ	с	%	d]		



▲□▶ ▲圖▶ ★ 国▶ ★ 国▶ - 国 - のへで

Main technical goal: mapping coherent wrt. equivalence



- 2

Main technical goal: mapping coherent wrt. equivalence

flow2 b | [c%d] | a





・ロト ・聞ト ・ヨト ・ヨト

Outline

Introduction

A Running Example

Hierarchical Graphs

An Algebra of Hierarchical Graphs

Conclusion

Graph layers

$$\label{eq:linear} \begin{split} \mathcal{N} \mbox{ universe of nodes} \\ \mathcal{A} = \mathcal{A}_{\mathcal{E}} \uplus \mathcal{A}_{\mathcal{D}} \mbox{ universe of edges} \end{split}$$

The set \mathcal{L} of graph layers is the set of tuples $G = \langle N_G, E_G, t_G, F_G \rangle$ where

- 1. $E_G \subseteq A$ is a (finite) set of edges,
- 2. $N_G \subseteq \mathcal{N}$ a (finite) set of nodes,
- 3. $t_G: E_G \rightarrow N_G^*$ a tentacle function, and
- 4. $F_G \subseteq N_G$ a set of free nodes.

The set $\mathcal{P} \subseteq \mathcal{L}$ of *plain graphs* contains those graph layers G such that $E_G \subseteq \mathcal{A}_{\mathcal{E}}$. (standard notion of hypergraph plus a chosen set of *free* nodes)

Hierarchical graphs

The set \mathcal{H} of *hierarchical graphs* is the least set containing all the tuples $G = \langle N_G, E_G, t_G, i_G, x_G, r_G, F_G \rangle$ where

- 3.1 $\lfloor x_G(e) \rfloor \subseteq N_{i_G(e)} \setminus F_{i_G(e)}$, (free nodes of inner graphs not exposed)
- 3.2 $|x_G(e)| = |t_G(e)|$, (same arity for exposure and tentacle func.) 3.3 $\forall n, m \in \mathbb{N}$, $x_G(e)[n] = x_G(e)[m]$ iff $t_G(e)[n] = t_G(e)[m]$;

4.
$$r_G : E_G \cap \mathcal{A}_D \to (N_G \hookrightarrow \mathcal{N})$$
 is a renaming function, s.t. for
all $e \in E_G \cap \mathcal{A}_D$, $r_G(e)(N_G) = F_{i_G(e)}$.

(for this talk, we can assume $r_G(e)$ is the ordinary inclusion)

・ロト ・ 理 ト ・ ヨ ト ・ ヨ ト ・ ヨ



a graph layer (free nodes x and y)

(日)、

I ∃ ▶

э



embedding function i_G

э



exposure function x_G

・ロト ・聞ト ・ヨト ・ヨト

3



renaming function r_G





informal notation (free nodes x and y)

Hierarchical graph isomorphism

The actual model of hierarchical graphs has a suitable notion of isomorphism.



▲□▶ ▲□▶ ▲□▶ ▲□▶ ▲□ ● ● ●

Hierarchical graph isomorphism

The actual model of hierarchical graphs has a suitable notion of isomorphism.



◆□▶ ◆□▶ ◆三▶ ◆三▶ 三三 のへぐ

Hierarchical graph morphism (formally)

Let G, H be graphs such that $F_G \subseteq F_H$. A graph morphism $\phi : G \rightarrow H$ is a tuple $\langle \phi_N, \phi_F, \phi_I \rangle$ where

- 1. $\phi_N: N_G \rightarrow N_H$ is a node morphism,
- 2. $\phi_E: E_G \rightarrow E_H$ an edge morphism, and
- 3. $\phi_I = \{\phi^e \mid e \in E_G \cap \mathcal{A}_D\}$ a family of graph morphisms $\phi^e : i_G(e) \rightarrow i_H(\phi_E(e))$ such that
 - 3.1 $\forall e \in E_G$, $\phi_N(t_G(e)) = t_H(\phi_E(e))$, i.e. the tentacle function is respected;
 - 3.2 $\forall e \in E_G \cap \mathcal{A}_D$, $\phi_N^e(x_G(e)) = x_H(\phi_E(e))$, i.e. the exposure function is respected;
 - 3.3 $\forall e \in E_G \cap \mathcal{A}_D$, $\forall n \in N_G$, $\phi_N^e(r_G(e)(n)) = r_H(\phi_E(e))(\phi_N(n))$, i.e. the renaming function is respected;

(日) (同) (三) (三) (三) (○) (○)

3.4 $\forall n \in F_G$, $\phi_N(n) = n$, i.e. the free nodes are preserved.

