#### More general image blurs

Typical example Convolutional blur. Each pixel intensity value is 'spread out' to the neighbouring ones according to a (constant) point spread function matrix, e.g.,

$$\frac{1}{5} \begin{bmatrix} 0 & 1 & 0 \\ 1 & \underline{1} & 1 \\ 0 & 1 & 0 \end{bmatrix}, \quad \frac{1}{13} \begin{bmatrix} 0.2 & 0.4 & 0.6 & 0.4 & 0.2 \\ 0.4 & 0.6 & 0.8 & 0.6 & 0.4 \\ 0.6 & 0.8 & \underline{1} & 0.8 & 0.6 \\ 0.4 & 0.6 & 0.8 & 0.6 & 0.4 \\ 0.2 & 0.4 & 0.6 & 0.4 & 0.2 \end{bmatrix},$$

>> X = imread('cameraman.tif'); %standard test image >> P = gaussianblur(5,11); %(not a standard function) >> B = conv2(X, P, 'same'); >> imshow(uint8(B))

Can we undo this transformation?

## Boundary conditions

Another point we need to specify: what do we do on the borders, with points where the blurring mask 'spills out'? Natural choices:

- Ignore the contributions from pixels outside the image (i.e., set them to zero). Gives slightly blacker border.
- Repeat the image periodically: makes sense for images with a uniform background, e.g., a black one. (periodic boundary conditions).
- Mirror the image at the border (reflective boundary conditions).
- Other ad-hoc modifications, for instance estrapolate, or take the 'last known pixel' in each direction. Slightly more problematic in terms of the matrix structures they will involve.

Periodic B.C. + Known PSF is a setup that makes sense for astronomical images, e.g., imshow('m83.tif').

## What does the matrix look like? (1D)

First of all: the 1D version: convolution / moving averages. Convolving each 'signal element' with  $[p_{-k}, \ldots, p_{-1}, p_0, p_1, \ldots, p_k]$  gives a Toeplitz matrix (apart from the boundary conditions, at least).

$$A = \begin{bmatrix} p_0 & p_{-1} & \dots & p_{-k} & b.c. \\ p_1 & p_0 & p_{-1} & \dots & p_{-k} \\ p_2 & \ddots & \ddots & \ddots & \\ \vdots & \ddots & \ddots & \ddots & \\ p_k & \ddots & \ddots & \ddots & \\ & & \ddots & \\ & & \ddots & \\ b.c. & & & \\ \end{bmatrix}$$

zero boundary conditions  $\implies$  band Toeplitz matrix periodic boundary conditions  $\implies$  circulant matrix  $A_{ij} = p_{mod(j-i,n)}$ : constant along 'broken diagonals'.

## What does the matrix look like? (2D)

$$\begin{bmatrix} T_0 & T_1 & \dots & T_k & b.c. \\ T_{-1} & T_0 & T_1 & \dots & T_k \\ T_{-2} & \ddots & \ddots & \ddots \\ \vdots & \ddots & \ddots & \ddots \\ p_{-k} & \ddots & \ddots & \ddots \\ & \ddots & & & \\ b.c. \end{bmatrix}$$

This structure is called "block-Toeplitz with Toeplitz blocks" (BTTB) (when the b.c. respect it). If the b.c. are periodic, we get "block-circulant with circulant blocks", BCCB.

This matrix is huge, we should try not to construct it explicitly!

#### Spectral decompositions

It turns out circulant and BCCB matrices have very special linear algebra properties.

#### Theorem

The columns of  $F^{-1}$  are eigenvectors of each circulant matrix:

$$\begin{bmatrix} p_0 & p_{n-1} & \dots & p_1 \\ p_1 & p_0 & \dots & p_2 \\ \vdots & \ddots & \ddots & \vdots \\ p_{n-1} & p_2 & \dots & p_0 \end{bmatrix} \begin{bmatrix} z^0 \\ z^{n-i} \\ z^{n-2i} \\ \vdots \\ z^{-i} \end{bmatrix} = \lambda_i \begin{bmatrix} z^0 \\ z^{n-i} \\ z^{n-2i} \\ \vdots \\ z^{-i} \end{bmatrix}$$

with  $\lambda_i = p_0 + p_1 z^i + p_2 z^{2i} + \cdots + p_{n-1} z^{(n-1)i}$ : i.e., the eigenvalues are  $DFT(\mathbf{p})$ .

In other words, each circulant matrix  $C(\mathbf{p})$  is  $F^{-1}$  diag(DFT(\mathbf{p})) F.

Working with circulant matrices

If  $C(\mathbf{p}) = F^{-1} \operatorname{diag}(\mathsf{DFT}(\mathbf{p})) F$ , then the solution of  $C(\mathbf{p})\mathbf{x} = \mathbf{b}$  is

$$\mathbf{x} = C(\mathbf{p})^{-1}\mathbf{b} = F^{-1}\operatorname{diag}(\mathsf{DFT}(\mathbf{p}))^{-1}F\mathbf{b}$$

i.e.,  $\mathbf{x} = IDFT(DFT(\mathbf{b}) \oslash DFT(\mathbf{p}))$ . ( $\oslash$  = elementwise division.) or, more symmetrically,

 $\mathbf{x} = \mathsf{IDFT}(\mathsf{DFT}(\mathbf{b}) \oslash \mathsf{DFT}(\mathbf{p})).$ 

Note that this formula does not depend on the choice of scaling in the various FFT implementations.

