

Graph Representation of Sessions and Pipelines for Structured Service Programming

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Introduction

Traditional process calculi

- successful in modeling concurrent systems, mobile systems
- modeling service systems?
- Problem: low level communication primitives, complexity of analysis

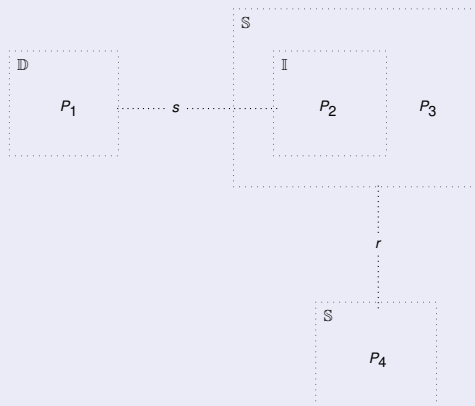
Calculus of Sessions and Pipelines (CaSPiS)

- Aspects: service autonomy, client-service interaction, orchestration
- Key notions: session (define interactions between two sides), pipeline (orchestrate the flow of data)
- Sessions and pipelines can be nested.
- Operational semantics: transition rules, silent transitions (reductions)

Introduction

Motivation

- hierarchical service system



- vs. textual expression: $s.P_1|r \triangleright (\bar{s}.P_2|P_3)|r \triangleright P_4$

- 1 The calculus CaSPiS**
 - Syntax
 - Operational semantics (reduction)
- 2 Algebra of hierarchical graphs**
 - Grammar and semantic model
 - Graph transformation by DPO
- 3 Graph representation of CaSPiS**
 - Processes as designs
 - Graph transformation rules
 - Soundness and completeness

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Syntax

Syntax of CaSPiS

Process $P, Q ::= M \mid P|Q \mid s.P \mid \bar{s}.P \mid r \triangleright P \mid (vn)P \mid P > Q$
Sum $M ::= \mathbf{0} \mid (?x)P \mid \langle V \rangle P \mid \langle V \rangle^\uparrow P \mid M + M$
Value $V ::= x \mid c$

- Example: $P_0 = time.\langle T \rangle | \overline{time}.(?x)\langle x \rangle^\uparrow$

Structural Congruence

$$\begin{aligned}(P_1|P_2)|P_3 &\equiv_c P_1|(P_2|P_3) \\ M_1 + M_2 &\equiv_c M_2 + M_1 \\ (vn)\mathbf{0} &\equiv_c \mathbf{0} \\ r \triangleright (vn)P &\equiv_c (vn)(r \triangleright P) \quad \text{if } n \neq r \\ &\dots\end{aligned}$$

Semantics

Contexts

- Dynamic operators: $(?x)[\cdot]$, $[\cdot] + M$, $s.[\cdot]$, $P > [\cdot]$
- Static contexts: $[\cdot] \parallel Q$, $r \triangleright [\cdot]$, $(\nu x)[\cdot]$, $[\cdot] \parallel [\cdot]$, ...

Basic Reductions

- (Sync): $C[s.P, \bar{s}.Q] \rightarrow (\nu r)C[r \triangleright P, r \triangleright Q]$
- (S-Sync): $C[r \triangleright (P_0 \mid \langle y \rangle P), r \triangleright (?x)Q] \rightarrow C[r \triangleright (P_0 \mid P), r \triangleright Q[y/x]]$
- (P-Sync): $C[(P_0 \mid \langle y \rangle P) > (?x)Q] \rightarrow C[Q[y/x] \parallel ((P_0 \mid P) > (?x)Q)]$
- ...