Outline

Introduction

A Running Example

Hierarchical Graphs

An Algebra of Hierarchical Graphs

Conclusion

 \mathbb{G},\mathbb{H} ::= 0

the empty graph

◆□▶ ◆□▶ ◆臣▶ ◆臣▶ 臣 のへぐ

 $\mathbb{G}, \mathbb{H} ::= \mathbf{0} | \mathbf{x}$ a node called \mathbf{x} **o**

◆□▶ ◆□▶ ◆臣▶ ◆臣▶ 臣 のへぐ

 $\mathbb{G}, \mathbb{H} ::= 0 | x | | \langle \overline{x} \rangle$

an (hyper)edge labelled with I attached to \overline{x}



for instance, <code>a(p,q,r)</code>

▲ロト ▲帰ト ▲ヨト ▲ヨト 三日 - の々ぐ

 $\mathbb{G}, \mathbb{H} ::= 0 | x | I \langle \overline{x} \rangle | \mathbb{G} | \mathbb{H}$

parallel composition: disjoint union up to common nodes



for instance, $a\langle p,q,r \rangle \mid a\langle p,q,r \rangle$

▲ロト ▲帰ト ▲ヨト ▲ヨト 三日 - の々ぐ

 $\mathbb{G}, \mathbb{H} ::= 0 |x| |I\langle \overline{x} \rangle |\mathbb{G}|\mathbb{H}$

parallel composition: disjoint union up to common nodes



for instance, a(p,q,r) | a(p,q,r)

▲ロト ▲帰ト ▲ヨト ▲ヨト 三日 - の々ぐ



for instance, (ν s) (a(p,s,r) | b(s,q,r))

◆□▶ ◆□▶ ◆三▶ ◆三▶ 三三 のへぐ







for instance, D(a,b,c), with D=S_{p,q,s}[(ν r)flow(p,q,r,q,s)]

Isomorphism is elegantly captured by structural axioms.

$$\begin{array}{ccc} \mathbb{G} \mid \mathbb{H} & \equiv & \mathbb{H} \mid \mathbb{G} \\ \mathbb{G} \mid (\mathbb{H} \mid \mathbb{I}) & \equiv & (\mathbb{G} \mid \mathbb{H}) \mid \mathbb{I} \\ \mathbb{G} \mid \mathbf{0} & \equiv & \mathbb{G} \end{array}$$

(DA1) (DA2) (DA3)

Isomorphism is elegantly captured by structural axioms.

◆□▶ ◆□▶ ◆臣▶ ◆臣▶ 臣 の�?

Isomorphism is elegantly captured by structural axioms.

$$\begin{array}{rcl}
\mathbb{G} \mid \mathbb{H} &\equiv & \mathbb{H} \mid \mathbb{G} & (DA1) \\
\mathbb{G} \mid (\mathbb{H} \mid \mathbb{I}) &\equiv & (\mathbb{G} \mid \mathbb{H}) \mid \mathbb{I} & (DA2) \\
\mathbb{G} \mid \mathbf{0} &\equiv & \mathbb{G} & (DA3) \\
(\nu x)(\nu y)\mathbb{G} &\equiv & (\nu y)(\nu x)\mathbb{G} & (DA4) \\
(\nu x)\mathbf{0} &\equiv & \mathbf{0} & (DA5) \\
\mathbb{G} \mid (\nu x)\mathbb{H} &\equiv & (\nu x)(\mathbb{G} \mid \mathbb{H}) & \text{if } x \notin fn(\mathbb{G}) & (DA6) \\
L_{\overline{x}}[\mathbb{G}] &\equiv & L_{\overline{y}}[\mathbb{G}\{\overline{Y}/_{\overline{x}}\}] & \text{if } |\overline{y}| \cap fn(\mathbb{G}) = \emptyset & (DA7) \\
(\nu x)\mathbb{G} &\equiv & (\nu y)\mathbb{G}\{Y/_{x}\} & \text{if } y \notin fn(\mathbb{G}) & (DA8)
\end{array}$$

Isomorphism is elegantly captured by structural axioms.

