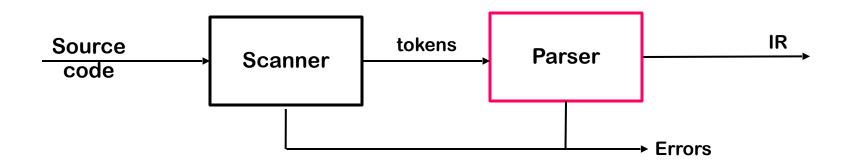
Introduction to Parsing

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The Front End



Parser

- Checks the stream of <u>words</u> and their <u>parts of speech</u> (produced by the scanner) for grammatical correctness
- Determines if the input is syntactically well formed
- Guides checking at deeper levels than syntax
- Builds an IR representation of the code

The Study of Parsing

The process of discovering a derivation for some sentence

- Need a mathematical model of syntax a grammar G
- Need an algorithm for testing membership in L(G)

Roadmap for our study of parsing

- 1 Context-free grammars and derivations
- 2 Top-down parsing
 - Generated LL(1) parsers & hand-coded recursive descent parsers
- 3 Bottom-up parsing
 - Generated LR(1) parsers

Why Not Use Regular Languages & DFAs?

Not all languages are regular $(RL's \subset CFL's \subset CSL's)$

You cannot construct DFA's to recognize these languages

- $L = \{ p^k q^k \}$ (correspondence between declarations and variables)
- L = { wcw^r | w $\in \Sigma^*$ } (parenthesis languages)

Neither of these is a regular language

To recognize these features requires an arbitrary amount of context (left or right ...)

But, this issue is somewhat subtle. You can construct DFA's for

- Strings with alternating 0's and 1's $(\epsilon | 1)(01)^*(\epsilon | 0)$
- Strings with an even number of 0's and 1's

RE's can count bounded sets and bounded differences

⇒ Cannot add parenthesis, brackets, begin-end pairs, ...

A More Useful Grammar Than Sheep Noise

To explore the uses of CFGs, we need a more complex grammar

0	Expr	\rightarrow	Expr Op Expr
1			<u>num</u>
2			<u>id</u>
3	Op	\rightarrow	+
4			-
5			*
6			/

<u> </u>	
Rule	Sentential Form
_	Expr
0	Expr Op Expr
2	<id,<u>×> Op Expr</id,<u>
4	<id,<u>×> - Expr</id,<u>
0	<id,<u>x> - Expr Op Expr</id,<u>
1	<id,<u>x> - <num,<u>2> Op Expr</num,<u></id,<u>
5	<id,<u>x> - <num,<u>2> * Expr</num,<u></id,<u>
2	<id,<u>x> - <num,<u>2> * <id,<u>y></id,<u></num,<u></id,<u>

- Such a sequence of rewrites is called a derivation
- Process of discovering a derivation is called parsing

for the sequence of tokens <id,x><op, -> < num,2> <op,*> < id,y>

Derivations

The goal of parsing is to construct a derivation

- At each step, we choose a nonterminal to replace
- Different choices can lead to different derivations

Two kind of derivations are of interest

- Leftmost derivation replace leftmost NT at each step
- Rightmost derivation replace rightmost NT at each step

These are the two systematic derivations

(We don't care about randomly-ordered derivations!)

The example on the preceding slide was a leftmost derivation

- Of course, there is also a rightmost derivation
- Interestingly, it turns out to be different

The rightmost derivation of <u>id</u> - <u>num</u> * <u>id</u>

				Rule	Sentential For	rm			
0	Expr	\rightarrow	Expr Op Expr	_	Expr Ri	ightmost			
1			<u>num</u>	0	Expr Op Expr				
2			<u>id</u>	2	<id,<u>x> Op Expr</id,<u>	•	Rule	Sententia	l Form
3	Op	\rightarrow	+	4	<id,<u>x> - Expr</id,<u>		_	Expr	Leftmost
4			-	0	<id,<u>×> - Expr (</id,<u>	Op Expr	0	Expr Op E	xpr
5			*	1	<id,<u>x> - <num,<u>2</num,<u></id,<u>	> Op Expr	2	Expr Op <	id, <mark>y</mark> >
6			/				5	Expr * <id< td=""><td>,<mark>Y</mark>></td></id<>	, <mark>Y</mark> >
				5	<id,<u>x> - <num,<u>2</num,<u></id,<u>	> * Expr	0	Expr Op E	xpr * <id,y></id,
				2	<id,<u>x> - <num,<u>2</num,<u></id,<u>	!> * <id,y></id,	1	Expr Op <	num, <mark>2</mark> > * <id,<u>y></id,<u>
					They are dif	ferent!	4	Expr - <nu< td=""><td>m,<u>2</u>> * <id,y></id,</td></nu<>	m, <u>2</u> > * <id,y></id,

 $\langle id, \underline{x} \rangle - \langle num, \underline{2} \rangle * \langle id, \underline{y} \rangle$

Derivations

The goal of parsing is to construct a derivation

A derivation consists of a series of rewrite steps

$$S \Rightarrow \gamma_0 \Rightarrow \gamma_1 \Rightarrow \gamma_2 \Rightarrow ... \Rightarrow \gamma_{n-1} \Rightarrow \gamma_n \Rightarrow sentence$$

- Each γ_i is a sentential form
 - If γ contains only terminal symbols, γ is a sentence in L(G)
 - If γ contains 1 or more non-terminals, γ is a sentential form
- To get γ_i from γ_{i-1} , expand some NT $A \in \gamma_{i-1}$ by using $A \rightarrow \beta$
 - Replace the occurrence of $A \in \gamma_{i-1}$ with β to get γ_i
 - In a leftmost derivation, it would be the first NT $A \in \gamma_{i-1}$

A left-sentential form occurs in a <u>leftmost</u> derivation A right-sentential form occurs in a <u>rightmost</u> derivation

The Two Derivations for x - 2 * y

Rule	Sentential Form	n
_	Expr	Leftmost derivation
0	Expr Op Expr	
2	<id,<u>x> Op Expr</id,<u>	
4	<id,<u>x> - Expr</id,<u>	
0	<id,<u>x> - Expr Op</id,<u>	Expr
1	<id,<u>x> - <num,<u>2></num,<u></id,<u>	Op Expr
5	<id,<u>x> - <num,<u>2></num,<u></id,<u>	* Expr
2	<id,<u>x> - <num,<u>2></num,<u></id,<u>	* <id,y></id,

Rule	Sentential Form	
_	Expr	Rightmost derivation
0	Expr Op Expr	
2	Expr Op <id,y></id,y>	
5	Expr * <id,y></id,y>	
0	Expr Op Expr * <	id, <mark>y</mark> >
1	Expr Op <num,2></num,2>	* <id,y></id,
4	Expr - <num, 2=""> * <</num,>	≀id, <mark>y</mark> >
2	<id,<u>x> - <num,<u>2> *</num,<u></id,<u>	<id,<mark>۲۶</id,<mark>

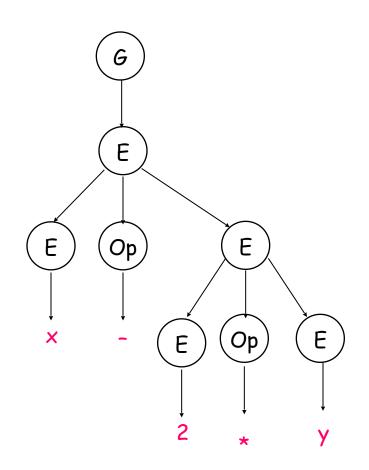
In both cases, Expr \Rightarrow id - num * id

- The two derivations produce different parse trees
- The parse trees imply different evaluation orders!