Example

$$\begin{aligned} P_0 &= \text{time}.\langle T \rangle \mid \overline{\text{time}}.(?x)\langle x \rangle^\uparrow \\ \rightarrow P_1 &= (\nu r)(r \triangleright \langle T \rangle \mid r \triangleright (?x)\langle x \rangle^\uparrow) \\ \rightarrow P_2 &= (\nu r)(r \triangleright \mathbf{0} \mid r \triangleright \langle T \rangle^\uparrow) \end{aligned}$$

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Graph Grammar

Terms

Graph $G ::= \mathbf{0} \mid x \mid I(\vec{x}) \mid G|G \mid (vx)G \mid D(\vec{x})$
Design $D ::= L_{\vec{y}}[G]$

Free Node

- Free node: not restricted or exposed
- Example: $L_y[(vx)I(x,y)]\langle z \rangle$

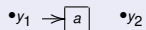
Type

- Fixed Type: each node x , edges label I , design label L
- Well-typedness: $I(\vec{x}), L_{\vec{y}}[G]\langle \vec{x} \rangle$

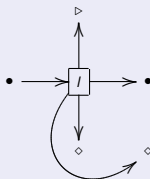
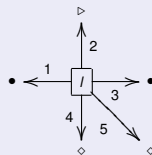
Semantic Model

Interpretation of Terms

- $G_1 = a(y_1) | y_2$



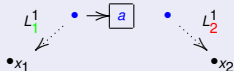
Order of Tentacles of (Hyper-)edges



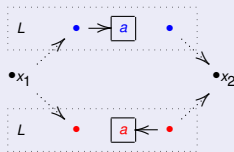
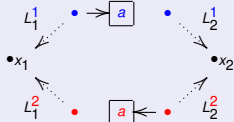
Semantic Model

Interpretation of Terms

- $G_2 = L_{(y_1, y_2)}[a(y_1)|y_2]\langle x_1, x_2 \rangle$



- $G_3 = L_{(y_1, y_2)}[a(y_1)|y_2]\langle x_1, x_2 \rangle \mid L_{(y_1, y_2)}[y_1|a(y_2)]\langle x_1, x_2 \rangle$



Semantic Model

Flat Design Edge

- $L_{(y_1, y_2)}[a(y_1)|y_2]\langle x_1, x_2 \rangle$ vs. $F_{(y_1, y_2)}[a(y_1)|y_2]\langle x_1, x_2 \rangle$



Node Sharing

- $K_x[b(x, y)]\langle z \rangle | K_x[b(x, y)]\langle z \rangle$ vs. $K_x[(v y)b(x, y)]\langle z \rangle | K_x[(v y)b(x, y)]\langle z \rangle$



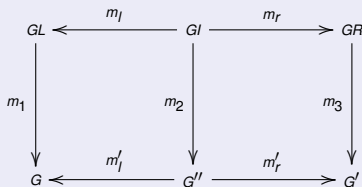
Graph Transformation

Morphism and Pushout

- Morphism: a mapping ($m: G_1 \rightarrow G_2$) that preserves types of nodes, labels and tentacles of edges
- Pushout: a square of (four) morphisms that commute

Double Pushout (DPO) Rules

- $R: GL \xleftarrow{m_l} GI \xrightarrow{m_r} GR$, or simply $GL|GI|GR$

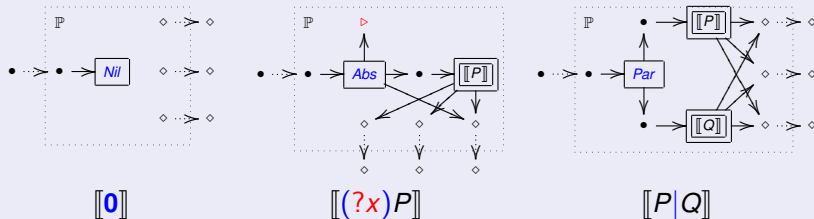


- Direct derivation: $G \Rightarrow_R G'$
- Derivation: a sequence of direct derivations, $G \Rightarrow_{\Delta}^* G'$

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Graph Representation

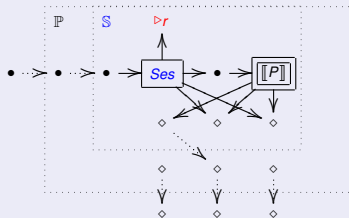
Nil, Abstraction and Parallel composition