$ \begin{array}{c} \mathbb{G} \mid \mathbb{H} \\ \mathbb{G} \mid (\mathbb{H} \mid \mathbb{I}) \\ \mathbb{G} \mid 0 \end{array} $	≡ ≡	ℍ G (G ℍ) I G		(DA1) (DA2) (DA3)
$egin{aligned} & (u x)(u y) \mathbb{G} \ & (u x) 0 \ \mathbb{G} \mid (u x) \mathbb{H} \end{aligned}$		$egin{aligned} & (u y)(u x) \mathbb{G} \ 0 \ & (u x)(\mathbb{G} \mid \mathbb{H}) \end{aligned}$	if $x \notin fn(\mathbb{G})$	(DA4) (DA5) (DA6)
$L_{\overline{x}}[\mathbb{G}] \ (u x)\mathbb{G}$	=	$\begin{array}{l} L_{\overline{y}}[\mathbb{G}\{^{\overline{y}}/_{\overline{x}}\}]\\ (\nu y)\mathbb{G}\{^{y}/_{x}\} \end{array}$	$ \begin{array}{l} \text{if } \lfloor \overline{y} \rfloor \cap \textit{fn}(\mathbb{G}) = \emptyset \\ \text{if } y \notin \textit{fn}(\mathbb{G}) \end{array} \end{array} $	(DA7) (DA8)
$x \mid \mathbb{G}$ $\mathcal{L}_{\overline{x}}[z \mid \mathbb{G}] \langle \overline{y} angle$	=	\mathbb{G} $z \mid L_{\overline{x}}[\mathbb{G}]\langle \overline{y} \rangle$	$ \begin{array}{l} \text{if } x \in \textit{fn}(\mathbb{G}) \\ \text{if } z \not\in \lfloor \overline{x} \rfloor \end{array} $	(DA9) (DA10)

Isomorphism is elegantly captured by structural axioms.

Axioms DA1–DA8 are rather *standard* and thus *intuitive* to those familiar with (nominal) process calculi.

Encoding

The encoding $[\![\cdot]\!]$, mapping (well-formed) terms into graphs, is the function inductively defined as (letting $[\![\mathbb{G}]\!] = \langle N_{\mathbb{G}}, E_{\mathbb{G}}, t_{\mathbb{G}}, i_{\mathbb{G}}, x_{\mathbb{G}}, F_{\mathbb{G}} \rangle)$

$$\begin{bmatrix} \mathbf{0} \end{bmatrix} = \langle \emptyset, \emptyset, \bot, \bot, \bot, \bot, \emptyset \rangle \\ \begin{bmatrix} x \end{bmatrix} = \langle \{x\}, \emptyset, \bot, \bot, \bot, \bot, \downarrow, \{x\} \rangle \\ \begin{bmatrix} I \langle \overline{x} \rangle \end{bmatrix} = \langle [\overline{x}], \{e\}, e \mapsto \overline{x}, \bot, \bot, \bot, [\overline{x}] \rangle \\ \begin{bmatrix} \mathbb{G} \mid \mathbb{H} \end{bmatrix} = [\mathbb{G}] \oplus [\mathbb{H}] \\ \begin{bmatrix} (\nu x) \mathbb{G} \end{bmatrix} = \langle N_{\mathbb{G}}, E_{\mathbb{G}}, t_{\mathbb{G}}, i_{\mathbb{G}}, x_{\mathbb{G}}, r_{\mathbb{G}}, F_{\mathbb{G}} \setminus x \rangle \\ \begin{bmatrix} L_{\overline{x}} [\mathbb{G}] \langle \overline{y} \rangle \end{bmatrix} = \langle N_{\mathbb{G}}, \{e'\}, e' \mapsto \overline{y}, e' \mapsto [\mathbb{G}] \oplus [\![\overline{y}]\!], e' \mapsto \overline{x}, \\ e' \mapsto id_{N_{\mathbb{G}}}, (F_{\mathbb{G}} \setminus [\overline{x}]) \cup [\overline{y}] \rangle$$

where $e \in A_I$ and $e' \in A_L$.

Main Result

It is worth to remark that the encoding is surjective, i.e. every graph can be denoted by a term of the algebra.

