

# Verifying Persistent Security Properties

---

Annalisa Bossi, Damiano Macedonio, Riccardo Focardi,  
Carla Piazza, and Sabina Rossi

Dipartimento di Informatica  
Università Ca' Foscari di Venezia

{bossi,mace,focardi,piazza,srossi}@dsi.unive.it

Pisa, November 2003

# Protect Confidential Data in a Multilevel System

---

- ▷ **Information Flow Security** aims at guaranteeing that no **high** level (**confidential**) information is revealed to users at **low** level, even in the presence of any possible **malicious process**
- ▷ **Non-Interference**: **information does not flow** from high to low if the **high behavior** has **no effect** on what **low** level can **observe**
- ▷ **Dynamicity**: a program which is in a secure state for a certain environment might become unprotected if the **environment** suddenly **changes**

**Problem**: **incrementally build**, **rectify**, and **verify secure** processes

## Plan of the Talk

---

- ▷ The **Security Process Algebra** Language
- ▷ Information Flow Security as **Unwinding Conditions**
- ▷ Some instances: **P\_BNDC**, **SBNDC**, **CP\_BNDC**, **PP\_BNDC**
- ▷ **Incrementally Build** secure processes
- ▷ **Rectify** non secure processes
- ▷ **Verify** security properties

# The SPA syntax

---

|     |       |                 |                             |
|-----|-------|-----------------|-----------------------------|
| $E$ | $::=$ | $\mathbf{0}$    | <i>empty process</i>        |
|     |       | $a.E$           | <i>input</i>                |
|     |       | $\bar{a}.E$     | <i>output</i>               |
|     |       | $\tau.E$        | <i>internal action</i>      |
|     |       | $E + E$         | <i>non-det. choice</i>      |
|     |       | $E \mid E$      | <i>parallel composition</i> |
|     |       | $E \setminus v$ | <i>restriction</i>          |
|     |       | $E[f]$          | <i>relabelling</i>          |
|     |       | $Z$             | <i>constant</i>             |

▷  $H$  high actions and  $L$  low actions

# The SPA semantics - Transitions

---

Semantics given through transition relations  $\rightarrow$  among processes defined by axioms and inference rules

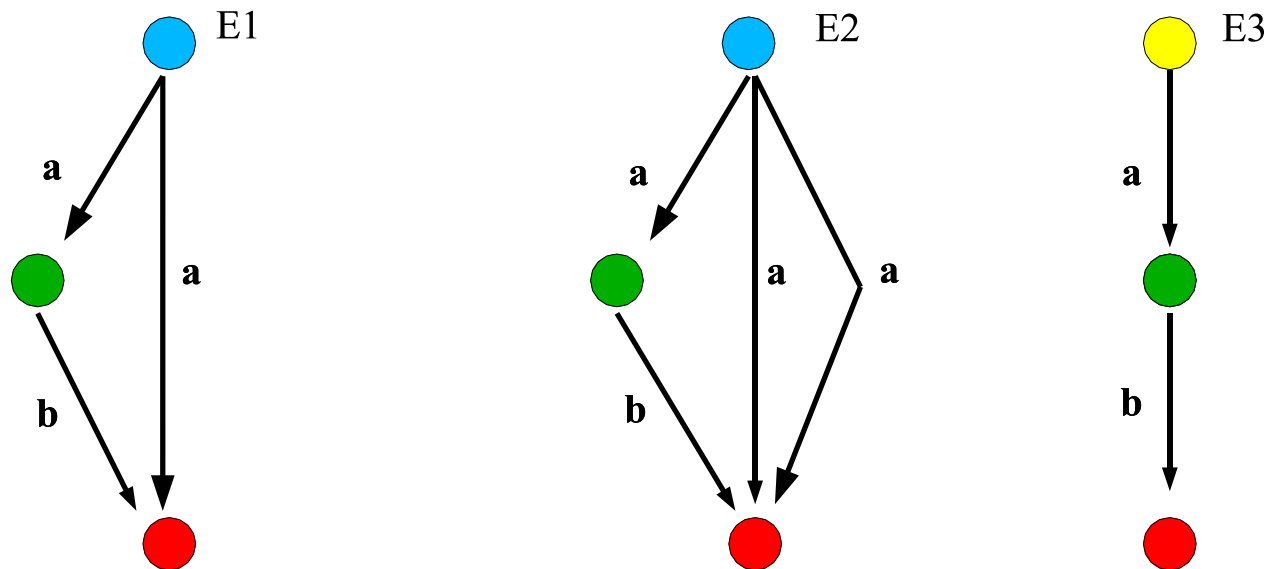
| Input    |  | Output |   |
|----------|--|--------|---|
|          | $a.E \xrightarrow{a} E$                |        | $a.E \xrightarrow{\bar{a}} E$                                   |
| Parallel | $E_1 \xrightarrow{a} E'_1$             |        | $E_1 \xrightarrow{a} E'_1 \quad E_2 \xrightarrow{\bar{a}} E'_2$ |
|          | $E_1   E_2 \xrightarrow{a} E'_1   E_2$ |        | $E_1   E_2 \xrightarrow{\tau} E'_1   E'_2$                      |

