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Alexander Bolotov AUTOGRID: Temporal Modelling of Intelligent Grids

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Philosophy
 AUTOGRID Architecture
 Formal Specifications
 Dynamism
 Problem Solving
 Techniques invoked
 Current and future work



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CONTEXT

The framework of Task 3.2 Components and Hierarchical Composition:

Definition of a primitive component and its features and the way how components can be hierarchically composed

An environment in which reconfiguration of components in a Grid system can be managed in a safe and optimal way

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Building a System - Two approaches

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- Two approaches: Exhaustive approach and Generic
 Exhaustive:
 - A system is designed to satisfy every service request from applications
- Generic:
 - A lightweight platform is designed to satisfy only the basic set of service requests enabling its *reconfiguration* and *expansion*
 - Identify the basic set of features of the component model
 - Consider any other functions as pluggable components

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Intelligency in Grid - Self-Organisation

- Exhaustive approach leads to very high complexity
- Generic approach requires intelligent techniques to manage *reconfiguration* and *expansion*
- AUTOGRID an intelligent system which addresses these problems



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Architecture of AUTOGRID



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Our Starting Points

Can view components as AGENTS
Ideologically similar to a model presented by Jean Bernard Stefani: Component is a Runtime entity
The overall system design as a multilayered multi-agent system
Enables use of agent based formal specification and verification





AUTOGRID Information Flow

Multi-layered self-organizing generic Grid architecture

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- Requests on reconfigurations of components of a component model are automatically generated
- A problem-solving (TESS engine) engine automatically provides optimal solutions
 - Provide efficient information flow to enable passing the requests to this engine and the solutions back (Semantic Interpreter)





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Various Levels of Specification and Verification

- Component Model Specification Requests on reconfigurations
- Specification of dynamic system Framework of Temporal Logic
 - Prove core correctness properties of the underlying systems e.g., verify the behaviour of a system of components
- Temporal Reasoning over Trees
 - Potentially apply well established methods of automated reasoning such as verification and problem solving



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High Level Specification and Verification **Temporal Representation and Reasoning** High-level specification techniques $\blacksquare \rightarrow$ Prove core correctness properties of the underlying systems Potentially apply well established methods of automated reasoning such as verification and problem solving $\bullet \rightarrow$ e.g., Verify the behaviour of a system of components

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University of Westminster **Examples of Temporal Logic Specifications**

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- Invariant: a process **P** is preserved from some point on, i.e. 'always P', i.e. P becomes an invariant
- It will be always the case that a property **P** eventually holds
- I want the condition **Q** to eventually happen such that it will be true always until **P** eventually holds
- No two processes **P** and **Q** reach a critical point at the >same time.
- > A configuration C_n is accessible from the configuration Cm

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Semantic Interpterer

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Requests on reconfigurations of the component model should be interpreted for the problem solving engine
Assumption: Component = agent
Allows to invoke agent based specification techniques
We suggest that this is done in form of abstraction which is then interpreted via automata
Input from the automata can be translated into the temporal logic specification





Temporal Logic Specification and Verification

- Temporal framework specific language initially developed for the computation tree logic CTL
 (A. Beletav, University of Westminster)
 - (A. Bolotov, University of Westminster)
- Specific expressive formalism which captures
- Initial Conditions
- Transitions of the system
- Acceptable conditions (eventualities)
- Interpreted over tree canonical models

 Enables application of deductive techniques such as resolution and extensions to erotetic deductive reasoning Alexander Bolotov
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Problem Solving Engine

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 Novel problem solving technique based upon the fusion of the frameworks of erotetic and temporal logic.
 Formal representation of questions and corresponding reasoning (A.Wisniewski & M.Urbanski, University of Poznan, Poland).



Current work

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Famous problem in automata based methods – state explosion! Investigation of expressiveness of temporal logic specification and tree automata Enables use of deductive techniques Tree automata = modal mu-calculus Can we capture this expressive system in our framwork? If yes then we will enable Fixpoint calculations in a dynamic environment

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Future Works

Interpretation of abstraction and requests in terms of automata

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