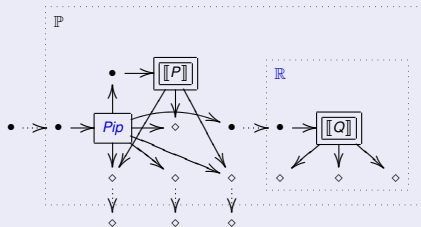
$$\begin{aligned}
 \llbracket 0 \rrbracket &\stackrel{\text{def}}{=} \mathbb{P}_{(p,i,o,t)}[i|o|t|Nil(p)] \\
 \llbracket (?x)P \rrbracket &\stackrel{\text{def}}{=} \mathbb{P}_{(p,i,o,t)}[(\nu\{p_1, x\})(Abs(p, x, p_1, i)|\llbracket P \rrbracket\langle p_1, i, o, t \rangle)] \\
 \llbracket P|Q \rrbracket &\stackrel{\text{def}}{=} \mathbb{P}_{(p,i,o,t)}[(\nu\{p_1, p_2\}) \\
 &\quad (Par(p, p_1, p_2)|\llbracket P \rrbracket\langle p_1, i, o, t \rangle|\llbracket Q \rrbracket\langle p_2, i, o, t \rangle)]
 \end{aligned}$$

Graph Representation

Session and Pipeline



$$\llbracket r \triangleright P \rrbracket$$



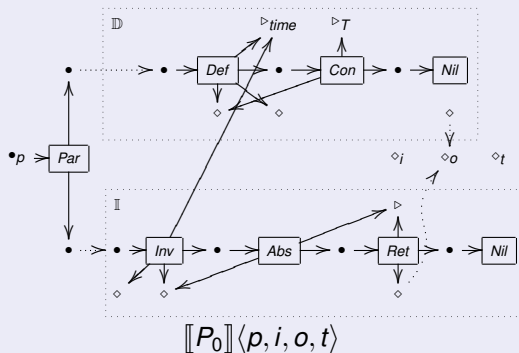
$$\llbracket P > Q \rrbracket$$

$$\llbracket r \triangleright P \rrbracket \stackrel{\text{def}}{=} \mathbb{P}_{(p,i,o,t)}[i|t|\mathbb{S}_{(p,t)}[(v\{p_1, i_1, o_1\}) \\ (\text{Ses}(p, r, p_1, i_1, o_1) | \llbracket P \rrbracket \langle p_1, i_1, o_1, t \rangle)] \langle p, o \rangle]$$

$$\llbracket P > Q \rrbracket \stackrel{\text{def}}{=} \mathbb{P}_{(p,i,o,t)}[(v\{p_1, p_2, o_1\}) (\text{Pip}(p, p_1, p_2, o_1, i, o, t) | \\ \llbracket P \rrbracket \langle p_1, i, o_1, t \rangle | \mathbb{R}_p[(v\{i, o, t\}) \llbracket Q \rrbracket \langle p, i, o, t \rangle \langle p_2 \rangle])]]$$

Graph Representation

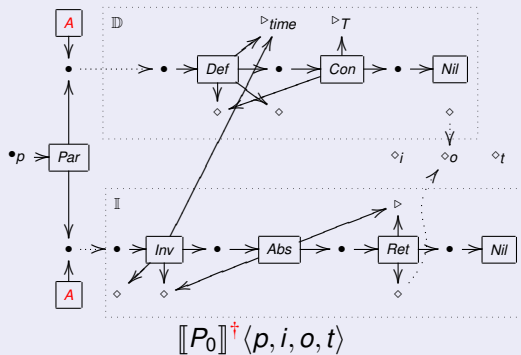
An Example



- $P_0 = time.\langle T \rangle | \overline{time}.(?x)\langle x \rangle^\uparrow$

Graph Representation

Tagged Graph



- $P_0 = time.\langle T \mid \overline{time}.(?x)\langle x \rangle^\dagger$

Graph Transformation Rules

- Do congruence processes have the same graph representation?

$\llbracket P_1 | P_2 \rrbracket^\dagger$ vs. $\llbracket P_2 | P_1 \rrbracket^\dagger$

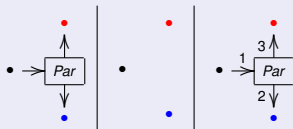
- Δ_C : Rules for congruence

- What is the relation between $\llbracket P \rrbracket^\dagger$ and $\llbracket Q \rrbracket^\dagger$ with $P \rightarrow Q$?