Two processes are equivalent if they are **weakly bisimilar**:  $E \approx_B F$

# The SPA semantics - Bisimulation

▷ **Idea:** bisimulation is a mutual step-by-step simulation

▷  $E1 = a.b.0 + a.0$      $E2 = a.b.0 + a.0 + a.0$      $E3 = a.b.0$



▷  $E1$  and  $E2$  are bisimilar and they both simulate  $E3$

▷  $E3$  can simulate the rightmost  $a$  of  $E1$ , but it is not bisimilar to  $E1$

# Information Flow and Persistency

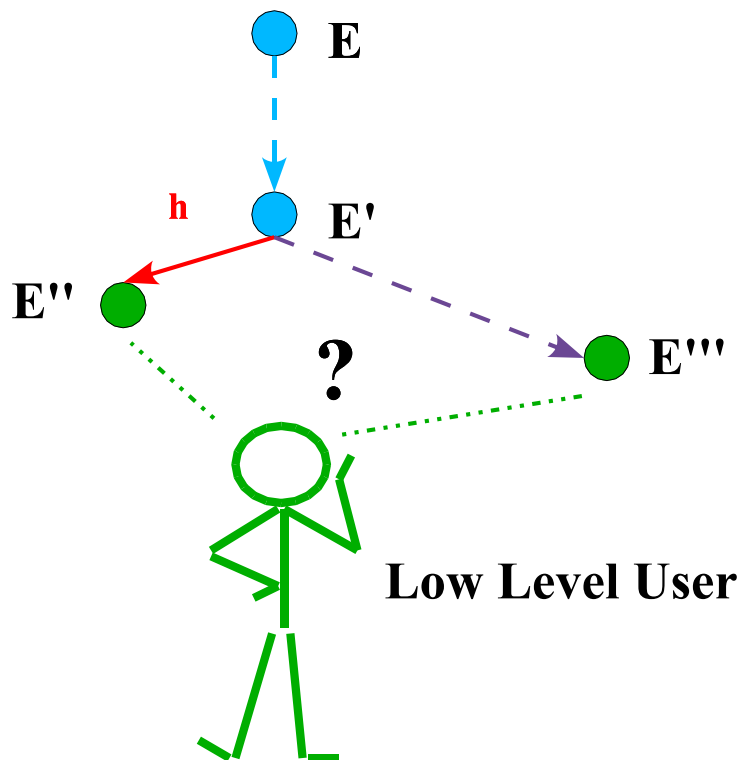
---

- ▷ **Information Flow Security** aims at guaranteeing that no **high** level (**confidential**) information is revealed to users at **low** level, even in the presence of any possible **malicious process**
- ▷ **Non-Interference**: **information does not flow** from high to low if the **high behavior** has **no effect** on what **low** level can **observe**
- ▷ **Dynamicity**: a program which is in a secure state for a certain environment might become unprotected if the **environment** suddenly **changes**

**Persistency**: if a security property is **persistent**, i.e., a **secure process** reaches only **secure processes**, then it ensures security in **dynamic contexts**