Derivations and Parse Trees

Leftmost derivation

Rule	Sentential Form
_	Expr
0	Expr Op Expr
2	<id,<u>x> Op Expr</id,<u>
4	<id,<u>×> - Expr</id,<u>
0	<id,<u>x> - Expr Op Expr</id,<u>
1	<id,<u>x> - <num,<u>2> Op Expr</num,<u></id,<u>
5	<id,<u>x> - <num,<u>2> * Expr</num,<u></id,<u>
2	<id,<u>x> - <num,<u>2> * <id,<u>y></id,<u></num,<u></id,<u>

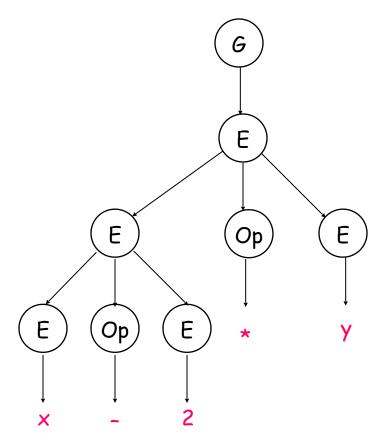


This evaluates as $\underline{x} - (\underline{2} * \underline{y})$

Derivations and Parse Trees

Rule	Sentential Form
_	Expr
0	Expr Op Expr
2	Expr Op <id,y></id,y>
5	Expr * <id,<u>y></id,<u>
0	Expr Op Expr * <id,y></id,y>
1	Expr Op <num,2> * <id,y></id,y></num,2>
4	Expr - <num,2> * <id,y></id,y></num,2>
2	<id,<u>x> - <num,<u>2> * <id,<u>y></id,<u></num,<u></id,<u>

This evaluates as $(\underline{x} - \underline{2}) * \underline{y}$



This ambiguity is **NOT** good

Derivations and Precedence

These two derivations point out a problem with the grammar: It has no notion of <u>precedence</u>, or implied order of evaluation

To add precedence

- Create a nonterminal for each level of precedence
- Isolate the corresponding part of the grammar
- Force the parser to recognize high precedence subexpressions first

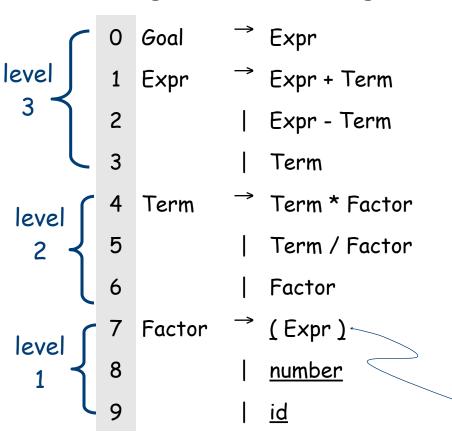
For algebraic expressions

•	Parentheses first	(level 1)

- Multiplication and division, next (level 2)
- Subtraction and addition, last (level 3)

Derivations and Precedence

Adding the standard algebraic precedence produces:



This grammar is slightly larger

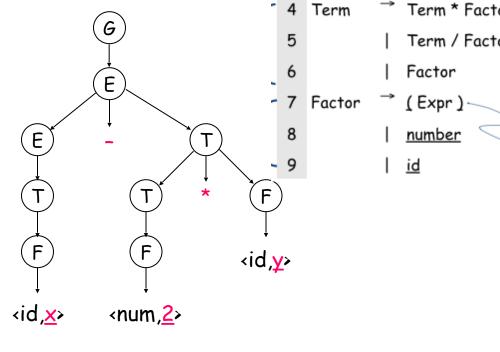
- Takes more rewriting to reach some of the terminal symbols
- Encodes expected precedence
- Produces same parse tree under leftmost & rightmost derivations
- •Correctness trumps the speed of the parser

Let's see how it parses x - 2 * y

Introduced parentheses, too (beyond power of an RE)

Derivations and Precedence for x - (2 * y)

Rule	Sentential Form
_	Goal
0	Expr
2	Expr - Term
4	Expr - Term * Factor
9	Expr - Term * <id,y></id,y>
6	Expr - Factor * <id,y></id,y>
8	Expr - <num,2 *="" <id,y=""></num,2>
3	Term - $\langle num, 2 \rangle * \langle id, y \rangle$
6	Factor - <num,2> * <id,y></id,y></num,2>
9	<id,<u>x> - <num,<u>2> * <id,<u>y></id,<u></num,<u></id,<u>



0

Goal

Expr

Expr

Term

Expr + Term

Expr - Term

Its parse tree

Both the leftmost and rightmost derivations give the same parse tree, because the grammar explicitly encodes the desired precedence.

Ambiguous Grammars

Let's leap back to our original expression grammar.

It had other problems.

0	Expr	\rightarrow	Expr Op	o Expr
1		1	number	
2		1	<u>id</u>	
3	Ор	\rightarrow	+	
4		I	-	Ambiguous!
5		1	*	Ambiguous
6		1	/	

Rule	Sentential Form
_	Expr
0	Expr Op Expr
2	<id,<u>×> Op Expr</id,<u>
4	<id,<u>×> - Expr</id,<u>
0	∢id, <u>x</u> > - Expr Op Expr
1	<id x=""> - <num,2> Op Expr</num,2></id>
5	<id,<u>x> - <num,<u>2> * Expr</num,<u></id,<u>
2	<id,<u>x> \ <num,<u>2> * <id,<u>y></id,<u></num,<u></id,<u>

- This grammar allows multiple leftmost derivations for $\underline{x} \underline{2} * \underline{y}$
- Hard to automate derivation if > 1 choice

we have alternatives here

Two Leftmost Derivations for x - 2 * y

The Difference:

Different productions chosen on the second step

Rule	Sentential Form
_	Expr Original choice
0	Expr Op Expr
2	<id,<u>×> Op Expr</id,<u>
4	<id,<u>×> - Expr</id,<u>
0	<id,<u>x> - Expr Op Expr</id,<u>
1	<id,<u>x> - <num,<u>2> Op Expr</num,<u></id,<u>
5	<id,<u>x> - <num,<u>2> * Expr</num,<u></id,<u>
1	<id,<u>x> - <num,<u>2> * <id,<u>y></id,<u></num,<u></id,<u>

Rule	Sentential Form	
_	Expr New choice	
0	Expr Op Expr	
0	Expr Op Expr Op Expr	
2	<id,<u>×> Op Expr Op Expr</id,<u>	
4	<id,<u>x> - Expr Op Expr</id,<u>	
1	<id,<u>x> - <num,<u>2> Op Expr</num,<u></id,<u>	
5	<id,<u>x> - <num,<u>2> *</num,<u></id,<u>	Expr
2	<id,<u>x> - <num,<u>2> * <id,<u>y></id,<u></num,<u></id,<u>	

• Both derivations succeed in producing x - 2 * y

Two Leftmost Derivations for x - 2 * y

The Difference:

Different productions chosen on the second step

Rule	Sentential Form	Rule	Sentential Form
_	Expr	_	Expr
0	Expr Op Expr	0	Expr Op Expr New choice
2	<id,<u>×> Op Expr</id,<u>	70	Expr Op Expr Op Expr
4	<id,<u>x> - Expr</id,<u>	2	<id,x> Op Expr Op Expr</id,x>
0	<id,<u>×> - Expr Op Expr</id,<u>	4	<id,<u>x> - Expr Op Expr</id,<u>
1	<id,<u>x> - <num,<u>2> Op Expr</num,<u></id,<u>	1	<id,<u>x> - <num,<u>2> Op Expr</num,<u></id,<u>
5	<id,<u>x> - <num,<u>2> * Expr</num,<u></id,<u>	5	<id,<u>x> - <num,<u>2> * Expr</num,<u></id,<u>
2	<id,<u>x> - <num,<u>2> * <id,<u>y></id,<u></num,<u></id,<u>	2	<id,<u>x> - <num,<u>2> * <id,<u>y></id,<u></num,<u></id,<u>

We are in the same situation! A different choice is possible!