 $O(n \log n)$  algorithm to invert circulant matrices.

#### Warning

Note how **p** has to be 'centered': for instance, the vector **p** corresponding to  $b_i = p_1 x_{i-1} + p_0 x_i + p_{-1} x_{i+1}$  is  $\mathbf{p} = [p_0, p_1, 0, 0, \dots, 0, p_{-1}].$ 

## The 2D case

Similarly, a BCCB matrix has eigenvector matrix  $F^{-1} \otimes F^{-1}$  (i.e., DFT on columns, then DFT on rows of the image X).

Matlab has a fft2 function (and a corresponding ifft2) to operate on matrices directly.

The BCCB matrix C generated by a ('centered') PSF P can be decomposed as

$$C = (F \otimes F)^{-1} \operatorname{diag}(\mathsf{DFT2}(\mathsf{P}))(F \otimes F).$$

For an  $m \times n$  image, C is  $mn \times mn$ , and its eigenvalues are the mn entries of DFT2(P).

 $X = IDFT2(DFT2(B) \oslash DFT2(P)).$ 

#### Matlab example

```
X = imread('cameraman.tif'); X = double(X);
P = gaussianblur(5,11); %our code
B = conv2_centered(X, P, [5,11], 'cyclic'); %our code
P_padded = zeros(size(X));
P_padded(1:size(P,1), 1:size(P,2)) = P;
P centered = circshift(P_padded, 1 - center);
X_reconstructed = ifft2(fft2(B) ./ fft2(P_centered));
subplot(1,3,1); imshow(uint8(X));
subplot(1,3,2); imshow(uint8(B));
subplot(1,3,3); imshow(uint8(X reconstructed));
```

### Noise

So far so good, but everything fails when noise is added. Even simply rounding to integer pixel intensities, B = uin8(B).

We need regularization (as seen in Gianna's lecture).

 $C = (F \otimes F)^{-1} \operatorname{diag}(\mathsf{DFT2}(\mathsf{P}))(F \otimes F)$ , but what is its SVD instead?

Remember that F satisfies  $F\overline{F}^T = nI$ . Hence  $\frac{1}{\sqrt{n}}F$  is 'conjugate-orthogonal' (unitary) which (long story short) is the correct thing to put in the SVD of a complex matrix.

## The SVD of C

The SVD of C is

$$C = \underbrace{(F \otimes F)^{-1}}_{U} \underbrace{\operatorname{diag}(\mathsf{DFT2}(\mathsf{P}))\operatorname{diag}(\mathsf{D})}_{S} \underbrace{\operatorname{diag}(\mathsf{D})^{-1}(F \otimes F)}_{V^{T}},$$

where *D* is a matrix of complex numbers with  $|d_{ii}| = 1$  chosen so that *S* is real positive (hence *D* is unitary, and S = diag(|DFT2(P)|)).

In practice, most of the time we can work with the decomposition  $C = (F \otimes F)^{-1} \operatorname{diag}(\mathsf{DFT2}(\mathsf{P}))(F \otimes F)$  'as if' it were an SVD, and alter the entries on its diagonal based on their magnitude.

# Noise filtering

Truncated SVD: in the expression for  $C^{-1}$ , replace  $\frac{1}{\sigma_i}$  with 0 if  $|\sigma_i|$  is below a certain threshold.

Tikhonov / ridge regression: replace  $\frac{1}{\sigma_i}$  with  $\frac{\sigma_i}{\sigma_i^2 + \tau^2}$ , where  $\tau$  is a suitably chosen parameter. I.e., replace a (complex) entry *c* of DFT2(P) with  $\frac{c}{|c|^2 + \tau^2}$ .

(Matlab example; worse results).

# What if my BC are not periodic?

One can use similar transforms for reflective boundary conditions, which is arguably a lot better than periodic.

What about zero / arbitrary b.c.? Unfortunately, it is not true anymore that all BTTB matrices have the same basis of eigenvectors.

Trick: iterative methods (Arnoldi / CG / GMRES etc.).

- Allow one to solve large, sparse linear systems Ax = b iteratively.
- Can exploit knowledge of how to solve linear systems with a 'similar' matrix  $M \approx A$  to speed up the method.

## Iterative methods

- CG (for Ax = b with symmetric posdef A)
- GMRES (for Ax = b with any square A)
- ► LSQR (for min ||Ax b|| with possibly rectangular A, no Tikhonov)

Here we will experiment with GMRES.

```
>> gmres(A, b, [], tol, maxit, M)
```

GMRES converges 'faster' along components pertaining to signal, slower on noise.

 $\implies$  doing just a few iterations of GMRES has a sort-of regularizing effect.

The problem with periodic boundary conditions / FFT provides a good preconditioner M for this matrix.

### References

Hansen, Nagy, O'Leary. *Deblurring Images: Matrices, Spectra, and Filtering* 

Short-ish book (ca. 120 pages) with this and much more (reflective boundary conditions, color images, cross-validation termination criteria...)