# Security as Unwinding - Intuition

If the **high** level user can perform  $h$  reaching  $E''$  from  $E'$ , then also  $E''$  is **reachable** from  $E'$  and  $E''$  and  $E'''$  are undistinguishable for the **low** level user



Many security properties are instances of this scheme: **P\_BNDC**, **SBNDC**, **CP\_BNDC**, **PP\_BNDC**, **SNDC**



## Security as Unwinding - Formalization

---

Let  $\sim^l$  be a low level observational equivalence

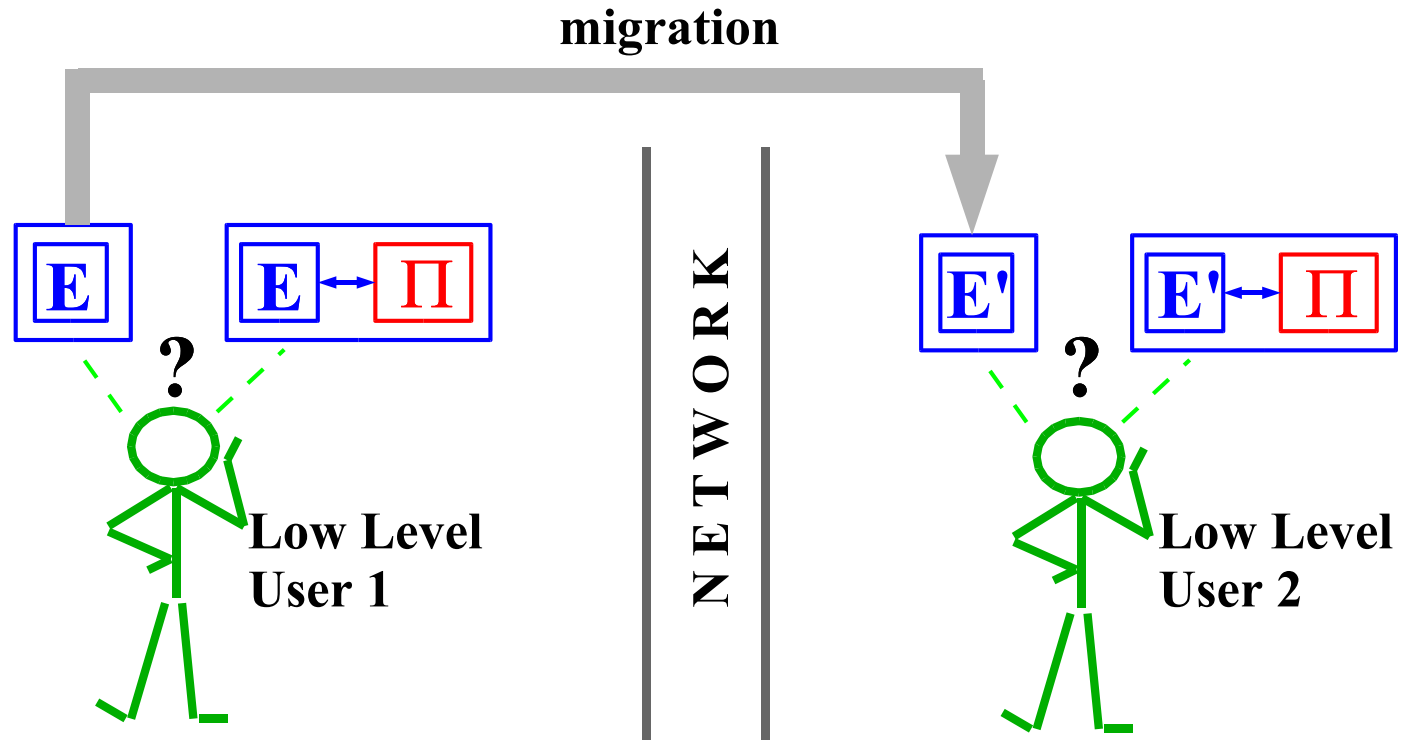
Let  $\dashrightarrow$  be a reachability relation

### Generalized Unwinding

$$\mathcal{W}(\sim^l, \dashrightarrow) = \{E \in \mathcal{E} \mid \forall F, G \in \text{Reach}(E), \text{ if } F \xrightarrow{h} G \text{ then} \\ \exists G' \text{ such that } F \dashrightarrow G' \text{ and } G \sim^l G'\}$$