Ambiguous Grammars

Definitions

- If a grammar has more than one leftmost derivation for a single sentential form, the grammar is ambiguous
- If a grammar has more than one rightmost derivation for a single sentential form, the grammar is ambiguous
- The leftmost and rightmost derivations for a sentential form may differ, even in an unambiguous grammar
 - However, they must have the same parse tree!

```
Classic example — the <u>if</u>-<u>then</u>-<u>else</u> problem

Stmt → <u>if</u> Expr <u>then</u> Stmt

| <u>if</u> Expr <u>then</u> Stmt <u>else</u> Stmt

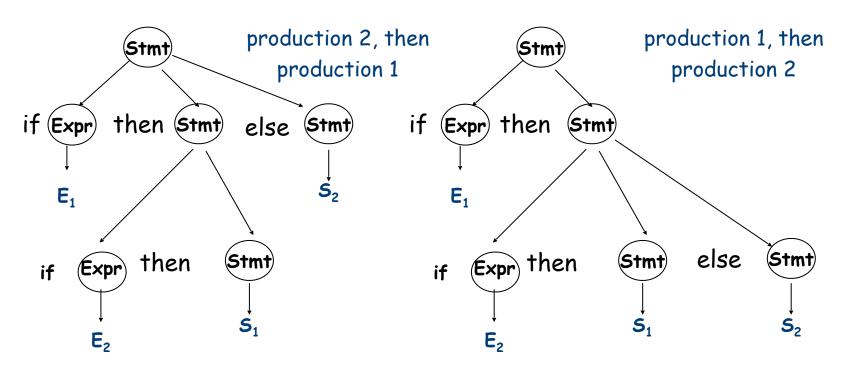
| ... other stmts ...
```

This ambiguity is inherent in the grammar

Stmt → <u>if</u> Expr <u>then</u> Stmt | <u>if</u> Expr <u>then</u> Stmt <u>else</u> Stmt

Ambigous grammar

if E_1 then if E_2 then S_1 else S_2 has two different parse trees



The problem is that the structure built by the parser will determine the interpretation of the code, and these two forms have different meanings!

Ambiguity

Removing the ambiguity

- Must rewrite the grammar to avoid generating the problem
- Match each <u>else</u> to innermost unmatched <u>if</u> (common sense rule)

```
    Stmt → if Expr then Stmt
    if Expr then WithElse else Stmt
    Other Statements
    WithElse → if Expr then WithElse else WithElse
    Other Statements
```

With this grammar, the example has only one rightmost derivation

Intuition: once into WithElse, we cannot generate an unmatched <u>else</u> ... an <u>if</u> without an <u>else</u> can only come through rule 0...

Ambiguity

if E_1 then if E_2 then S_1 else S_2

```
Rule Sentential Form
     Stmt
     if Expr then Stmt
 0
     if Expr then if Expr then WithElse else Stmt
     if Expr then if Expr then WithElse else S2
 4
     if Expr then if Expr then S<sub>1</sub> else S<sub>2</sub>
     if Expr then if E_2 then S_1 else S_2
     if E_1 then if E_2 then S_1 else S_2
```

Other productions to derive Exprs

This grammar has only one rightmost derivation for the example

Deeper Ambiguity

Ambiguity usually refers to confusion in the CFG

Overloading can create deeper ambiguity a = f(17)

In many Algol-like languages, \underline{f} could be either a function or a subscripted variable

Disambiguating this one requires context

- Need values of declarations
- Really an issue of type, not context-free syntax
- Requires an extra-grammatical solution (not in CFG)
- Must handle these with a different mechanism
 - Step outside grammar rather than use a more complex grammar

Ambiguity - the Final Word

Ambiguity arises from two distinct sources

- Confusion in the context-free syntax (<u>if-then-else</u>)
- Confusion that requires context to resolve (overloading)

Resolving ambiguity

- To remove context-free ambiguity, rewrite the grammar
- To handle context-sensitive ambiguity takes cooperation
 - Knowledge of declarations, types, ...
 - Accept a superset of L(G) & check it by other means (Context Sensitive analysis)
 - This is a language design problem

Sometimes, the compiler writer accepts an ambiguous grammar

- Parsing techniques that "do the right thing"
- i.e., always select the same derivation

Exercises

Say if the following grammars are ambiguous:

$$A \rightarrow AbA|c$$

and propose equivalent non ambiguous grammars

Parsing Techniques

Top-down parsers (LL(1), recursive descent)

- Start at the root of the parse tree and grow toward leaves
- Pick a production & try to match the input
- Bad "pick" ⇒ may need to backtrack
- Some grammars are backtrack-free (predictive parsing)

Bottom-up parsers (LR(1), operator precedence)

- Start at the leaves and grow toward root
- As input is consumed, encode possibilities in an internal state
- Start in a state valid for legal first tokens
- Bottom-up parsers handle a large class of grammars

Top-down Parsing

A top-down parser starts with the root of the parse tree

The root node is labeled with the goal symbol of the grammar

Top-down parsing algorithm:

Construct the root node of the parse tree

Repeat until lower fringe of the parse tree matches the input string

- 1 At a node labeled A, select a production with A on its lhs and, for each symbol on its rhs, construct the appropriate child
- 2 When a terminal symbol is added to the border and it doesn't match the border, backtrack
- 3 Find the next node to be expanded (label $\in NT$)

The key is picking the right production in step 1

— That choice should be guided by the input string

Remember the expression grammar?

We will call this version "the classic expression grammar"

0	Goal	→ Expr	
1	Expr	→ Expr + Term	
2		Expr - Term	
3		Term	And the input $\underline{x} - \underline{2} * \underline{y}$
4	Term	→ Term * Factor	
5		Term / Factor	
6		Factor	
7	Factor	→ (Expr)	
8		<u>number</u>	
9		<u>id</u>	

Let's try $\underline{x} - \underline{2} * \underline{y}$:



Rule	Sentential Form	Input
_	Goal	↑ <u>×</u> - <u>2</u> * ¥

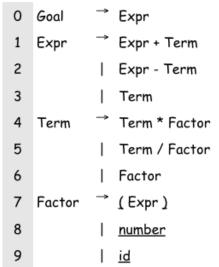
↑ is the position in the input buffer

```
Goal
           → Expr
  Expr
           → Expr + Term
           | Expr - Term
2
3
              Term
             Term * Factor
  Term
            | Term / Factor
5
             Factor
 Factor
           → (Expr)
8
            number
9
           | <u>id</u>
```

Let's try $\underline{x} - \underline{2} * \underline{y}$:

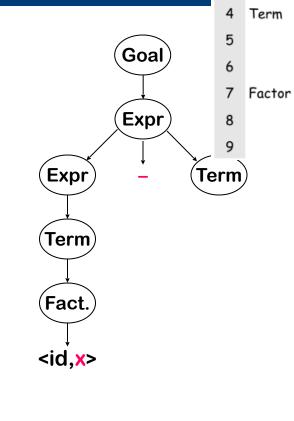
Rule	Sentential Form	Input	Goal
_	Goal	↑ <u>×</u> - <u>2</u> * ¥	Expr
0	Expr	↑ <u>×</u> - <u>2</u> * y ←	
1	Expr +Term	↑ <u>×</u> - <u>2</u> * ¥	Expr + Term
3	Term +Term	↑ <u>×</u> - <u>2</u> * ¥	Term
6	Factor +Term	↑ <u>×</u> - <u>2</u> * ¥	
9	<id,<u>x> +Term</id,<u>	↑ <u>×</u> - <u>2</u> * ¥	Fact
\rightarrow	<id,<u>x> +Term</id,<u>	<u>×</u> ↑- <u>2</u> *¥	
			<id,x></id,x>

This worked well, except that "-" doesn't match "+"
The parser must backtrack to here



Continuing with $\underline{x} - \underline{2} * \underline{y}$:

Rule	Sentential Form	Input
_	Goal	↑ <u>×</u> - <u>2</u> * ¥
0	Expr	↑ <u>×</u> - <u>2</u> * ¥
2	Expr -Term	↑ <u>×</u> - <u>2</u> * ¥
3	Term -Term	↑ <u>×</u> - <u>2</u> * ¥
6	Factor -Term	↑ <u>×</u> - <u>2</u> * ¥
9	<id,<u>×> - Term</id,<u>	↑ <u>×</u> - <u>2</u> * ¥
\rightarrow	<id,<u>×>○Term</id,<u>	<u>×</u> ↑ <u>0</u> 2 * y
\rightarrow	<id,<u>x> Term</id,<u>	x + 12 * y
		/ (



Goal

Expr

Expr

Term

Factor

(Expr)

<u>number</u>

<u>id</u>

Expr + Term Expr - Term

Term * Factor

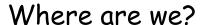
Term / Factor

Now, "-" and "-" match

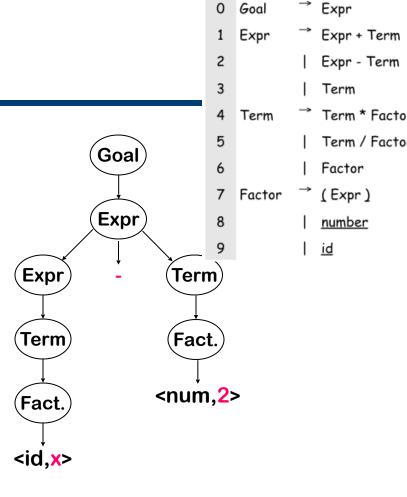
Now we can expand Term to match "2"

Trying to match the "2" in x - 2 * y:

Rule	Sentential Form	Input
\rightarrow	<id,<mark>×> - Term</id,<mark>	<u>×</u> - ↑ <u>2</u> * ¥
6	<id,<u>×> - Factor</id,<u>	<u>×</u> - ↑ <u>2</u> * ¥
8	<id,<u>x> - <num,<u>2></num,<u></id,<u>	<u>×</u> - ↑ <u>2</u> * ¥
\rightarrow	<id,<u>x> - <num,<u>2></num,<u></id,<u>	<u>× - 2</u> ↑* ¥



- "2" matches "2"
- We have more input, but no NTs left to expand
- The expansion terminated too soon
- ⇒ Need to backtrack



Goal

The Point: The parser must make the right choice when it expands a NT. Wrong choices lead to wasted effort.

Goal

Expr

Trying again with "2" in x - 2 * y:

Sentential Form	Input
<id,<u>×> - Term</id,<u>	<u>×</u> - ↑ <u>2</u> * y
<id,<u>×> - Term * Factor</id,<u>	<u>×</u> - ↑ <u>2</u> * ¥
<id,<u>×> - Factor * Factor</id,<u>	<u>×</u> - ↑ <u>2</u> * ¥
<id,<u>x> - <num,<u>2> * Factor</num,<u></id,<u>	<u>×</u> - ↑ <u>2</u> * ¥
<id,<u>x> - <num,<u>2> * Factor</num,<u></id,<u>	<u>x - 2</u>
<id,<u>x> - <num,<u>2> * Factor</num,<u></id,<u>	<u>×</u> - <u>2</u> * ↑¥
<id,<u>x> - <num,<u>2> * <id,<u>y></id,<u></num,<u></id,<u>	<u>× - 2</u> * ↑¥
<id,<u>x> - <num,<u>2> * <id,<u>y></id,<u></num,<u></id,<u>	<u>x - 2</u> * <u></u>
	<id,x> - Term <id,x> - Term * Factor <id,x> - Factor * Factor <id,x> - <num,2> * Factor</num,2></id,x></num,2></id,x></num,2></id,x></num,2></id,x></num,2></id,x></id,x></id,x></id,x>

Expr Term Fact. Term) Term <id,y> (Fact.) (Fact.) → Expr Goal $\langle id, x \rangle \langle num, 2 \rangle$ Expr → Expr + Term Expr - Term Term Term * Fact Term Term / Fact

7 Factor

Factor

(Expr)

number

<u>id</u>

This time, we matched & consumed all the input ⇒Success!

Another possible parse

Other choices for expansion are possible

Rule	Sentential Form	Input
_	Goal	$\uparrow \underline{x} - \underline{2} * \underline{y} \leq C$ Consumes no inpu
0	Expr	1x 2 * x
1	Expr +Term	
1	Expr + Term +Term	1×-2*y
1	Expr + Term + Term + Term	×-2*x
1	And so on	↑ <u>× - 2 * y</u>

This expansion doesn't terminate

- Wrong choice of expansion leads to non-termination
- Non-termination is a bad property for a parser to have
- Parser must make the right choice

The property that we just saw: Left Recursion

Top-down parsers cannot handle left-recursive grammars

Formally,

A grammar is left recursive if $\exists A \in NT$ such that \exists a derivation $A \Rightarrow^{+} A\alpha$, for some string $\alpha \in (NT \cup T)^{+}$

Our classic expression grammar is left recursive

- This can lead to non-termination in a top-down parser
- In a top-down parser, any recursion must be right recursion
- We would like to convert the left recursion to right recursion

```
<sup>→</sup> Expr
   Goal
             <sup>→</sup> Expr + Term
   Expr
              | Expr - Term
3
              l Term
             → Term * Factor
    Term
5
              | Term / Factor
              Factor
6
   Factor (Expr)
              | <u>number</u>
```

| id

Non-termination is <u>always</u> a bad property in a compiler

Eliminating Left Recursion

To remove left recursion, we can transform the grammar

Consider a grammar fragment of the form

Fee
$$\rightarrow$$
 Fee α

where β does not start with Fee

We can rewrite this fragment as

Fee
$$\rightarrow \beta$$
 Fie
Fie $\rightarrow \alpha$ Fie
| ϵ

where Fie is a new non-terminal

The new grammar defines the same language as the old grammar, using only right recursion.