- Δ_R : Rules for reduction

- Auxiliary rules (tagging, garbage collection)

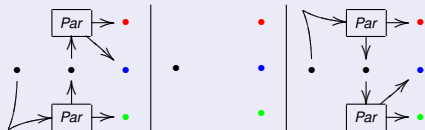
Rule for Congruence



- $\llbracket C[P_1 | P_2] \rrbracket^\dagger \Rightarrow \llbracket C[P_2 | P_1] \rrbracket^\dagger$

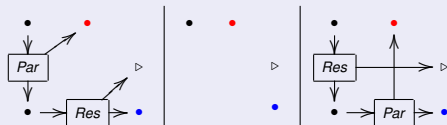
Graph Transformation Rules

Rule for Congruence (Cont.)



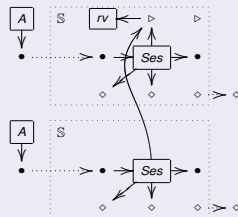
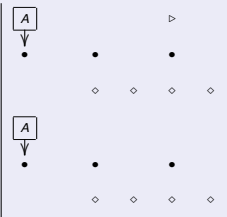
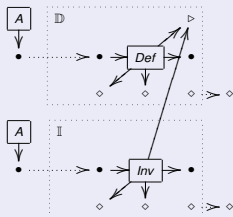
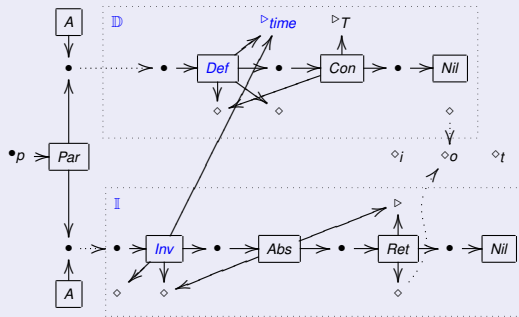
$$\bullet \llbracket C[(P_1 | P_2) | P_3] \rrbracket^\dagger \Rightarrow \llbracket C[P_1 | (P_2 | P_3)] \rrbracket^\dagger$$

Rule for Congruence (Cont.)

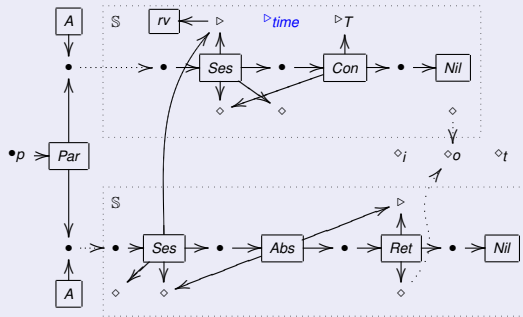


$$\bullet \llbracket C[P_1 | (vn)P_2] \rrbracket^\dagger \Rightarrow \llbracket C[(vn)(P_1 | P_2)] \rrbracket^\dagger$$