# The P\_BNDC property

**Aim:** check all the states reachable by the system against all high level (potentially malicious) processes



**Persistent BNDC:**  $\forall E' \text{ reachable from } E, \forall \Pi \in \mathcal{E}_H E' \approx_B^l E' | \Pi$

# P\_BNDC and Unwinding

---

## Weak Bisimulation on Low Actions

$\mathcal{S} \subseteq \mathcal{E} \times \mathcal{E}$  such that if  $(E, F) \in \mathcal{S}$  then for all  $l \in L \cup \{\tau\}$ :

$E \xrightarrow{l} E'$  implies  $F \xrightarrow{\hat{l}} F'$  and  $(E', F') \in \mathcal{S}$

$F \xrightarrow{l} F'$  implies  $E \xrightarrow{\hat{l}} E'$  and  $(E', F') \in \mathcal{S}$

$E \approx_B^l F$  if  $(E, F) \in \mathcal{S}$  weak bisimulation on low actions

## Silent Reachability

$E \xrightarrow{\hat{\tau}} F$  if  $E$  reaches  $F$  with a sequence of  $\tau$  actions.

$E \in \text{P\_BNDC}$  if and only if  $E \in \mathcal{W}(\approx_B^l, \xrightarrow{\hat{\tau}})$

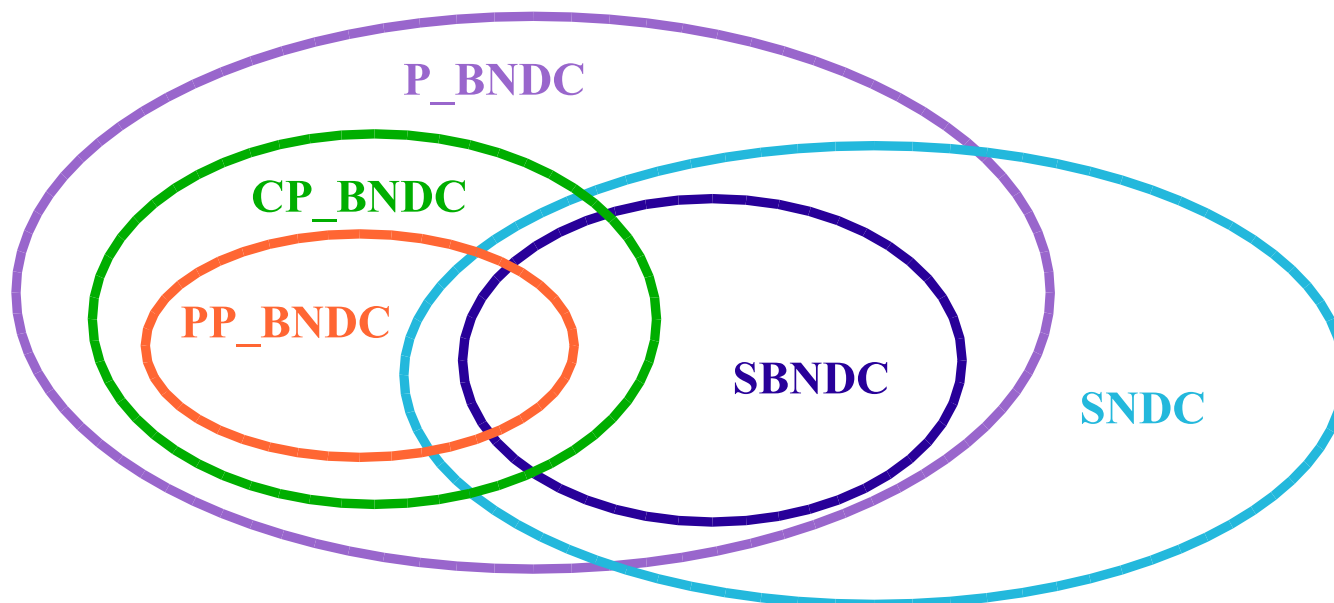
# Other Security Properties

**SBNDC** is equivalent to  $\mathcal{W}(\approx_B^l, \equiv)$

**CP\_BNDC** is equivalent to  $\mathcal{W}(\approx_B^l, \xrightarrow{\tau})$

**PP\_BNDC** is equivalent to  $\mathcal{W}(\approx_P^l, \xrightarrow{\tau})$

**SNDC** is equivalent to  $\mathcal{W}(\approx_T^l, \equiv)$

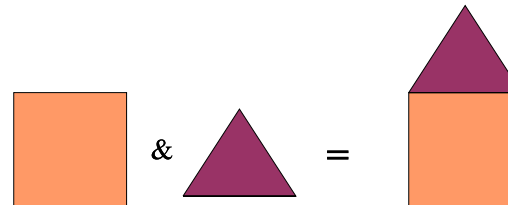


# Development of Complex Systems

---

The systematic development of complex systems usually relies on

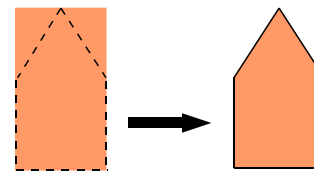
- ▷ **Composition:** building blocks are put together (e.g., parallel composition)



The composition of secure parts has to be secure as a whole

Compositional Non-Interference properties have been studied

- ▷ **Refinement:** abstract specifications are refined into more concrete ones



Non-Interference properties based on sets of execution sequences are hard to preserve under refinement