Added a reference to the empty string

Eliminating Left Recursion

The expression grammar contains two cases of left recursion

Applying the transformation yields

Expr
$$\rightarrow$$
 Term Expr' Term \rightarrow Factor Term'

Expr' \rightarrow + Term Expr' Term' \rightarrow * Factor Term'

| - Term Expr' | / Factor Term'

| ϵ

These fragments use only right recursion

Right recursion often means right associativity. In this case, the grammar does not display any particular associative bias.

Eliminating Left Recursion

Substituting them back into the grammar yields

```
→ Expr
   Goal
   Expr
                Term Expr'
            → + Term Expr'
   Expr'
3
                - Term Expr'
                ε
4
                Factor Term'
5
    Term
6
    Term'
                * Factor Term'
7
                / Factor Term'
                ε
8
             → (Expr)
9
   Factor
10
                number
11
                <u>id</u>
```

- This grammar is correct, but somewhat non-intuitive.
- It is left associative, as was the original
 - ⇒ The naïve transformation yields a right recursive grammar, which changes the implicit associativity
- A top-down parser will terminate using it.
- even if it may still need to backtrack with it.

Eliminating Left Recursion

The transformation eliminates immediate left recursion What about more general, indirect left recursion?

The general algorithm:

```
arrange the NTs into some order A_1, A_2, ..., A_n for i \leftarrow 1 to n for s \leftarrow 1 to i-1 replace each production A_i \rightarrow A_s \gamma with A_i \rightarrow \delta_1 \gamma \mid \delta_2 \gamma \mid ... \mid \delta_k \gamma, where A_s \rightarrow \delta_1 \mid \delta_2 \mid ... \mid \delta_k are all the current productions for A_s eliminate any immediate left recursion on A_i using the direct transformation
```

This assumes that the initial grammar has no cycles $(A_i \Rightarrow^+ A_i)$, and no epsilon productions

Eliminating Left Recursion

How does this algorithm work?

- 1. Impose arbitrary order on the non-terminals
- 2. Outer loop cycles through NT in order
- 3. Inner loop ensures that a production expanding A_i has no non-terminal A_s in its rhs, for s < i
- 4. Last step in outer loop converts any direct recursion on A_i to right recursion using the transformation showed earlier
- 5. New non-terminals are added at the end of the order & have no left recursion
- At the start of the ith outer loop iteration For all k < i, no production that expands A_k contains a non-terminal A_s in its rhs, for s < k



• Order of symbols: G, E, T

rec elim

Example

no rec elim

rec elim

Exercises

Eliminate left recursion from the following grammars:

grammatica I

S--> Aa | b A--> Ac | Sd | e;

grammatica II

 $A \rightarrow Aa \mid AAb \mid c$

Picking the "Right" Production

If it picks the wrong production, a top-down parser may backtrack Alternative is to look ahead in input & use context to pick correctly

How much lookahead is needed?

In general, an arbitrarily large amount

Fortunately,

- Large subclasses of CFGs can be parsed with limited lookahead
- Most programming language constructs fall in those subclasses

Among the interesting subclasses are LL(1) and LR(1) grammars

We start with LL(1) grammars & predictive parsing

LL(k) grammars

Predictive Parsing

Basic idea

Given $A \rightarrow \alpha \mid \beta$, the parser should be able to choose (between $\alpha \& \beta$) the right production to expand A in the parser tree at each step

How can it do it?

Guided by the input string!

LL(k) grammars

- An LL(k) grammar is a context-free grammar that can be parsed by predictive parser (no backtracking) which reads the input Left to right and construct a Leftmost derivation looking to k symbols in the input string
- · A language that has a LL(k) grammar is said an LL(k) language

 LL(k) is a grammar that can predict the right production to apply with lookhead of most k symbols

$$LL(0) \subset LL(1) \subset LL(2) \subset ... \subset LL(*)$$

Predictive Parsing

Basic idea

Given $A \rightarrow a \mid \beta$, the parser should be able to choose between a & β

The parser will decide what to choose on the base of the input and of the following sets:

- The FIRST set: FIRST(a) with $a \in (T \cup NT)^*$
- The FOLLOW set: FOLLOW(A) with A ∈ NT

The FIRST set

FIRST sets

For some rhs $\alpha \in G$, define FIRST(α) as the set of tokens that appear as the first symbol in some string that derives from α

That is, $\underline{\mathbf{x}} \in \mathsf{FIRST}(\alpha)$ iff $\alpha \Rightarrow^* \underline{\mathbf{x}} \gamma$, for some γ

We will learn how to compute it!

The LL(1) Property

If $A \rightarrow \alpha$ and $A \rightarrow \beta$ both appear in the grammar, we would like

FIRST(
$$\alpha$$
) \cap FIRST(β) = \varnothing

This is almost correct See the next slide

This would allow the parser to make a correct choice with a lookahead of exactly one symbol!

Example

```
→ Expr
    Goal
0
                 Term Expr'
    Expr
    Expr'
                 + Term Expr'
2
                 - Term Expr'
3
                 ε
4
5
                 Factor Term'
    Term
              → * Factor Term'
    Term'
6
7
                 / Factor Term'
                 ε
8
              → (Expr)
9
    Factor
10
                 number
11
                 <u>id</u>
```

```
first(Expr')=\{+,-,\epsilon\}
But what else I need to consider? \{eof, \}
```

Predictive Parsing

What about ε -productions?

→ They complicate the definition of LL(1)

If $A \to \alpha$ and $A \to \beta$ and $\epsilon \in FIRST(\alpha)$, then we need to ensure that $FIRST(\beta)$ is disjoint from FOLLOW(A), too, where

how to compute them!

FOLLOW(A) = the set of terminal symbols that can immediately follow A in a sentential form

Later we will learn

Define FIRST+ $(A \rightarrow \alpha)$ as

- FIRST(α) \cup FOLLOW(A), if $\epsilon \in$ FIRST(α)
- FIRST(α), otherwise

Then, a grammar is LL(1) iff $A \rightarrow \alpha$ and $A \rightarrow \beta$ implies FIRST⁺ $(A \rightarrow \alpha) \cap \text{FIRST}^+(A \rightarrow \beta) = \emptyset$

Predictive Parsing

Given a grammar that has the LL(1) property

- Can write a simple routine to recognize each lhs
- Code is both simple & fast

Consider $A \rightarrow \beta_1 \mid \beta_2 \mid \beta_3$, with FIRST+ $(A \rightarrow \beta_i) \cap FIRST$ + $(A \rightarrow \beta_i) = \emptyset$ if $i \neq j$

/* find an A */
if (current_word \in FIRST+($A \rightarrow \beta_1$))
recognise a β_1 and return true
else if (current_word \in FIRST+($A \rightarrow \beta_2$))
recognise a β_2 and return true
else if (current_word \in FIRST+($A \rightarrow \beta_3$))
recognise a β_3 and return true
else
report an error and return false

One kind of predictive parser is the <u>recursive descent</u> parser.

Of course, there is more detail to "recognize a β_i " a procedure for each nonterminal

Recursive Descent Parsing

Recall the expression grammar, after transformation

0	Goal	\rightarrow	Expr
1	Expr	\rightarrow	Term Expr'
2	Expr'	\rightarrow	+ Term Expr'
3			- Term Expr'
4			ε
5	Term	\rightarrow	Factor Term'
6	Term'	\rightarrow	* Factor Term'
7			/ Factor Term'
8			ε
9	Factor	\rightarrow	(Expr)
10			<u>number</u>
11			<u>id</u>

This produces a parser with six mutually recursive routines:

- Goal
- Expr
- EPrime
- Term
- TPrime
- Factor

Each recognizes one NT or T

The term <u>descent</u> refers to the direction in which the parse tree is built.