Theorem

Let G be a graph. Then, there exists a well-formed term \mathbb{G} generated by the design algebra such that G is isomorphic to $[\mathbb{G}]$.

Moreover, our encoding is sound and complete, meaning that equivalent terms are mapped to isomorphic graphs and vice versa.

Theorem

Let \mathbb{G}_1 , \mathbb{G}_2 be well-formed terms generated by the design algebra. Then, $\mathbb{G}_1 \equiv \mathbb{G}_2$ if and only if $[\![\mathbb{G}_1]\!]$ is isomorphic to $[\![\mathbb{G}_2]\!]$.

Outline

Introduction

A Running Example

Hierarchical Graphs

An Algebra of Hierarchical Graphs

◆□▶ ◆□▶ ◆臣▶ ◆臣▶ 臣 のへぐ

Conclusion

Concluding remarks

The approach...

- Grounds on widely-accepted models;
- Simplifies the graphical representation of complex systems;
- Hides the complexity of hierarchical graphs;
- Enables proofs by structural induction;
- Has been evaluated on various kinds of languages;
- Nesting and sharing features suitable for modelling SOC features such as transactions or sessions;
- Experimental implementation in RL/Maude (support for theorem proving, model checking, simulation, etc.);
- Offers a technique for complementing textual and visual notations in formal tools.

< □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > <

Visualizer: adr2graphs



▲□▶ ▲□▶ ▲三▶ ▲三▶ 三三 - のへで

Related work

GS-Graphs [CG99, FM00]

- syntactical structure, algebraic presentation
- flat (hierarchy-as-tree)



▲□▶ ▲圖▶ ★ 国▶ ★ 国▶ - 国 - のへで

Related work

- GS-Graphs [CG99, FM00]
 - syntactical structure, algebraic presentation
 - flat (hierarchy-as-tree)

Ranked Graphs [Gad03]

- node sharing, calculi encoding
- no composition interface, flat



- ・ 同 ト ・ ヨ ト

-

Related work

GS-Graphs [CG99, FM00]

- syntactical structure, algebraic presentation
- flat (hierarchy-as-tree)

Ranked Graphs [Gad03]

- node sharing, calculi encoding
- no composition interface, flat

Hierarchical Graphs [DHP02]

- basic model, composition interface
- no node sharing, no algebraic syntax



Related Work

Bigraphs [JM03]

- nesting + linking
- 2 overlapping structures, complex syntax, no composition interface, flat



▲□▶ ▲圖▶ ★ 国▶ ★ 国▶ - 国 - のへで

Related Work

Bigraphs [JM03]

- nesting + linking
- 2 overlapping structures, complex syntax, no composition interface, flat

Graph Algebra, SHR [CMR94]

- basic algebra
- flat, no composition interface



・ロト ・ 理 ト ・ ヨ ト ・ ヨ ト ・ ヨ

Credits and references I

[BMM05] Roberto Bruni, Hernán C. Melgratti, and Ugo Montanari. Theoretical foundations for compensations in flow composition languages. In Jens Palsberg and Martín Abadi, editors, POPL, pages 209-220. ACM, 2005. [CG99] Andrea Corradini and Fabio Gadducci. An algebraic presentation of term graphs, via gs-monoidal categories. applied categorical structures. Applied Categorical Structures, 7:7-299, 1999. [CMR94] Andrea Corradini, Ugo Montanari, and Francesca Rossi. An abstract machine for concurrent modular systems: CHARM. Theoretical Computater Science, 122(1&2):165-200, 1994. [DHP02] Frank Drewes, Berthold Hoffmann, and Detlef Plump, Hierarchical graph transformation. Journal on Computer and System Sciences, 64(2):249-283, 2002. [FM00] G.L. Ferrari and U. Montanari. Tile formats for located and mobile systems. Inform. and Comput., 156(1-2):173-235, 2000. [Gad03] Fabio Gadducci. Term graph rewriting for the pi-calculus. In Atsushi Ohori, editor, Proceedings of the 1st Asian Symposium on Programming Languages and Systems, volume 2895 of Lecture Notes in Computer Science, pages 37-54. Springer, 2003. O. H. Jensen and R. Milner. [JM03] Bigraphs and mobile processes. Technical Report 570, Computer Laboratory, University of Cambridge, 2003.

Note: Some figures have been borrowed from the referred papers.