# Unwinding and Compositions - General Result

---

Let  $f$  be a partial function and  $\odot$  be a relation

$f$  preserves  $\odot$  iff

$$G \odot G' \text{ implies } (f(G) \uparrow \text{ and } f(G') \uparrow) \text{ or } (f(G) \odot f(G'))$$

$f$  reflects  $\odot$  iff

$$f(G) \odot M \text{ implies } G \odot G' \text{ and } f(G') = M$$

## Composition Theorem

If  $f$  reflects  $\xrightarrow{h}$  and reachability and it preserves  $\sim^l$  and  $\dashrightarrow$ , then  $\mathcal{W}(\sim^l, \dashrightarrow)$  is **compositional** w.r.t.  $f$ , i.e.,

$$F \in \mathcal{W}(\sim^l, \dashrightarrow) \text{ implies } f(F) \in \mathcal{W}(\sim^l, \dashrightarrow)$$

# Unwinding and Compositions - Application

---

P\_BNDC, SBNDC, CP\_BNDC, and PP\_BNDC

are **compositional** w.r.t.

$$X \setminus v \quad X[f] \quad X|Y$$

The Composition Theorem cannot be applied to  $!X$  and  $X + Y$

P\_BNDC, SBNDC, CP\_BNDC, and PP\_BNDC are compositional w.r.t.  $!X$

CP\_BNDC and PP\_BNDC are compositional w.r.t.  $X + Y$

## Horizontal Refinement - Intuition

---

A refined specification should never show behaviors that were not foreseen in the initial specification

- ▷ each **abstract** state is refined into **at most one concrete** state
- ▷ the **abstract** state **simulates its refinement**, i.e., if the refinement  $E$  of  $F$  performs an action  $a$  reaching  $E'$ , then  $F$  can perform  $a$  reaching  $F'$  whose refinement is  $E'$



## Horizontal Refinement - Formalization

---

### Simulation

$\mathcal{S} \subseteq \mathcal{E} \times \mathcal{E}$  such that if  $(E, F) \in \mathcal{S}$  then for all  $a$ :  
 $E \xrightarrow{a} E'$  implies  $F \xrightarrow{a} F'$  and  $(E', F') \in \mathcal{S}$

### Refinement

$\mathcal{R} \subseteq \mathcal{E} \times \mathcal{E}$  over SPA processes such that:

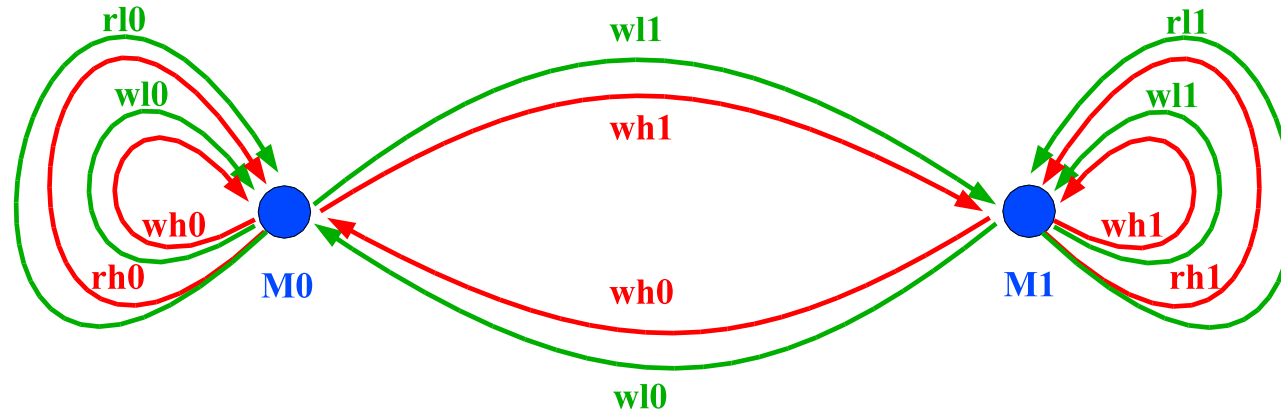
$\mathcal{R}$  is a partial function from  $\mathcal{E}$  to  $\mathcal{E}$

$\mathcal{R}^{-1}$  is a simulation

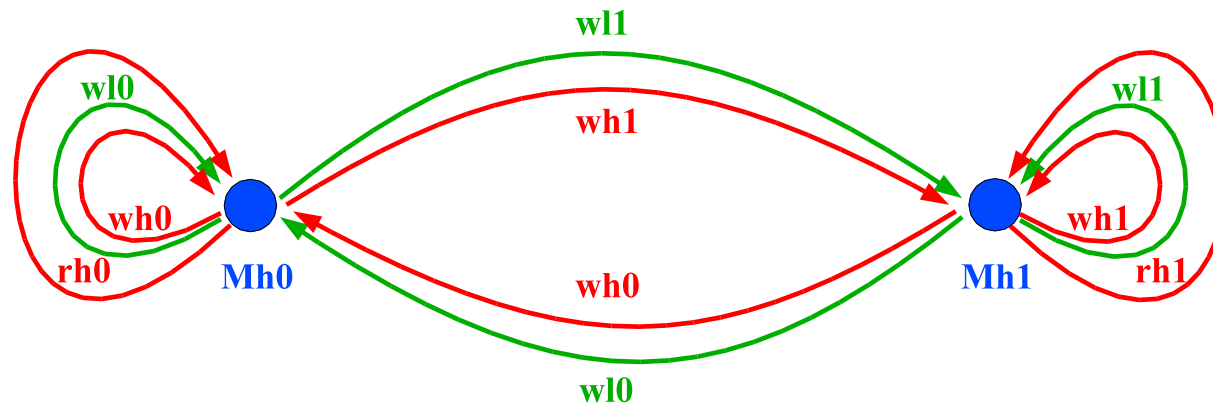
$E \preceq F$ , i.e.,  $E$  is a refinement of  $F$ , if there exists a refinement  $\mathcal{R}$   
such that  $\mathcal{R}(F) = E$

# Example

Consider a binary memory cell



We refine it into a **high level cell** by imposing **no read up**



# Properties of the Refinements

---

- ▷ **Composition of Refinements:** if  $\mathcal{R}_1$  and  $\mathcal{R}_2$  are refinements, then  $\mathcal{R}_1 \circ \mathcal{R}_2$  is a refinement
- ▷ **Refinement and Reachability:** if  $\mathcal{R}(F) = E$ ,  $\mathcal{R} \cap (\text{Reach}(F) \times \text{Reach}(E))$  is a refinement
- ▷ **Mutual Refinement:** if  $F$  is finite state and  $F \preceq E \preceq F$ ,  $F \sim_B E$
- ▷ **Compositionality of Refinement:** if  $\mathcal{R}(F) = E$  and  $\mathcal{R}(G) = I$ ,
  - ▷  $a.E \preceq a.F$ , if  $a.F \notin \text{Reach}(F)$
  - ▷  $E + I \preceq F + G$ , if  $F + G \notin \text{Reach}(F) \cup \text{Reach}(G)$
  - ▷  $E|I \preceq F|G$ ,  $E \setminus v \preceq F \setminus v$ ,  $E[f] \preceq F[f]$