A couple of routines from the expression parser they return a boolean Goal() $token \leftarrow next_token();$ if (Expr() = true & token = EOF) then next compilation step; else report syntax error; return false; Expr() if (Term() = false) then return false; else return Eprime();

```
    O Goal → Expr
    1 Expr → Term Expr'
```

Recursive Descent Parsing II

```
Eprime()
    if (token = '+' OR token = '-' )
    then begin
        token ← next_token();
    if Term() then return Eprime ();
    else report syntax error;
    end;
    else if (token = ')' OR token = EOF )
        then return true;
    else return false;
```

```
2 Expr' \rightarrow + Term Expr'

3 | - Term Expr'

4 | \epsilon

FIRST+(Expr'-> + Term Expr')={+}

FIRST+(Expr'-> - Term Expr')={-}

FIRST+(Expr'-> \epsilon)={EOF,)}
```

Term, & Tprime follow the same basic lines

Recursive Descent Parsing III

```
Factor()
                                                  9
                                                        Factor
                                                                   → (Expr)
 if (token = Number) then
                                                  10
                                                                       number
    token \leftarrow next \ token();
    return true;
                                                  11
                                                                       <u>id</u>
 else if (token = Identifier) then
     token \leftarrow next \ token();
     return true;
                                                       FIRST+(Factor-> (Expr))={(}
 else if (token = Lparen)
                                                       FIRST+(Factor-> <u>number</u>)= <u>number</u>}
     token \leftarrow next\_token();
                                                       FIRST+(Factor-> id)={id}
     if (Expr() = true & token = Rparen) then
       token \leftarrow next \ token();
       return true;
 // fall out of if statement
                                      looking for Number, Identifier,
 report syntax error;
                                      or "(", found token instead, or
     return false;
                                      failed to find Expr or ")" after "("
```

Roadmap (Where are we?)

We set out to study parsing

- Specifying syntax
 - Context-free grammars ✓
- Top-down parsers
 - Algorithm & its problem with left recursion ✓
 - Ambiguity
 - Left-recursion removal
- Predictive top-down parsing
 - The LL(1) condition ✓
 - Simple recursive descent parsers
 - Transforming a grammar to be LL(1)
 - First and Follow sets
 - Table-driven LL(1) parsers

What If My Grammar Is Not LL(1)?

Can we transform a non-LL(1) grammar into an LL(1) grammar?

In general, the answer is no, however, sometime it is yes

Assume a grammar G with productions $A \rightarrow \alpha \beta_1$ and $A \rightarrow \alpha \beta_2$

• If α derives anything other than ϵ , then

FIRST+
$$(A \rightarrow \alpha \beta_1) \cap FIRST+(A \rightarrow \alpha \beta_2) \neq \emptyset$$

- And the grammar is not LL(1)
- If we pull the common prefix, α , into a separate production, we may make the grammar LL(1).

$$A \rightarrow \alpha A'$$
, $A' \rightarrow \beta_1$ and $A' \rightarrow \beta_2$

Now, if FIRST+ $(A' \rightarrow \beta_1) \cap FIRST+(A' \rightarrow \beta_2) = \emptyset$, G may be LL(1)

What If My Grammar Is Not LL(1)?

Left Factoring

```
For each nonterminal A
      find the longest prefix \alpha common to 2 or more alternatives
for A
      if \alpha \neq \epsilon then
             replace all of the productions
                    A \rightarrow \alpha \beta_1 | \alpha \beta_2 | \alpha \beta_3 | \dots | \alpha \beta_n | \gamma
                    with
                    A \rightarrow \alpha A' \mid V
                    A' \rightarrow \beta_1 \mid \beta_2 \mid \beta_3 \mid \dots \mid \beta_n
Repeat until no nonterminal has alternative rhs' with a common
prefix
```

This transformation makes some grammars into LL(1) grammars There are languages for which no LL(1) grammar exists

Left Factoring Example

Consider a simple right-recursive expression grammar

0	Goal	\rightarrow	Expr
1	Expr	\rightarrow	Term + Expr
2			Term - Expr
3			Term
4	Term	\rightarrow	Factor * Term
5		1	Factor / Term
6		1	Factor
7	Factor	\rightarrow	number
8			<u>id</u>

To choose between 1, 2, & 3, an LL(1) parser must look past the <u>number</u> or <u>id</u> to see the operator.

$$FIRST^{+}(1) = FIRST^{+}(2) = FIRST^{+}(3)$$

and

$$FIRST^{+}(4) = FIRST^{+}(5) = FIRST^{+}(6)$$

Let's left factor this grammar.

Left Factoring Example

After Left Factoring, we have

```
→ Expr
    Goal
    Expr \rightarrow Term Expr'
            → + Expr
    Expr'
3
                  - Expr
                  ε
4
5
                 Factor Term'
    Term
    Term'
6
                 * Term
                    Term
                  ε
8
9
    Factor
                 number
10
                  <u>id</u>
```

```
Clearly,

FIRST*(2), FIRST*(3), & FIRST*(4)

are disjoint, as are

FIRST*(6), FIRST*(7), & FIRST*(8)

The grammar now has the LL(1)
property
```

FIRST and FOLLOW Sets

$FIRST(\alpha)$

For some $\alpha \in (T \cup NT)^*$, define FIRST(α) as the set of symbols that appear as the first one in some string that derives from α

That is, $\underline{x} \in FIRST(\alpha)$ iff $\alpha \Rightarrow^* \underline{x} \gamma$, for some γ

Follow(A)

For some $A \in NT$, define Follow(A) as the set of symbols that can occur immediately after A in a valid sentential form $Follow(S) = \{EOF\}$, where S is the starting symbol

To build FOLLOW sets, we need FIRST sets ...

Computing FIRST Sets

For a grammar symbol X, FIRST(X) is defined as follows.

- For every terminal X, FIRST(X) = {X}.
- For every nonterminal X, if $X \rightarrow Y_1 Y_2 ... Y_n$ is a production, then
 - $FIRST(Y_1) \subseteq FIRST(X)$.
 - Furthermore, if $Y_1, Y_2, ..., Y_k$ are nullable $(Y_i^* \to \epsilon)$ then FIRST $(Y_{k+1}) \subseteq FIRST(X)$.

FIRST

- We are concerned with FIRST(X) only for the nonterminals of the grammar
- FIRST(X) for terminals is trivial
- According to the definition, to determine FIRST(A), we must inspect all productions that have A on the left

FIRST Example

Let the grammar be

$$E \rightarrow TE'$$
 $E' \rightarrow + TE' \mid \epsilon$
 $T \rightarrow FT'$
 $T' \rightarrow *FT' \mid \epsilon$
 $F \rightarrow (E) \mid id \mid num$

Find FIRST(E)

• E occurs on the left in only one production

 $E \rightarrow T E'$

- Therefore, FIRST(T) ⊆ FIRST(E)
- · Furthermore, T is not nullable

Therefore, FIRST(E) = FIRST(T)

We have yet to determine FIRST(T)

FIRST Example

Let the grammar be

$$E \rightarrow TE'$$
 $E' \rightarrow + TE' \mid \epsilon$
 $T \rightarrow FT'$
 $T' \rightarrow *FT' \mid \epsilon$

 $F \rightarrow (E) \mid id \mid num$

Find FIRST(T)