Graph Transformation Rules



Graph Transformation Rules



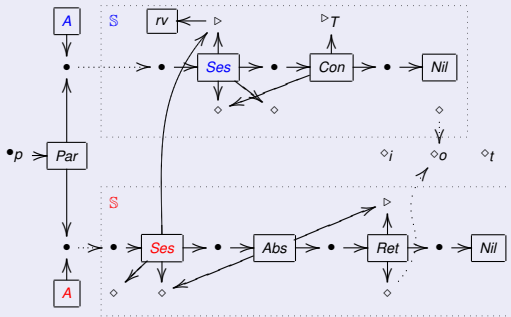
Garbage Collection Rule

\triangleright

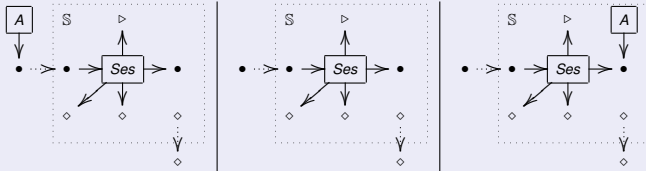
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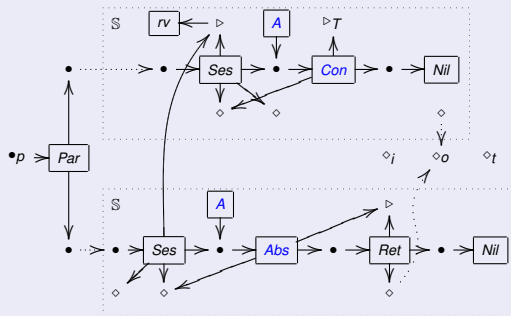
Graph Transformation Rules



Tagging Rule



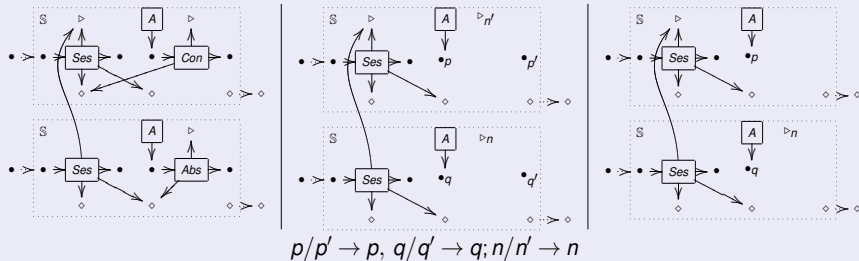
Graph Transformation Rules



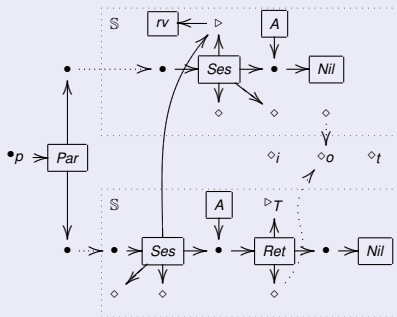
- $\llbracket P_1 \rrbracket^\dagger \langle p, i, o, t \rangle$
- $P_1 = (vr)(r \triangleright \langle T \rangle | r \triangleright (?x) \langle x \rangle^\uparrow)$

Graph Transformation Rules

Rule for Reduction



Graph Transformation Rules



- $\llbracket P_2 \rrbracket^\dagger \langle p, i, o, t \rangle$
- $P_2 = (vr)(r \triangleright \mathbf{0} | r \triangleright \langle T \rangle^\dagger)$

Soundness and Completeness

Theorem (soundness w.r.t. congruence)

- $\llbracket P \rrbracket^\dagger \Rightarrow_{\Delta_c}^* G$ implies $G \equiv_d \llbracket Q \rrbracket^\dagger$ for some $Q \equiv_c P$

Theorem (completeness w.r.t. congruence)

- $P \equiv_c Q$ implies $\llbracket P \rrbracket^\dagger \Rightarrow_{\Delta_c}^* \llbracket Q' \rrbracket^\dagger$ and $\llbracket Q \rrbracket^\dagger \Rightarrow_{\Delta_c}^* \llbracket Q' \rrbracket^\dagger$ for some Q'

Conjecture (soundness w.r.t. reduction)

- $\llbracket P \rrbracket^\dagger \Rightarrow_{\Delta_A}^* \llbracket Q \rrbracket^\dagger$ implies $P \rightarrow^* Q$
- difficulty: intermediate states

Conjecture (completeness w.r.t. reduction)

- $P \rightarrow Q$ implies $\llbracket P \rrbracket^\dagger \Rightarrow_{\Delta_A}^* \llbracket Q' \rrbracket^\dagger$ for some $Q' \equiv_c Q$
- difficulty: replications

Summary

What we have done

- a graph algebra: grammar, semantic model
- graph representation of CaSPiS processes (tagged graphs)
- graph transformation rules (DPO): congruence, reduction, auxiliary (tagging, garbage collection)
- soundness and completeness of DPO rules w.r.t. congruence

Future Work

- soundness and completeness of DPO rules w.r.t. reduction
- case study and implementation