## Refinements preserving Unwinding

---

### Unwinding Theorem

Let  $\mathcal{R}$  be a refinement preserving  $\sim^l$  and  $\dashrightarrow$  such that  $\mathcal{R}(F) \downarrow$

$$F \in \mathcal{W}(\sim^l, \dashrightarrow) \quad \text{implies} \quad \mathcal{R}(F) \in \mathcal{W}(\sim^l, \dashrightarrow)$$

### Composition Theorem

If  $\mathcal{R}_1$  and  $\mathcal{R}_2$  preserve  $\odot$ , then  $\mathcal{R}_1 \circ \mathcal{R}_2$  preserves  $\odot$

# Unwinding and Rectification

---

$$E \text{ not secure} \quad \Rightarrow \quad E^s \text{ secure}$$

Let  $s$  be a sequence of actions such that  $E \xrightarrow{s} F$  implies  $E \dashrightarrow F$

Given  $E = l.F + h.G$  we define

$$E^s = l.F^s + h.G^s + s.G^s$$

**Rectification Theorem**      For all  $E$ ,  $E^s \in \mathcal{W}(\sim^l, \dashrightarrow)$

This can be applied to **P\_BNDC**, **CP\_BNDC**, **PP\_BNDC** with  $s = \tau$

# Unwinding and Verification

---

## Decidability Theorem

Let  $E$  be a finite state process,  $\dashrightarrow$  and  $\sim^l$  be decidable over finite state processes,

$$E \in W(\sim^l, \dashrightarrow) \text{ is decidable}$$

This is usually inefficient!

To efficiently check **P\_BNDC**, **SBNDC**, **PP\_BNDC** we use a **global bisimulation based** characterization implemented in **CoPS** (see our case-study presentation)

The screenshot displays the CoPS (Checker of Persistent Security) application interface. The main window is titled "CoPS - Checker of Persistent Security - C:\Documents and Settings\Pivot\Desktop\Tesi\it\examples\Access\_Monitor.spa".

**System treeview:** A hierarchical view on the left showing the project structure, including "Access\_Monitor", "AM", "Monitor", "Object\_i0", "Object\_i1", "Object\_h0", "Object\_h1", "Interface", "Interface\_h", "Interface\_l", "L", "N", and "acth".

**Editor pane:** The central area containing the source code for the "Access\_Monitor" module. The code defines interfaces and agents:

```

bi Access_Monitor
  (AM | Interface) \ N

bi AM
  (Monitor | Object_h0 | Object_i0) \ L

bi Monitor
  access_r_l1. (c10.'val_i0.Monitor' + c11.'val_i1.Monitor') +
  access_r_h1.'val_i_err.Monitor' +
  access_r_h1. (c10.'val_h0.Monitor' + c11.'val_h1.Monitor') +
  access_r_h1. (ch0.'val_h0.Monitor' + ch1.'val_h1.Monitor') +
  access_w_l10.'w10.Monitor' +
  access_w_l11.'w11.Monitor' +
  access_w_h10.'wh0.Monitor' +
  access_w_h11.'wh1.Monitor' + access_w
  access_w_h10.Monitor +
  access_w_h11.Monitor +
  access_w_h10.'wh0.Monitor' +
  access_w_h11.'wh1.Monitor

bi Object_i0
  'c10.Object_i0 + w10.Object_i0 + w11.
    
```

**Code auto-completion:** A pop-up window showing a list of identifiers: "Access\_Monitor", "access\_r\_h1", "access\_r\_h1", "access\_r\_h1", "access\_r\_l1", "access\_w\_h10", "access\_w\_h11", "access\_w\_h10", "access\_w\_h11", "access\_w\_h11", "access\_w\_h11".