 Toccurs on the left in only one production

$$T \rightarrow F T'$$

- Therefore, FIRST(F) ⊆ FIRST(T)
- Furthermore, F is not nullable
- Therefore, FIRST(T) = FIRST(F)
- We have yet to determine FIRST(F)

FIRST Example

Let the grammar be

$$E \rightarrow TE'$$
 $E' \rightarrow + TE' \mid \epsilon$
 $T \rightarrow FT'$
 $T' \rightarrow *FT' \mid \epsilon$
 $F \rightarrow (E) \mid id \mid num$

Find FIRST(F).

```
FIRST(F) = {(, id, num}
```

- Therefore,
 - FIRST(E) = {(, id, num}
 - FIRST(T) = {(, id, num}
 - Find FIRST(E')
 - FIRST(E') = {+}
 - Find FIRST(T')
 - FIRST(T') = {*}

Computing FOLLOW Sets

- For a grammar symbol X, FOLLOW(X) is defined as follows
 - If S is the start symbol, then EOF ∈ FOLLOW(S)
 - If $A \rightarrow \alpha B\beta$ is a production, then FIRST(β) \subseteq FOLLOW(B)
 - If $A \rightarrow aB$ is a production, or $A \rightarrow aB\beta$ is a production and β is nullable, then $FOLLOW(A) \subseteq FOLLOW(B)$

FOLLOW

- We are concerned about FOLLOW(X) only for the nonterminals of the grammar.
- According to the definition, to determine FOLLOW(A),
 we must inspect all productions that have A on the right.

Let the grammar be

$$E \rightarrow TE'$$
 $E' \rightarrow + TE' \mid \epsilon$
 $T \rightarrow FT'$
 $T' \rightarrow *FT' \mid \epsilon$
 $F \rightarrow (E) \mid id \mid num$

Find FOLLOW(E).

- E is the start symbol, therefore EOF ∈ FOLLOW(E).
- E occurs on the right in only one production.

$$\mathsf{F} \rightarrow (\mathsf{E}).$$

Therefore FOLLOW(E) = {EOF,)

Let the grammar be

$$E \rightarrow TE'$$
 $E' \rightarrow + TE' \mid \epsilon$
 $T \rightarrow FT'$
 $T' \rightarrow *FT' \mid \epsilon$
 $F \rightarrow (E) \mid id \mid num$

Find FOLLOW(E').

• E' occurs on the right in two productions.

$$E \rightarrow T E'$$

 $E' \rightarrow + T E'$

Therefore,FOLLOW(E') = FOLLOW(E) = {EOF,)

Let the grammar be

$$E \rightarrow TE'$$
 $E' \rightarrow + TE' \mid \epsilon$.
 $T \rightarrow FT'$

 $T' \rightarrow * F T' \mid \epsilon$.

$$F \rightarrow (E) \mid id \mid num$$

Find FOLLOW(T)

Toccurs on the right in two productions

$$E \rightarrow TE'$$

 $E' \rightarrow + TE'$

- Therefore,
 FOLLOW(T) contains FIRST(E') = {+}
- However, E' is nullable, therefore it also contains

```
FOLLOW(E) = {EOF, ) } and FOLLOW(E') = {EOF, ) }
```

Therefore, FOLLOW(T) = {+, EOF,)}

Let the grammar be

$$E \rightarrow TE'$$
 $E' \rightarrow + TE' \mid \epsilon$.
 $T \rightarrow FT'$
 $T' \rightarrow *FT' \mid \epsilon$.
 $F \rightarrow (E) \mid id \mid num$

Find FOLLOW(T')

 T' occurs on the right in two productions.

$$T \rightarrow F T'$$
 $T' \rightarrow * F T'$

Therefore,
 FOLLOW(T') = FOLLOW(T) = {EOF,),
 +}.

Let the grammar be

$$E \rightarrow TE'$$
 $E' \rightarrow + TE' \mid \epsilon$
 $T \rightarrow FT'$
 $T' \rightarrow *FT' \mid \epsilon$
 $F \rightarrow (E) \mid id \mid num$

Find FOLLOW(F)

F occurs on the right in two productions.

$$T \rightarrow F T'$$
 $T' \rightarrow * F T'$

- Therefore, FOLLOW(F) contains FIRST(T') = {*}
- However, T' is nullable, therefore it also contains

$$FOLLOW(T) = \{+, EOF, \}$$
 and $FOLLOW(T') = \{EOF, \}, +\}$

Therefore, FOLLOW(F) = {*, EOF,), +}.

Classic Expression Grammar

0	Goal	\rightarrow	Expr
1	Expr	\rightarrow	Term Expr'
2	Expr'	\rightarrow	+ Term Expr'
3			- Term Expr'
4			ε
5	Term	\rightarrow	Factor Term'
6	Term'	\rightarrow	* Factor Term'
7			/ Factor Term'
8			ε
9	Factor	\rightarrow	number
10			<u>id</u>
11			(Expr)

	Symbol	FIRST	FOLLOW
	<u>num</u>	<u>num</u>	Ø
	<u>id</u>	<u>id</u>	Ø
	+	+	Ø
	-	-	Ø
	*	*	Ø
	/	/	Ø
	((Ø
	J)	Ø
	<u>eof</u>	<u>eof</u>	Ø
	ε	ε	Ø
	Goal	<u>(,id,num</u>	EOF
	Expr	<u>(,id,num</u>	<u>), EOF</u>
	Expr'	+, -, ε), EOF
	Term	<u>(,id,num</u>	+,-,),EOF
	Term'	*,/,ε	+,-,),EOF
i	Factor	(,id,num	+,-,*,/,),EOF

Classic Expression Grammar

			Prod'n	FIRST+	
			0	(,id,num	Goal ->Expr
Symbol	FIRST	FOLLOW	1	(,id,num	Expr ->Term Expr'
Goal	(,id,num	EOF			
Expr	(,id,num	<u>), EOF</u>	2	+	Expr'-> +Term Expr'
Expr'	+, -, ε	<u>), EOF</u>	3	-	Expr'-> -Term Expr'
Term	(,id,num	+,-,),EOF	4),EOF	Expr'-> ε
Term'	*,/,ε	+,-,),EOF	5	(,id,num	Term-> Factor Term'
Factor	(,id,num	+,-,*,/,),EOF	6	*	Term'->*Factor Term'
Define FIR	ST⁺(A→α) as		7	/	Term'->/ Factor Term'
			8	+,-,), EOF	Term'-> ε
• FIRST(α) \cup FOLLOW(• •	9	<u>number</u>	Factor-> number
		if $\varepsilon \in FIRST(\alpha)$	10	<u>id</u>	Factor-> id
• FIRST(α),	otherwise	11	(<u>Factor-> (</u> Expr)

Building Top-down Parsers for LL(1) Grammars

Given an LL(1) grammar, and its FIRST & FOLLOW sets ...

- Emit a routine for each non-terminal
 - Nest of if-then-else statements to check alternate rhs's
 - Each returns true on success and throws an error on false
 - Simple, working (perhaps ugly) code
- This automatically constructs a recursive-descent parser

Improving matters

- Nest of if-then-else statements may be slow
 - Good case statement implementation would be better
- What about a table to encode the options?
 - Interpret the table with a skeleton, as we did in scanning

Cannot expand Factor into an operator ⇒ error

Building Top-down Parsers

Strategy

- Encode knowledge in a table
- Use a standard "skeleton" parser to interpret the table

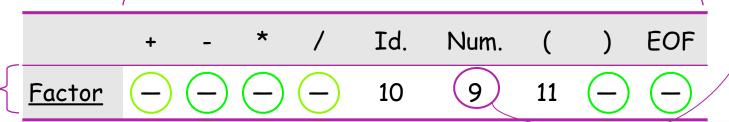
Example

- The non-terminal Factor has 3 expansions
 - (Expr) or Identifier or Number
- Table might look like:

Terminal, Symbols

Goal Expr Expr Term Expr' + Term Expr' Expr' - Term Expr' 3 4 Factor Term' Term * Factor Term' Term' / Factor Term' 8 ε Factor number id 10 11 (Expr)

Nonterminal Symbols



Expand Factor by rule 9 with input "number"

Building Top-down Parsers

Building the complete table

Need a row for every NT & a column for every T

	+	-	*	/	Id	Num	()	EOF
Goal	_	_	_	_	0	0	0	_	_
Expr	_	_	_	_	1	1	1	_	_
Expr'	2	3	_	_	_	_	_	4	4
Term	_	_	_	_	5	5	5	_	_
Term'	8	8	6	7	_	_	_	8	8
Factor	_	_	_	_	10	9	11	_	_

Building Top-down Parsers

Building the complete table

- Need a row for every NT & a column for every T
- Need an interpreter for the table (skeleton parser)

LL(1) Skeleton Parser

```
word ← NextWord() // Initial conditions, including
push $ onto Stack // a stack to track the border of the parse tree
push the start symbol, S, onto Stack
TOS ← top of Stack //we read the first symbol on the top of the stack
loop forever
 if TOS = $ and word = EOF then
    break & report success // exit on success
  else if TOS is a terminal then
    if TOS matches word then
      pop Stack // recognized TOS
      word ← NextWord()
    else report error looking for TOS // error exit
                      // TOS is a non-terminal
  else
    if TABLE[TOS, word] is A \rightarrow B_1 B_2 \dots B_k then
      pop Stack // get rid of A
      push B_k, B_{k-1}, ..., B_1 // in that order
    else break & report error expanding TOS
  TOS \leftarrow top of Stack
```

Building Top-down Parsers

Building the complete table

- Need a row for every NT & a column for every T
- Need a table-driven interpreter for the table
- Need an algorithm to build the table

Filling the table

	+	-	*	/	Id	Num	()	EOF
Goal	-	_	_	_	0	0	0	_	_
Expr	_	_	_	_	1	1	1	_	_
Expr'	2	3	_	_	_	_	_	4	4
Term	_	_	_	_	5	5	5	_	_
Term'	8	8	6	7	_	_	_	8	8
Factor	_	_	_	_	10	9	11	_	_

1	(,id,num	Expr ->Term Expr'
2	+	Expr'-> +Term Expr'
3	-	Expr'-> -Term Expr'
4),EOF	Expr'-> ε
5	(,id,num	Term-> Factor Term'
6	*	Term'->*Factor Term'
7	/	Term'->/ Factor Term'
8	+,-,), EOF	Term'-> ε
9	number	Factor-> number
10	<u>id</u>	Factor-> id
11	(Factor-> (Fyng)

Goal ->Expr

FIRST+

(,id,num

Prod'n

Filling in TABLE[X,y], $X \in NT$, $y \in T$

- 1. write the rule $X \rightarrow \beta$, if $y \in FIRST^+(X \rightarrow \beta)$
- 2. write error if rule 1 does not apply

If any entry has more than one rule, G is not LL(1)

We call this algorithm the LL(1) table construction algorithm

Actions of the LL(1) Parser for $x + y \times z$

Rule	Stack	Input					
	\$ Goal	↑ name + name x name					
0	· -	↑ name + name x name					
1	\$ Expr' Term	↑ name + name x name					
5	\$ Expr' Term' Factor	↑ name + name x name					
11	\$ Expr' Term' name	↑ name + name x name					
\rightarrow	\$ Expr' Term'	name ↑ + name x name					
8	\$ Expr'	name ↑ + name x name					
2	\$ Expr' Term +	name ↑ + name x name					
\rightarrow	\$ Expr' Term	name + ↑ name x name					
5	\$ Expr' Term' Factor	name + ↑ name x name					
11	\$ Expr' Term' name	name + ↑ name x name -					
\rightarrow	\$ Expr' Term'	name + name ↑ x name -					
6	\$ Expr' Term' Factor x	name + name ↑ x name					
\rightarrow	\$ Expr' Term' Factor	name + name x ↑ name					
11	\$ Expr' Term' name	name + name x ↑ name					
\rightarrow	\$ Expr' Term'	name + name x name ↑					
8	\$ Expr'	name + name x name ↑					
4	:	name + name x name ↑					

Prod'n	FIRST+	
0	(,id,num	Goal ->Expr
1	(,id,num	Expr ->Term Expr'
2	+	Expr'-> +Term Expr'
3	-	Expr'-> -Term Expr'
4),EOF	Expr'-> ε
5	(,id,num	Term-> Factor Term'
6	*	Term'->*Factor Term'
7	/	Term'->/ Factor Term'
8	+,-,), EOF	Term'-> ε
9	number	Factor-> number
10	<u>id</u>	Factor-> id
11	Ĺ	<u>Factor->(</u> Expr)

	+	-	*	/	Id	Num	()	EOF
Goal	-	_	_	_	0	0	0	-	_
Expr	_	_	_	_	1	1	1	_	_
Expr'	2	3	_	_	_	_	_	4	4
Term	_	_	_	_	5	5	5	_	_
Term'	8	8	6	7	_	_	_	8	8
Factor	_	_	_	_	10	9	11	_	_

Actions of the LL(1) Parser for x + /y

Rule		Stack	Input			
	\$ \$ \$ \$ \$ \$ \$ \$ \$ \$ \$	Goal Expr Expr' Term Expr' Term' Factor Expr' Term' name Expr' Term' Expr' Term' Expr' Expr' Expr' Term + Expr' Term	↑ name + ÷ name name ↑ + ÷ name			

Prod'n	FIRST+	
0	(,id,num	Goal ->Expr
1	(,id,num	Expr ->Term Expr'
2	+	Expr'-> +Term Expr'
3	-	Expr'-> -Term Expr'
4),EOF	Expr'-> ε
5	(,id,num	Term-> Factor Term'
6	*	Term'->*Factor Term'
7	/	Term'->/ Factor Term'
8	+,-,), EOF	Term'-> ε
9	number	Factor-> number
10	<u>id</u>	Factor-> id
11	Ĺ	<u>Factor->(</u> Expr)

\perp	+	-	*	/	Id	Num	()	EOF
Goal	_	_	_	_	0	0	0	_	_
Expr	_	_	_	_	1	1	1	_	_
Expr'	2	3	_	_	_	_	_	4	4
Term	_	_	_	_	5	5	5	_	_
Term'	8	8	6	7	_	_	_	8	8
Factor	_	_	_	_	10	9	11	_	_

Exercises

Let G be the following grammar:

```
S::= prog B end
```

$$B::=LBIL$$

$$L::= x A$$

$$A:=aAIxAI;$$

• Is G in LL(1)? If yes, write its parsing table. If not, explain why.

Let G be the grammar below:

```
S:=SUIx
```

$$U:= x U U I x z$$

• Is G in LL(1)? If yes, write its parsing table. If not, explain why

S ::= Au I bv

$$A = a I bAv$$

• G e` in LL(1)? If not modify the grammar (if it is possible) to make it LL(1) and then write its parsing table.