**Kernel messages area:** The bottom-left section displays the execution log:

```

Syntax is correct!
Agent Object_i0...
Starting graph generator...
Elapsed time to generate graph [2 nodes, 6 edges]: 0.00 seconds.
Starting graph transformation...
Elapsed time to transform graph: 0.00 seconds.
Executing FBA...
Elapsed time to execute FBA: 0.00 seconds.
*****
** The system verifies the P_BMDC property. **
*****
    
```

**Graph viewer:** A window titled "CoPS - Graph Viewer" showing a graph with two nodes, "Object\_i0" and "Object\_i1". Edges connect the nodes, labeled with "w10" and "w11".

**Status bar:** The bottom-most section shows "Check done!" and "Elapsed time: 00:00".

# Secure Contexts

---

$\sim$  observational equivalence, used to equate two processes

$\cdot_l$  low level view which determines

$E_l$ : low level behavior of the process  $E$

$\sim_l$ : low level equivalence ( $E \sim_l F$  stands for  $E_l \sim F_l$ )

$\mathcal{C}$  class of contexts,  $\mathcal{P}$  class of processes, and  $X$  a variable.

$\mathcal{C}$  is secure for  $\mathcal{P}$  with respect to  $X$  if

$$\forall C[X] \in \mathcal{C}, \forall E \in \mathcal{P}, \quad C[E] \sim_l C[E_l]$$

A low level user cannot discern whether  $\mathcal{C}$  is interacting with  $E$  or  $E_l$



## Secure Contexts - II

---

- ▶ The notion of **secure context** for a process is parametric, i.e.,
  - ▶ it can be used to **restrict** the set of possible **attackers** (e.g., if some level passwords cannot be guessed)
  - ▶ it allows to **enlarge** the set of possible **attackers** (SPA operators can be combined in the contexts construction)
- ▶ We studied two instances: **bisimulation** and **trace equivalence**
- ▶ We showed that **BNDC** and **NDC** are instances of our notion

# Conclusions

---

- ▷ we considered **Unwinding** conditions defining **security properties**
- ▷ we analyzed how to
  - ▷ **incrementally build** secure systems via
    - \* **composition**
    - \* **refinement**
  - ▷ **rectify** unsecure systems
  - ▷ efficiently **verify** security
- ▷ we implemented a **tool** for **efficient security verification**
- ▷ we considered **Secure Contexts** to relax the **security conditions**

## References 2002

- ▷ R. Focardi and S. Rossi. Information Flow Security in Dynamic Contexts CSFW 2002, IEEE, pagg. 307–319.
- ▷ R. Focardi, C. Piazza, and S. Rossi. Proofs Methods for Bisimulation based Information Flow Security VMCAI 2002, LNCS 2294, pagg. 16–31.
- ▷ A. Bossi, R. Focardi, C. Piazza, and S. Rossi. Transforming Processes to Check and Ensure Information Flow Security AMAST 2002, LNCS 2422 , pagg. 271–286.
- ▷ A. Bossi, R. Focardi, C. Piazza, and S. Rossi. A Proof System for Information Flow Security LOPSTR 2002, LNCS 2264, pagg. 199–218.

**References 2003**

- ▷ A. Bossi, R. Focardi, C. Piazza, and S. Rossi. Bisimulation and Unwinding for Verifying Possibilistic Security Properties VMCAI 2003, LNCS 2575, pagg. 223–237.
- ▷ A. Bossi, D. Macedonio, C. Piazza, and S. Rossi. Information Flow Security and Recursive Systems ICTCS 2003, LNCS ??, pagg. ??.
- ▷ A. Bossi, R. Focardi, C. Piazza, and S. Rossi. Refinement Operators and Information Flow Security SEFM 2003, IEEE, pagg. 44–53.
- ▷ A. Bossi, D. Macedonio, C. Piazza, and S. Rossi. Secure Contexts for Confidential Data CSFW 2003, IEEE, pagg. 14–25.
- ▷ A. Bossi, R. Focardi, C. Piazza, and S. Rossi. Verifying Persistent Security Properties To appear in Computer Languages, Systems and Structures
- ▷ C. Piazza, E. Pivato, and S. Rossi. CoPS - Checker of Persistent Security Submitted to conference.